



Scattering-transform-based Galaxy Classification and Image Generation

Markus Bredberg

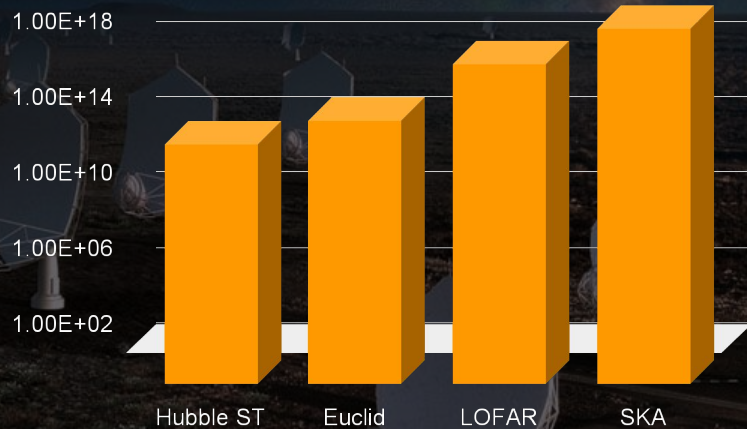
markus.bredberg@epfl.ch

PhD student, LASTRO, EPFL,

Supervisor: Emma Tolley

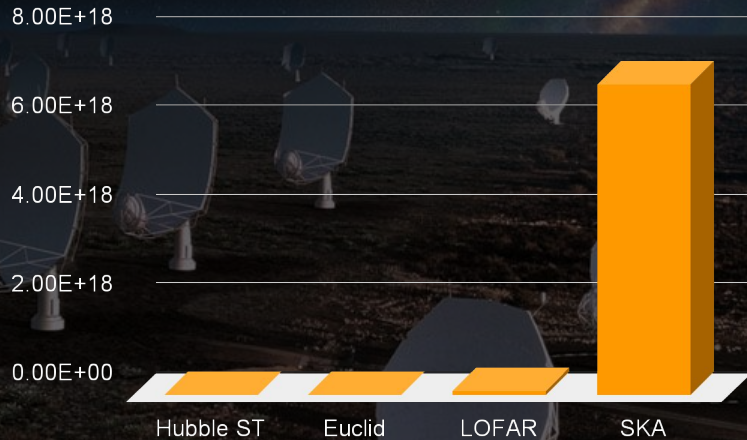
10th of June 2024

Next generation astronomy will have to deal with a lot of data



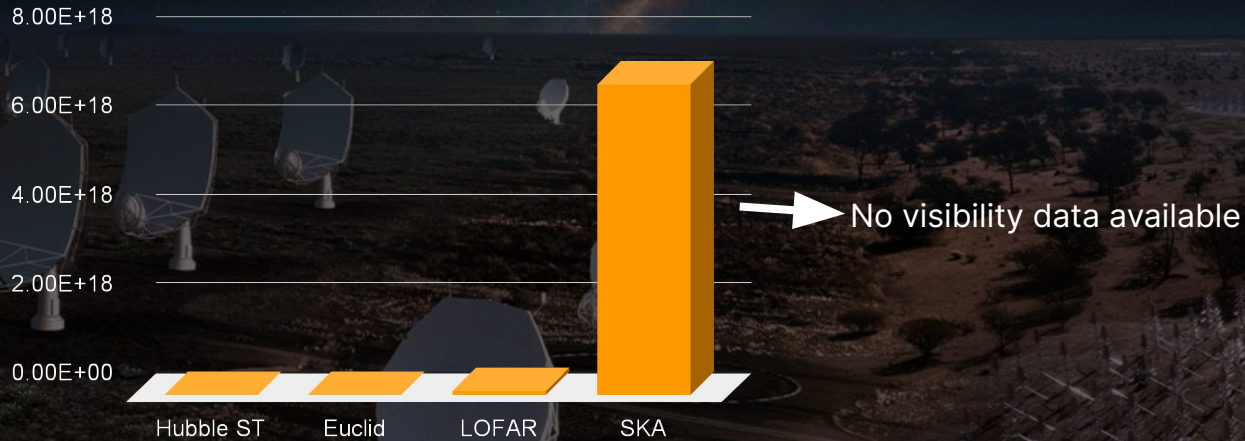
Credit: NASA, ESA, IRA, SKAO

Next generation astronomy will have to deal with a lot of data



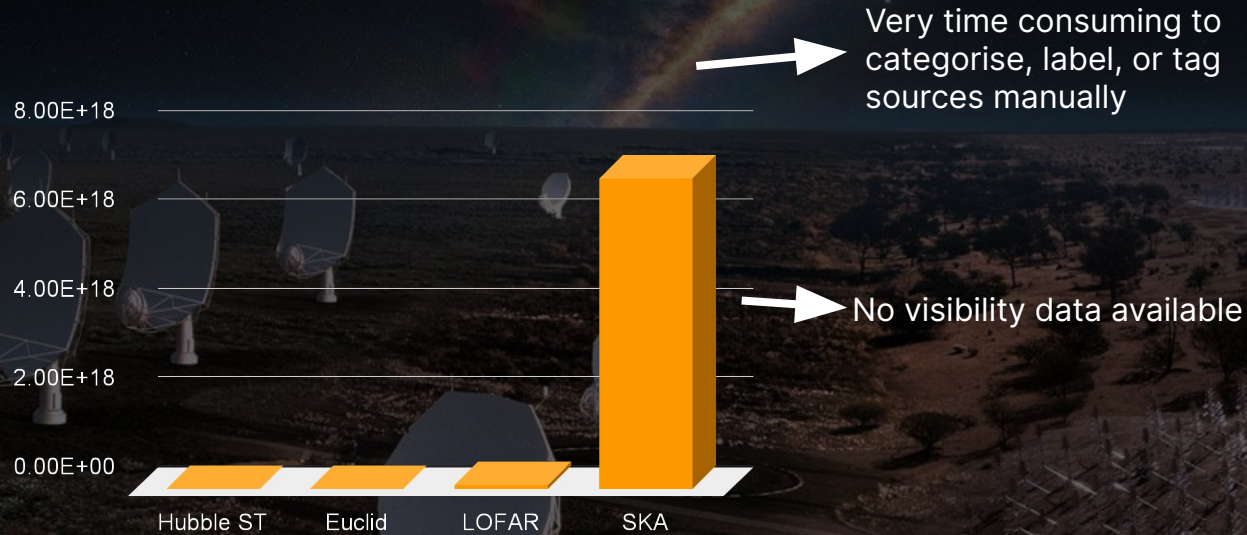
Credit: NASA, ESA, IRA, SKAO

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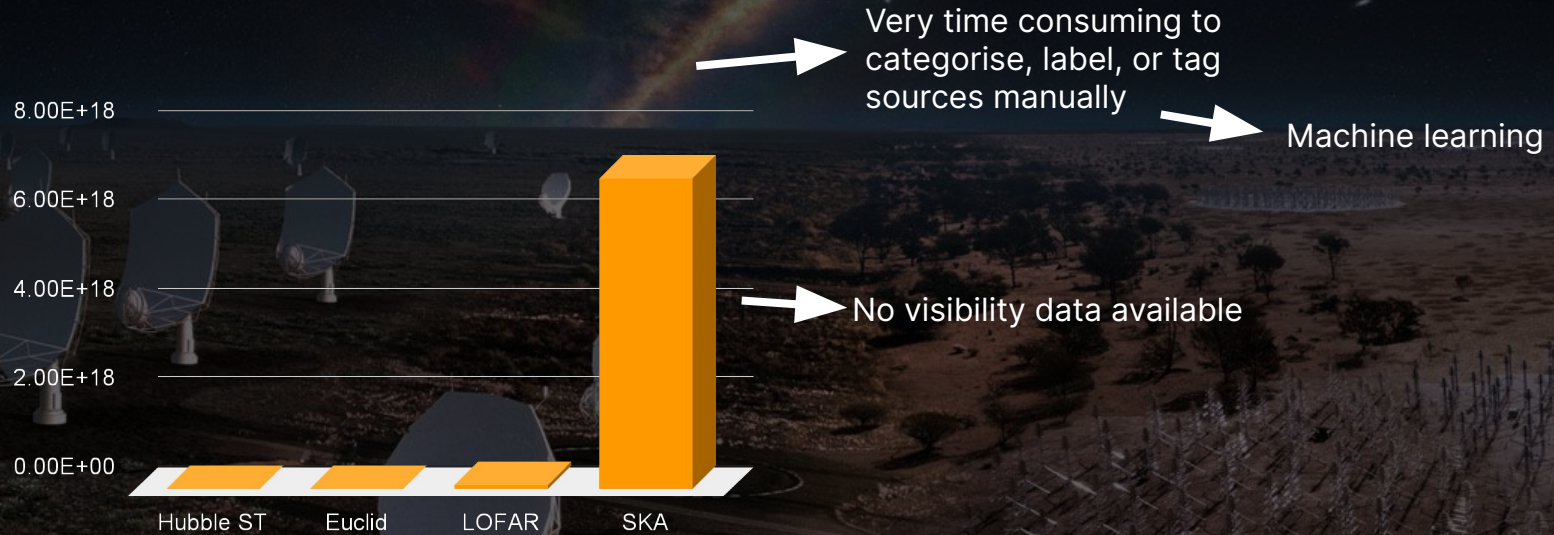
Credit: NASA, ESA, IRA, SKAO

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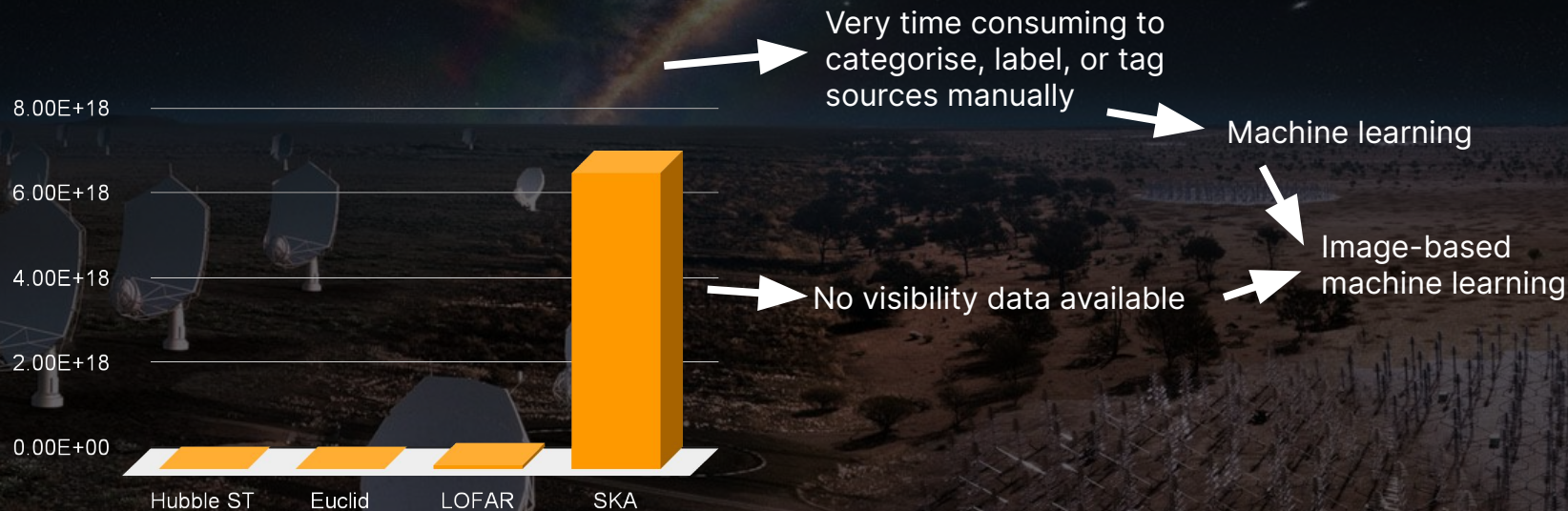
Credit: NASA, ESA, IRA, SKAO

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Next generation astronomy will have to deal with a lot of data



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I hope to ease this transition to machine learning

Goals:

- **Generate mock catalogues** for ML classification
- **Improve classification** of galaxies and radio emission
- **Image reconstruction** and remove artefacts or noise in an image
- **Spillover:** methods can be used for other aims

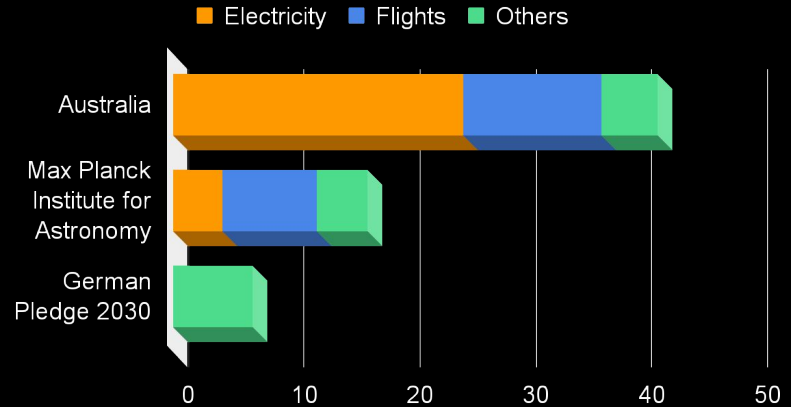
Machine learning is not human learning

What's in the black box?



Large-scale computing is expensive

Average annual CO2 emission per astronomer (in ton)



Stevens, A.R.H., Bellstedt, S., Elahi, P.J. et al. 2020.
<https://doi.org/10.1038/s41550-020-1169->

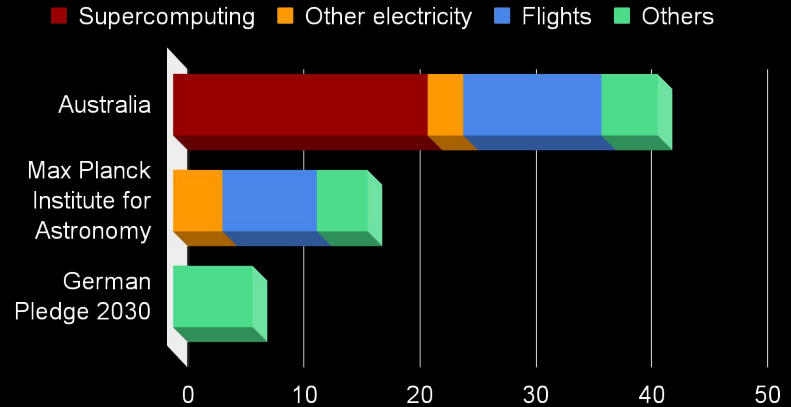
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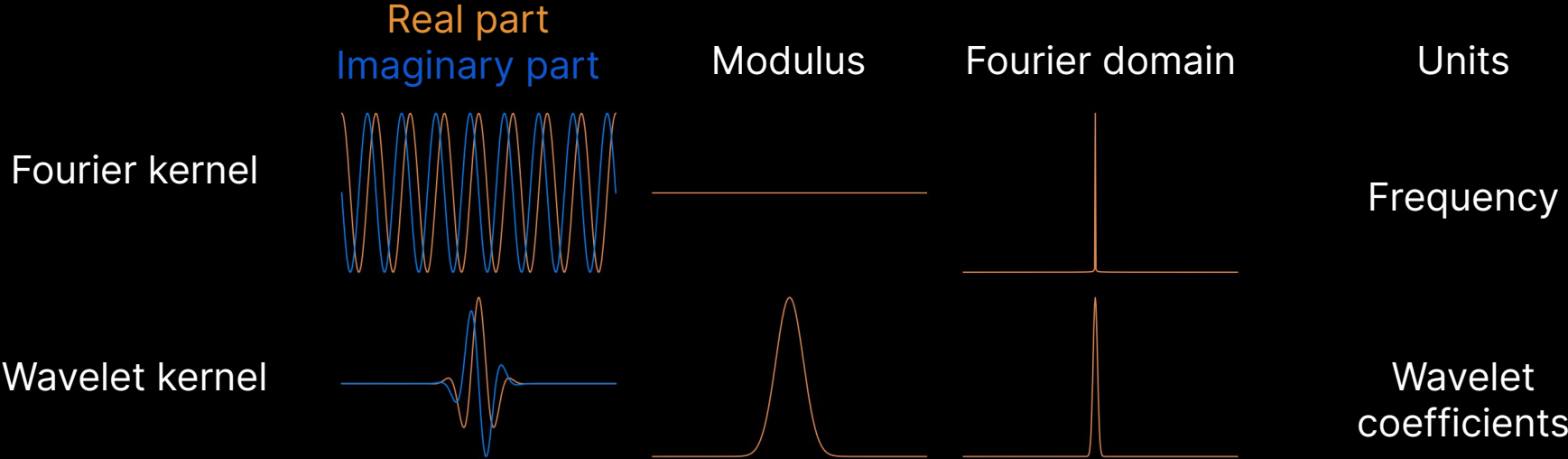
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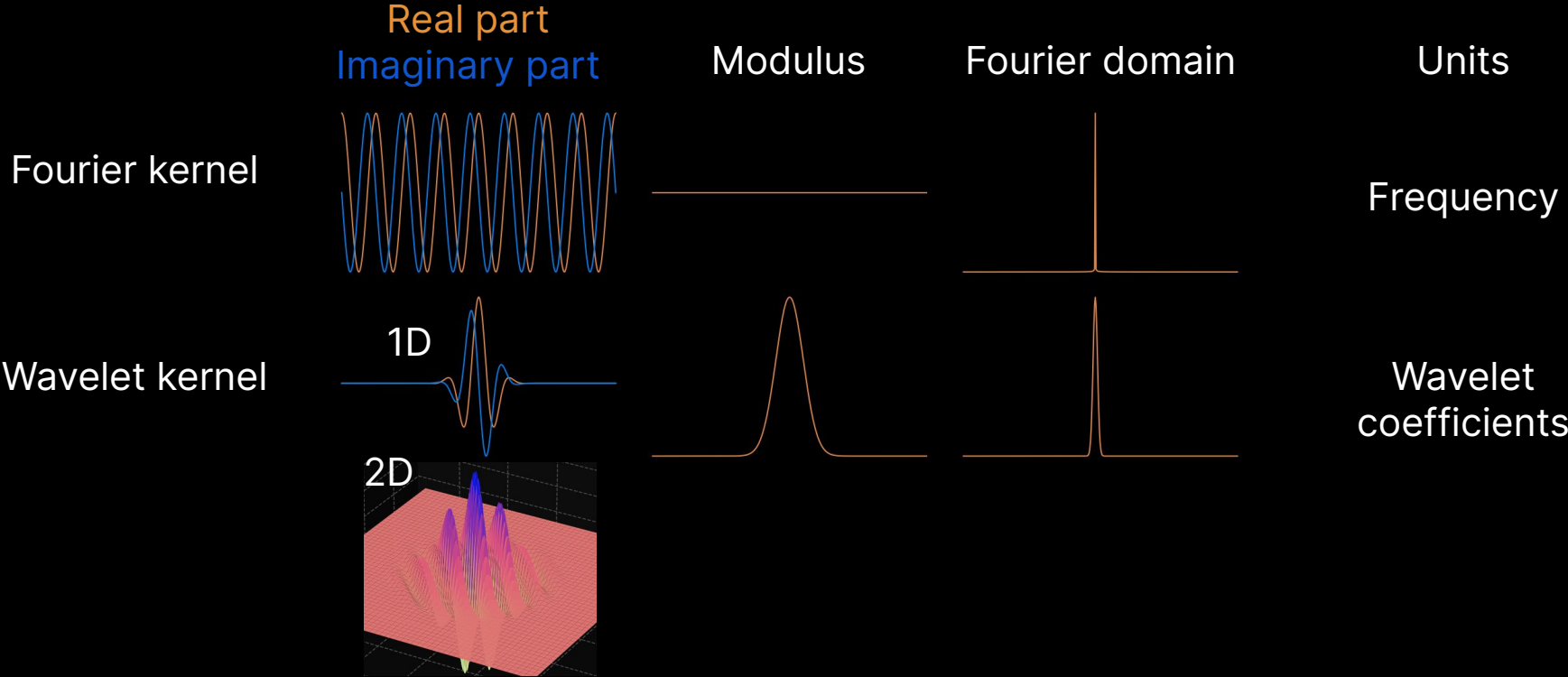


Stevens, A.R.H., Bellstedt, S., Elahi, P.J. et al. 2020.
<https://doi.org/10.1038/s41550-020-1169->

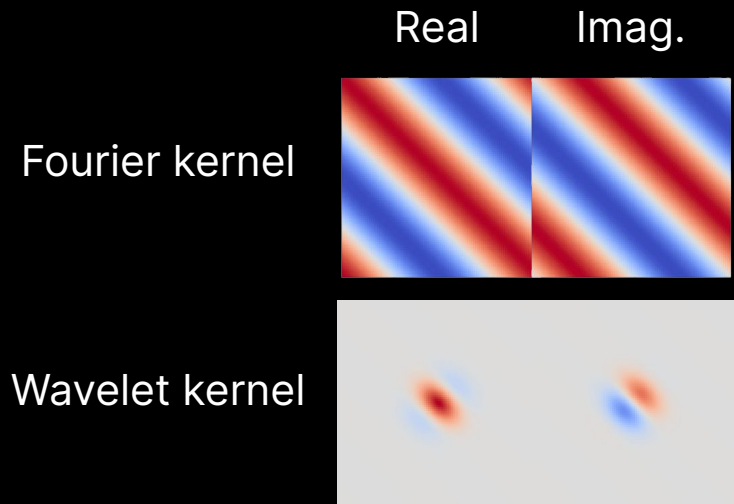
The scattering transform: an alternative to Fourier transforms and neural networks



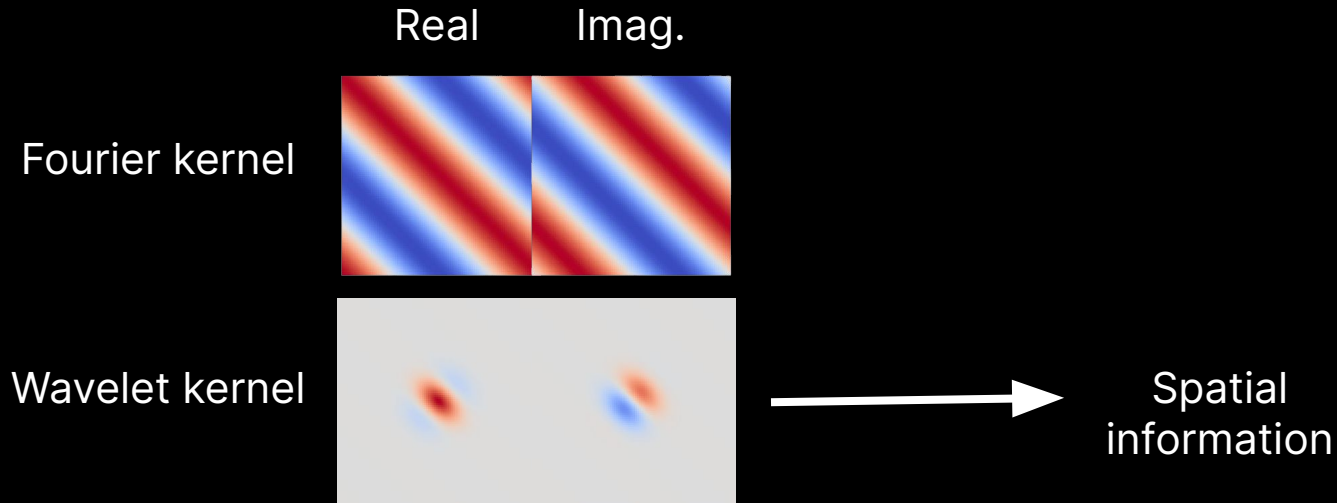
The scattering transform: an alternative to Fourier transforms and neural networks



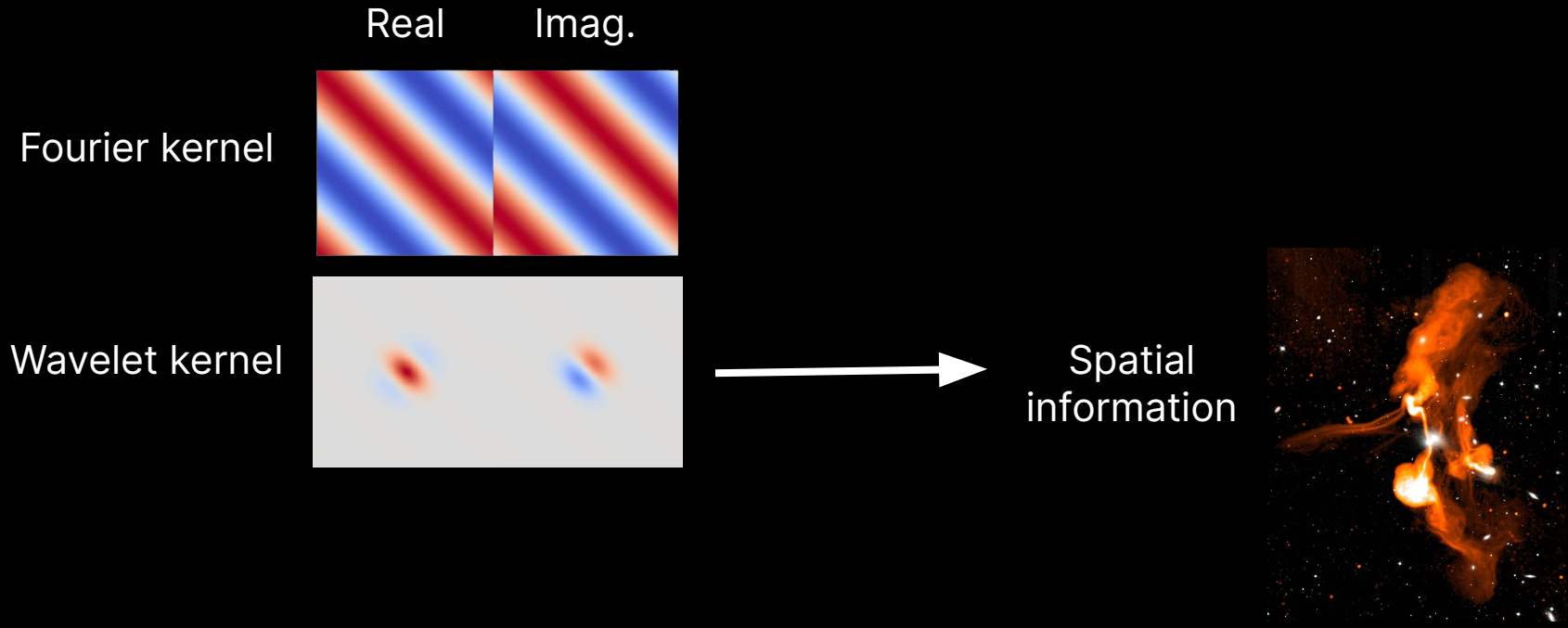
The scattering transform accounts for spatial information



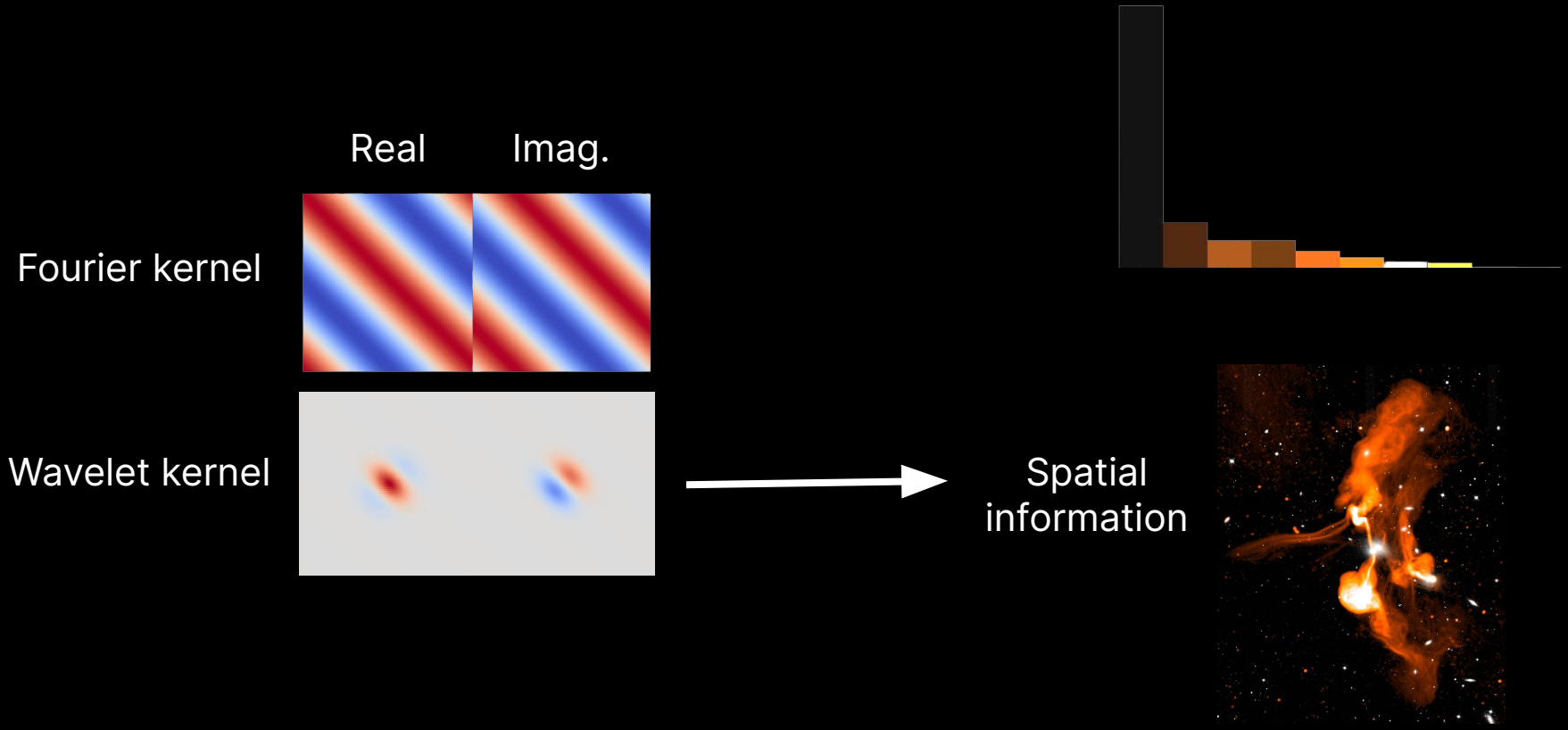
The scattering transform accounts for spatial information



The scattering transform accounts for spatial information



The scattering transform accounts for spatial information



The scattering transform is an iterative wavelet transform

Wavelet transform $WX = X \star \Psi_j(t)$

Scattering transform $SX = W|WX|$

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Scattering transform $SX = W|WX|$

Zeroth order $S_0 = X \star \Phi$

First order $S_1(j_1, l_1) = \langle |X \star \Psi_{j_1, l_1}| \star \Phi \rangle$

Second order $S_2(j_1, j_2, l_1, l_2) = \langle ||X \star \Psi_{j_1, l_1}| \star \Psi_{j_2, l_2}| \star \Phi \rangle$

n-th order $S_n(j_1, j_2, \dots, l_n, l_n) = \langle ||X \star \Psi_{j_1, l_1}| \star \dots| \star \Psi_{j_n, l_n}| \star \Phi \rangle$

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Most diffuse energy

Zeroth order	$S_0 = X \star \Phi$
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Scale (1-J)

Direction (1-L)

The scattering transform is an iterative wavelet transform

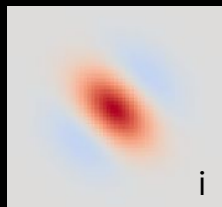
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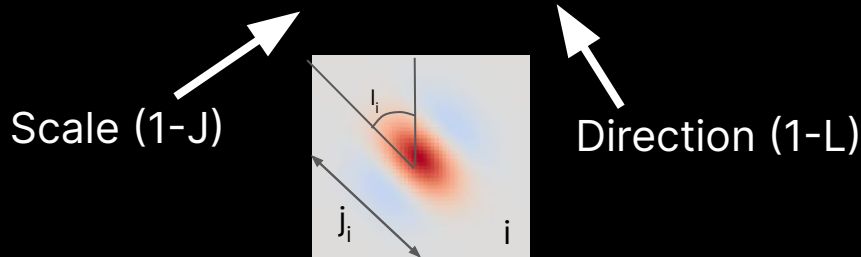
The scattering transform is an iterative wavelet transform

Wavelet transform $WX = X \star \Psi_j(t)$

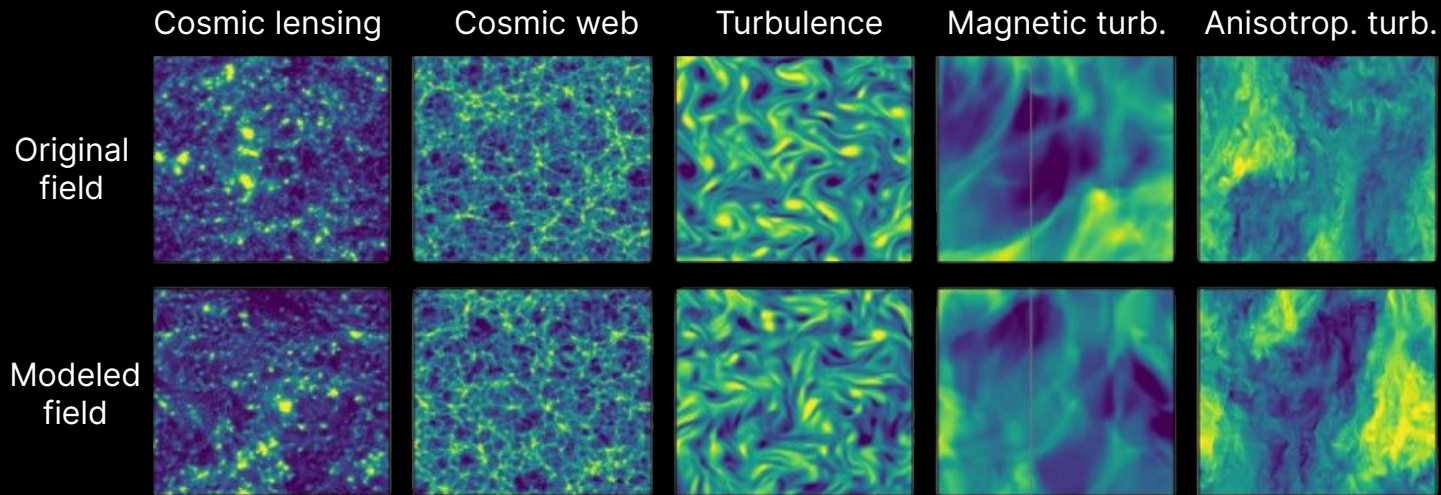
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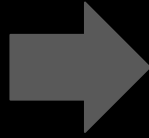
The scattering transform reproduces field types



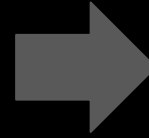
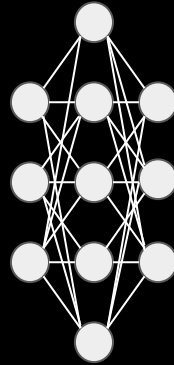
Cheng & Ménard, 2021, arXiv:2112.01288v1

I want to generate similar galaxies

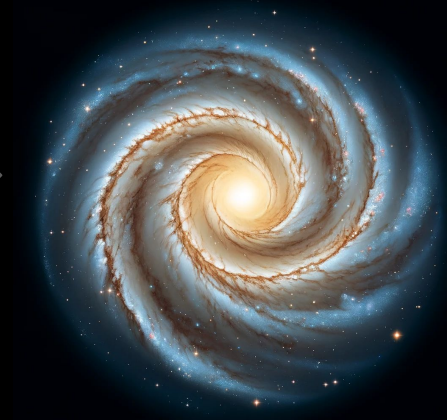
Input



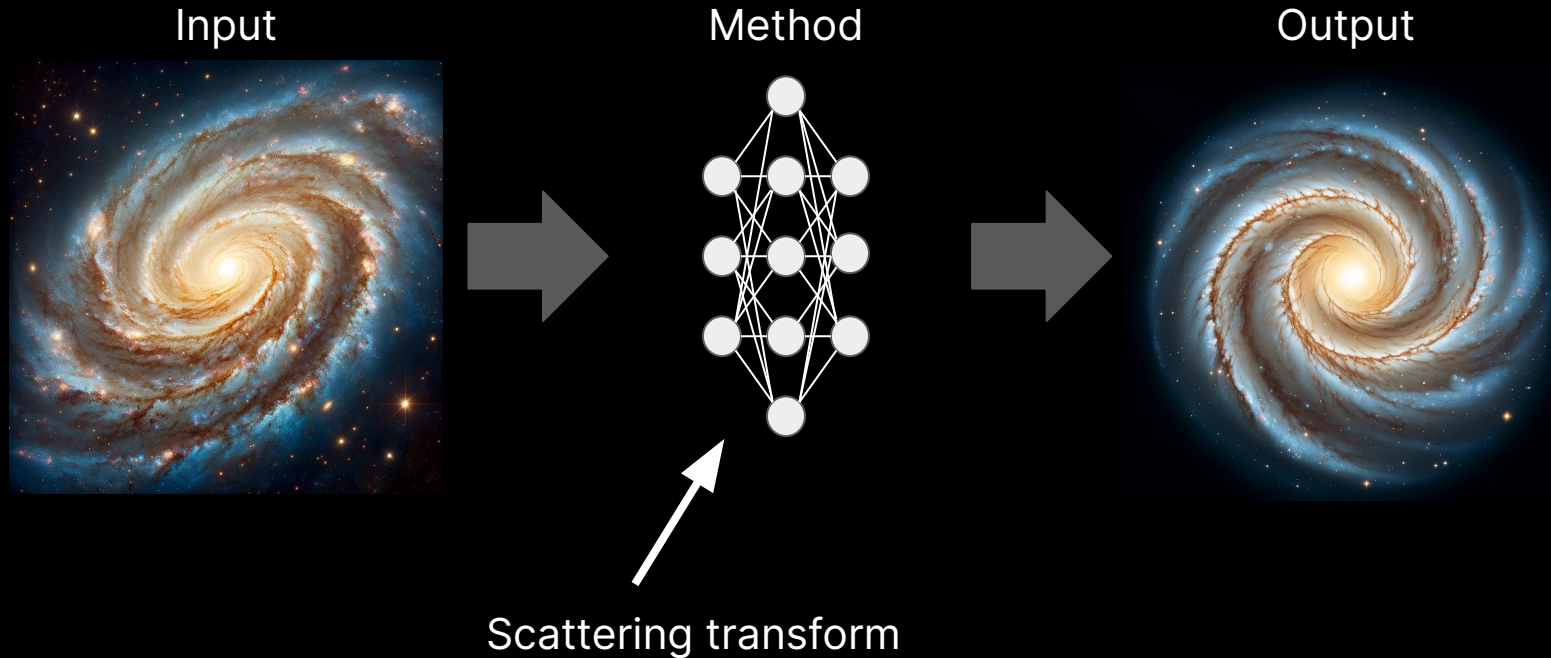
Method



Output



I want to generate similar galaxies



Methods

Classifier

CNN

Scattering Transform

MLP

Generators

VAE

**Normalising
flows**

Loss-based

Methods

1.

Classifier

CNN

Scattering Transform

MLP

Generators

3.


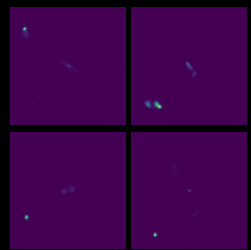
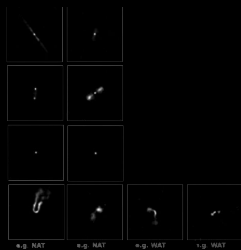
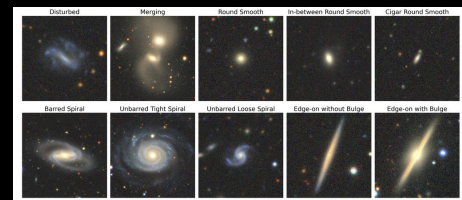
VAE

Next
time

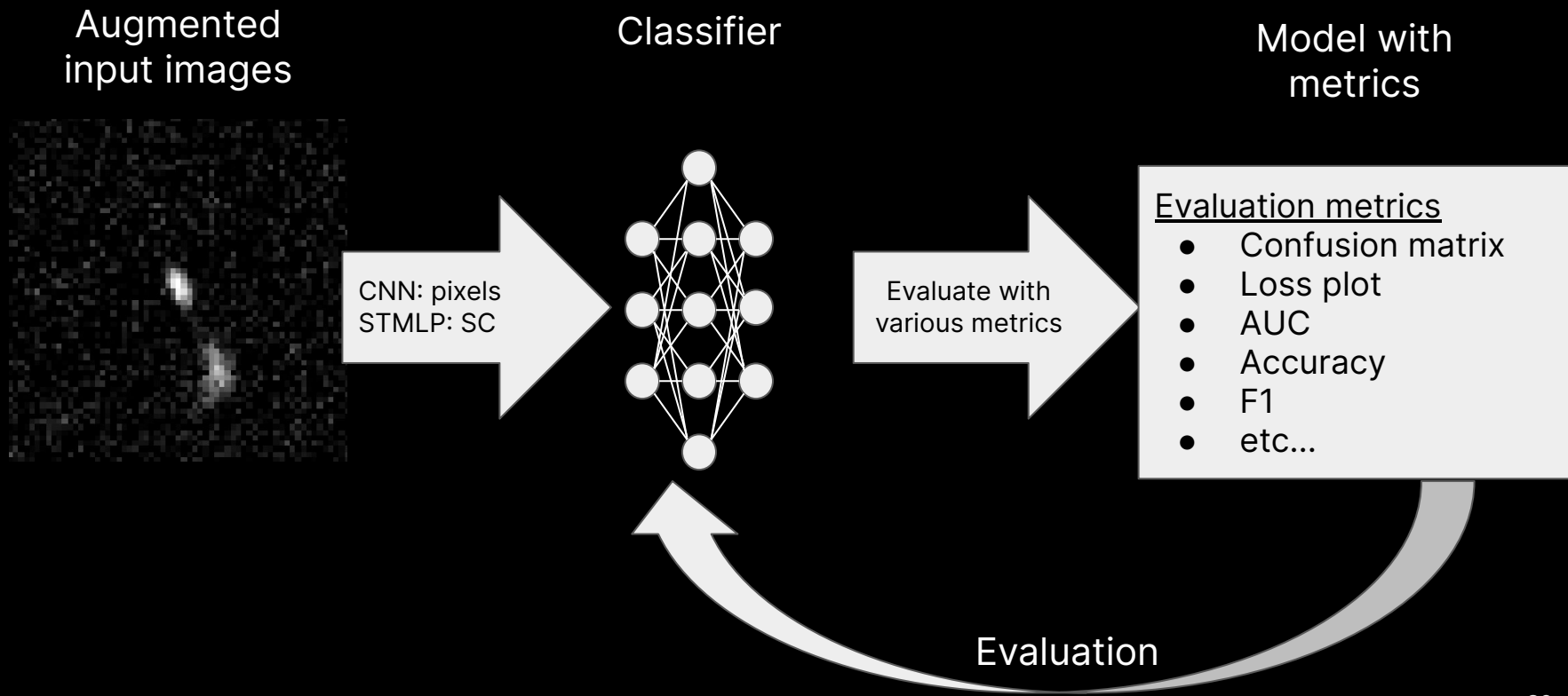
Normalising
flows

2. Loss-based

Four datasets have been used

Input data	MNIST	Mirabest	FIRST	Galaxy10
Image size	28x28	150x150	300x300	3x256x256
Number of samples per class	6000	~500	~500	~1000
Example images				
# of classes	10	2	4	10
Source	Deng 2012, doi.org/10.1109/MSP.2012.2211477	Porter & Scaife 2023, arXiv:2305.11108 v1	Griese et al. 2023, doi.org/10.1016/j.ib.2023.108974	Lintott et al. 2011, arXiv:1007.3265

1. Classifier - Method

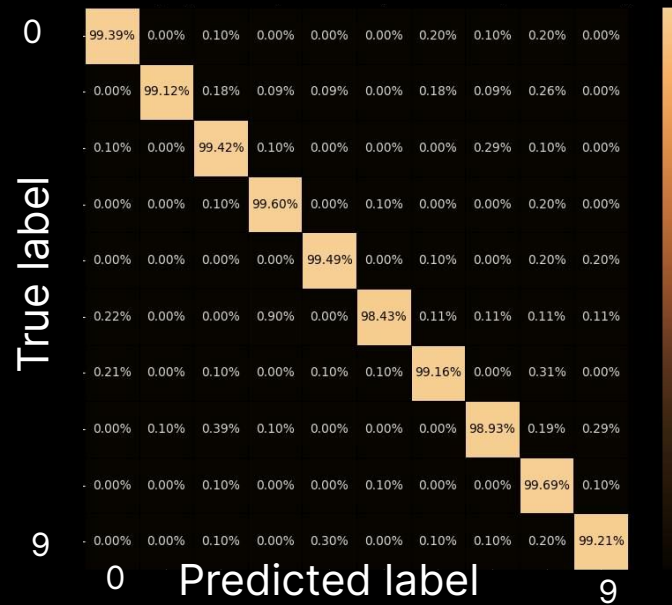
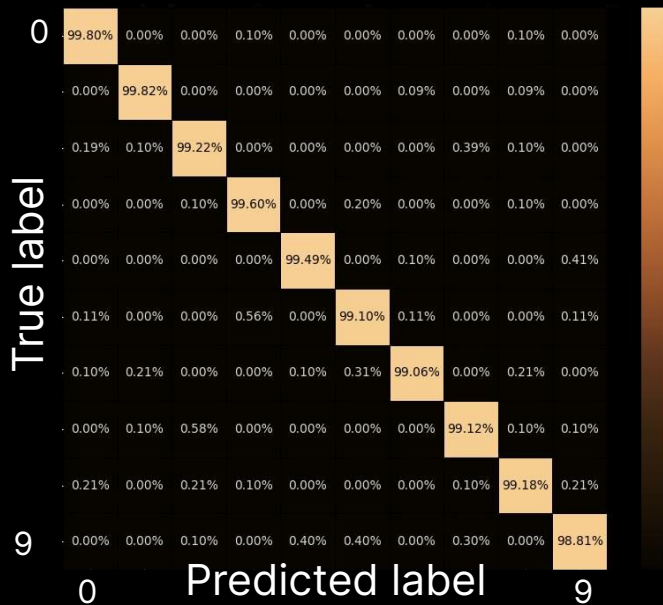


Classifier - Results

Dataset	MNIST
Training set per class	6000
Epochs	200

CNN: 99.33%

STMLP: 99:25%

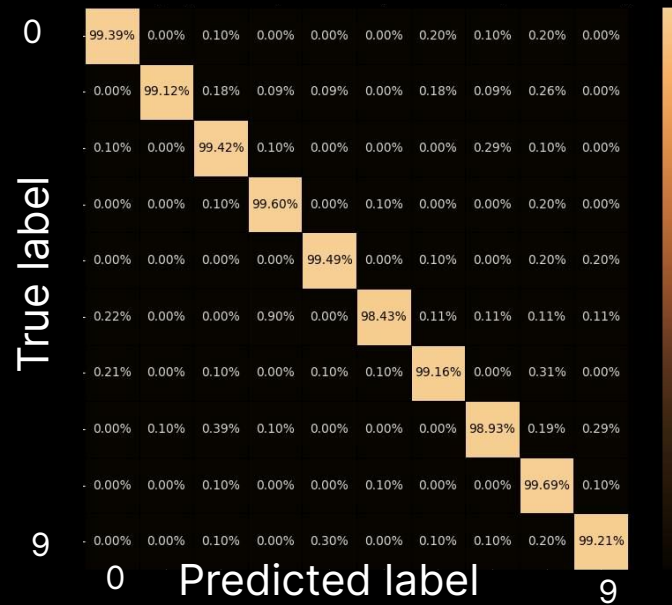
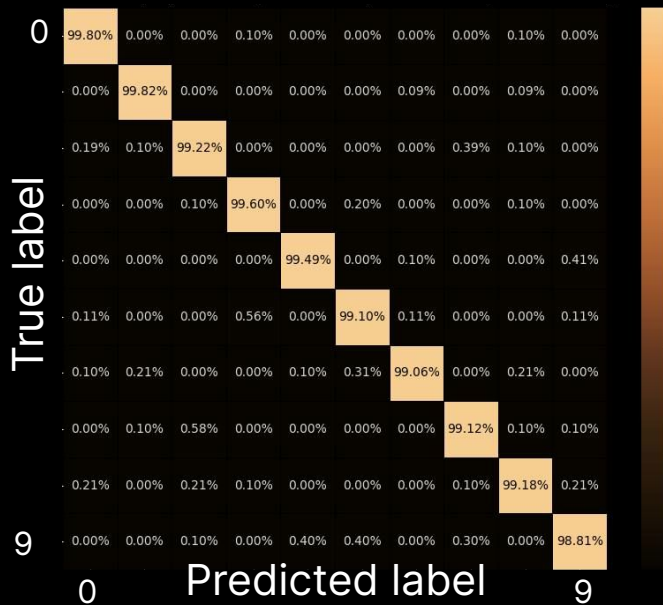


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No hidden layers!

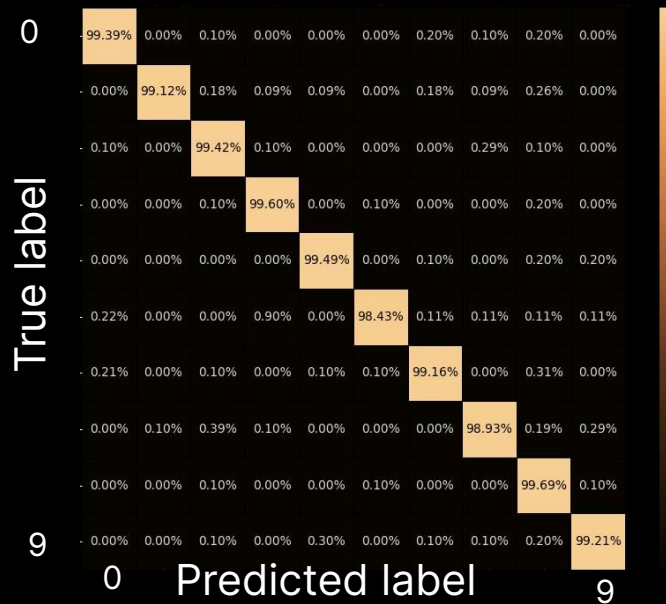
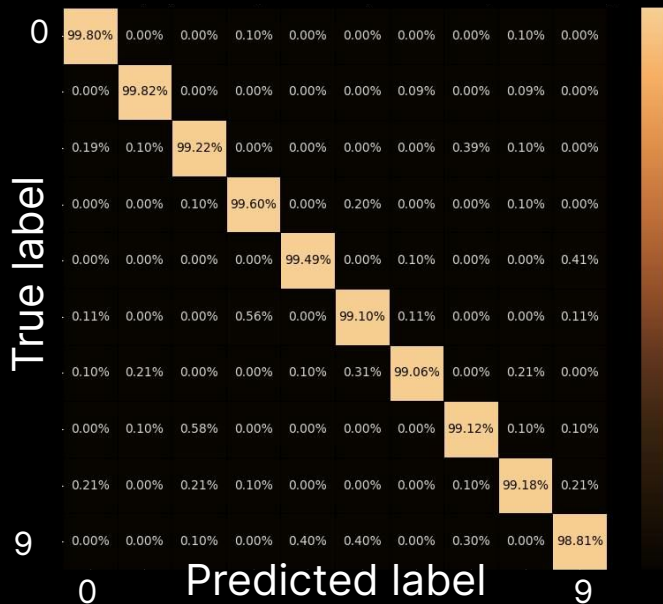
Classifier - Results

Dataset	MNIST
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Smaller, faster,
more stable and
interpretable,
better at small
datasets

CNN: 99.33%

STMLP: 99:25%

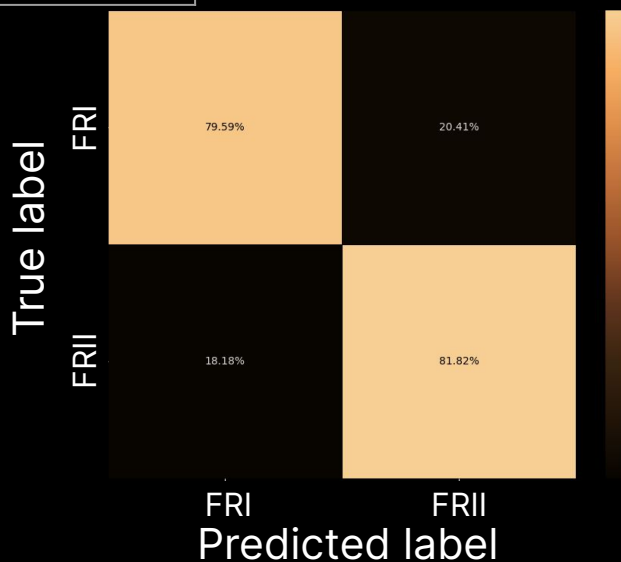


No hidden
layers!

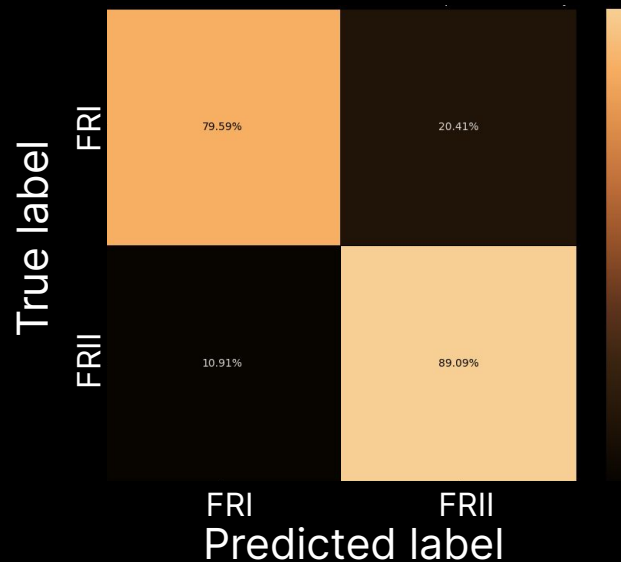
Classifier - Results

Dataset	Mirabest (cropped)
Training set per class	2000
Epochs	200

CNN: 81%



STMLP: 85%



Classifier - Results

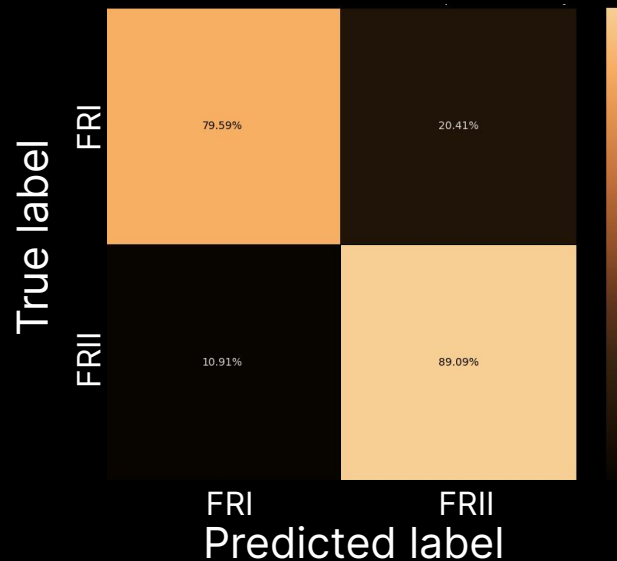
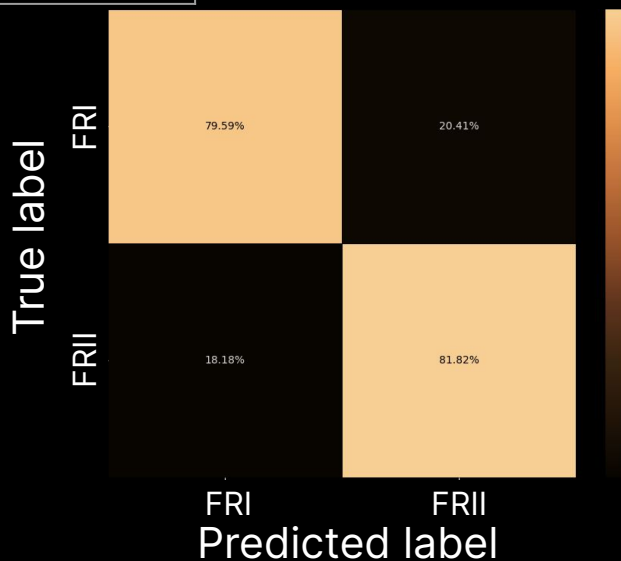
Dataset	Mirabest (cropped)
Training set per class	2000
Epochs	200

Training time:
~40 min

CNN: 81%

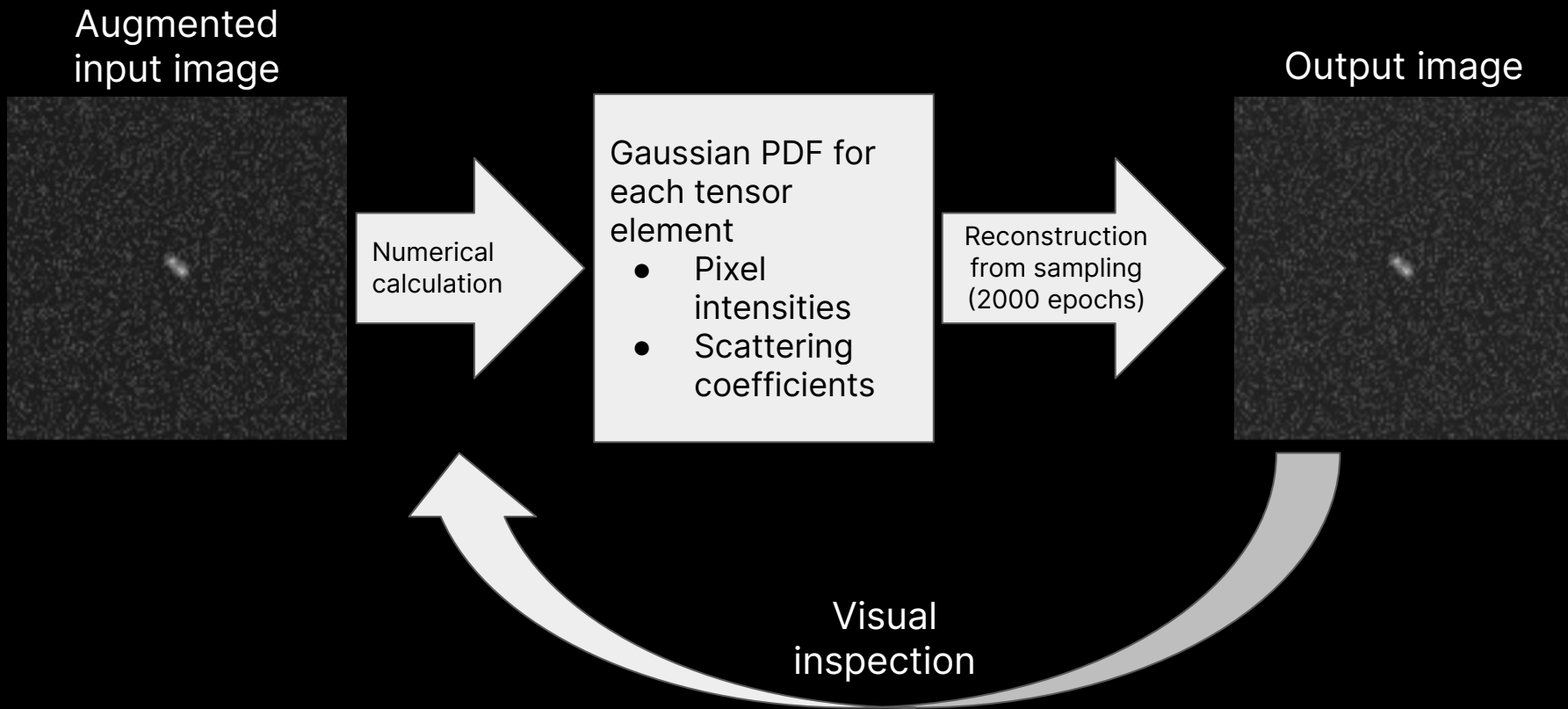
Training time:
~2 min

STMLP: 85%



2.

Generator: Loss-based - Method



2.

Generator: Loss-based - Results

Reconstruction
of one FRII
galaxy

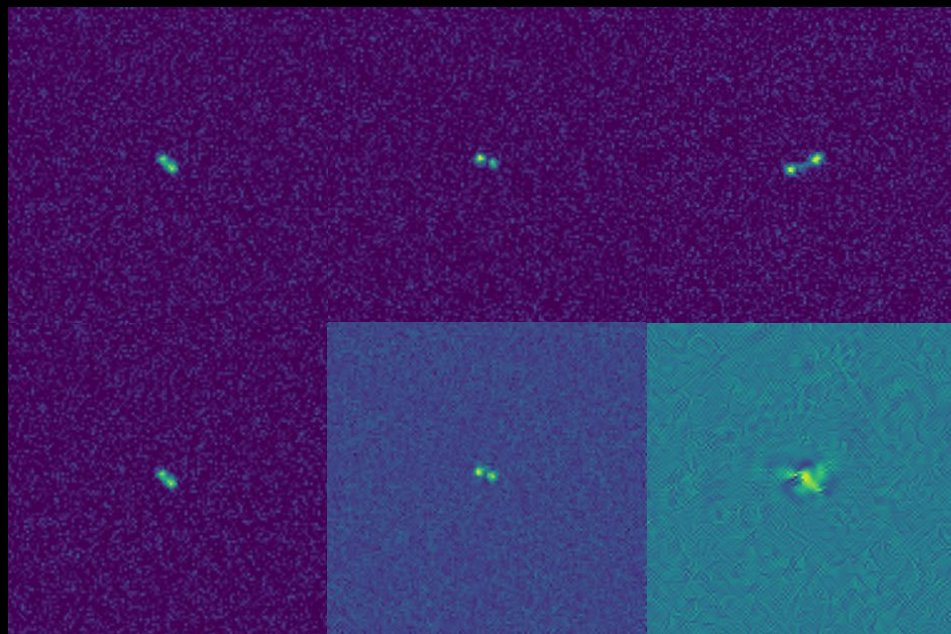
Pixels

Scattering
coefficients

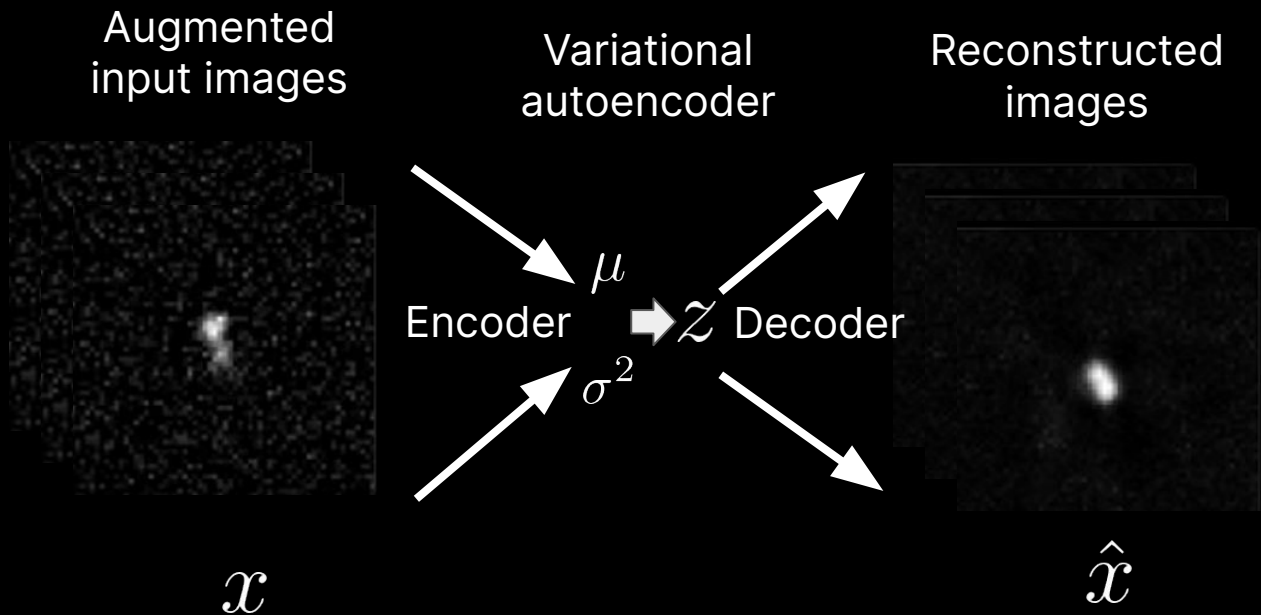
L-averaged
scattering
coefficients

Original

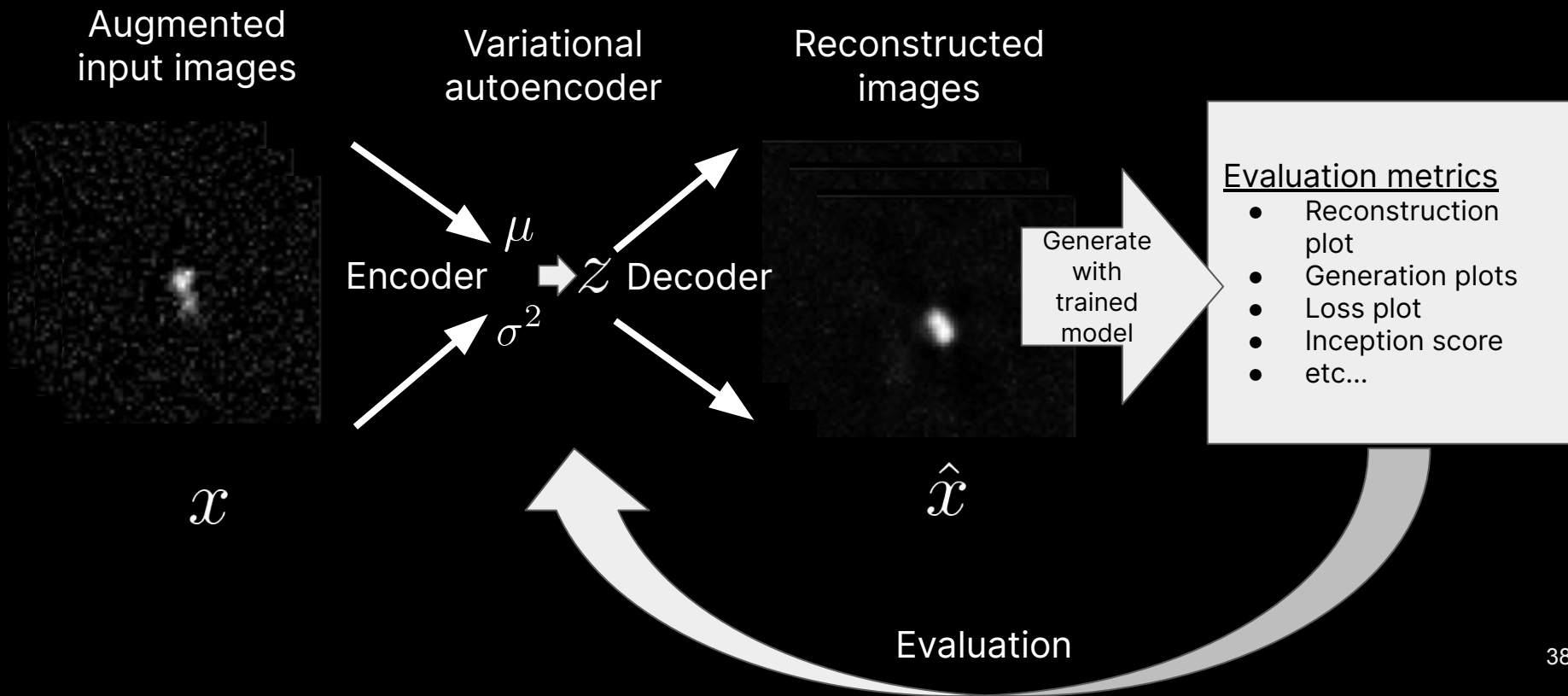
Reconstruction



3. Method for variational autoencoder



3. Method for variational autoencoder



3. I used five different variational autoencoders

	Image MLP	Scatter MLP	Image CNN	Scatter CNN	Scatter + image CNN
Architecture (with batch normalisation and dropout)	Encoder				
		32, 32, 32		32, 32, 32	
		64, 16, 16		64, 16, 16	
		128, 8, 8		128, 8, 8	
		256, 4, 4	217, 8, 8	256, 4, 4	
		256	400	256	
		256	400	256	
		50	50	50	
		50	50	50	
		50 50	50 50	50 50	
	Decoder				
	256	400	256		
	4096	400	4096		
	128, 8, 8	4096	128, 8, 8		
	64, 16, 16		64, 16, 16		
	32, 32, 32		32, 32, 32		
				217, 8, 8	32, 32, 32
				32, 4, 4	64, 16, 16
				64, 2, 2	128, 8, 8
				400	256, 4, 4
				400	
				50	400
				50	50
				50 50	50 50
				4096	400
				128, 8, 8	4096
				64, 16, 16	128, 8, 8
				32, 32, 32	64, 16, 16
					32, 32, 32
Parameters	3.6 M	7.6 M	3.6 M	1.3 M	9.5 M
Size	15.7 MB	29.1 MB	15.7 MB	6.7 MB	41.4 MB

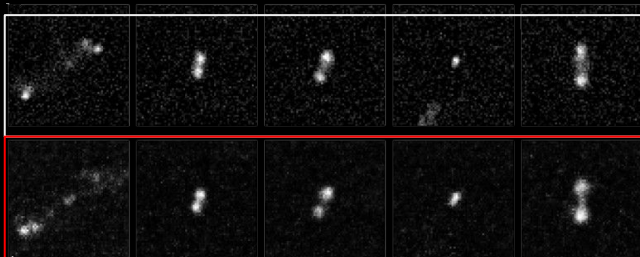
3. Generator: Variational Autoencoder - Results

Reconstruction
of FRII Galaxies

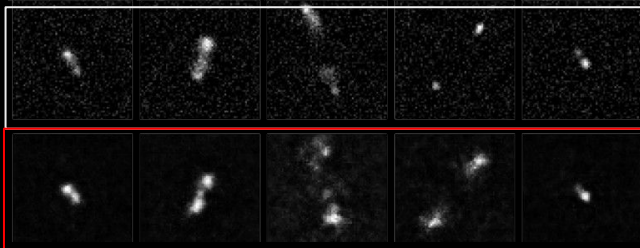
Top row:
Original

Bottom row:
Reconstructed

Image
CNN



Scatter
CNN



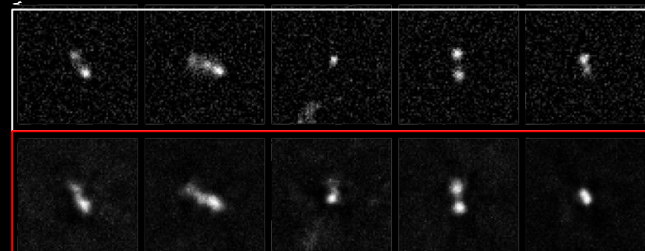
Scatter
+
image
CNN



Image
MLP



Scatter
MLP



3. Generator: Variational Autoencoder - Results

Generation
from noise

Original

Image
MLP

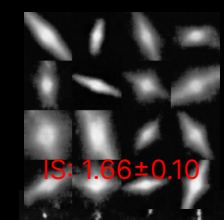
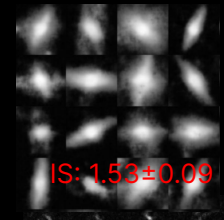
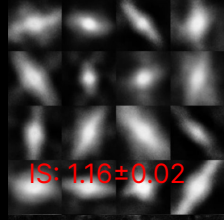
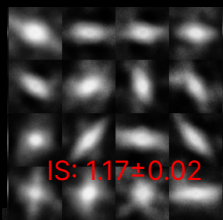
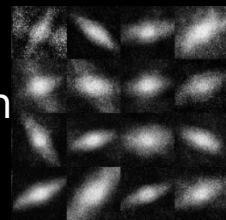
Scatter
MLP

Image
CNN

Scatter
CNN

Scatter +
image CNN

Edge on
galaxies with
a bulge



IS: 1.17 ± 0.02

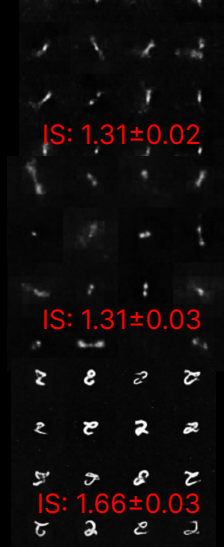
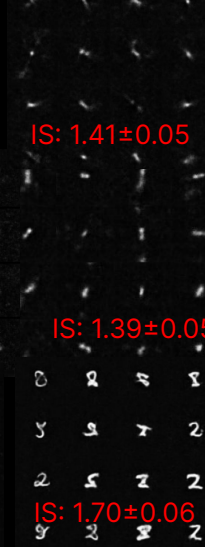
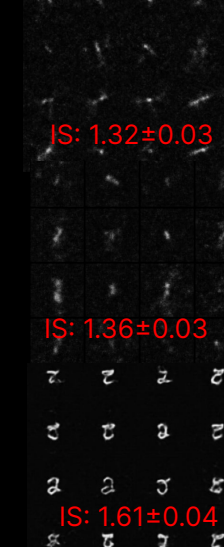
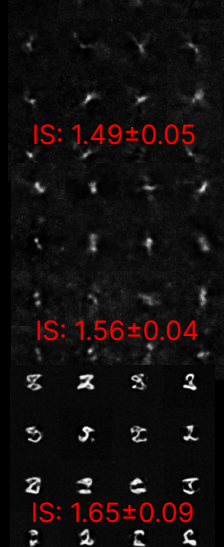
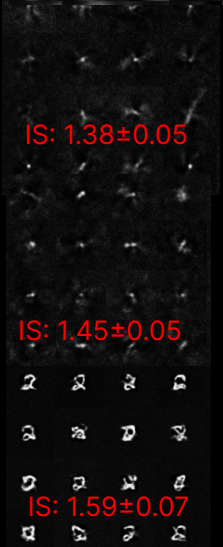
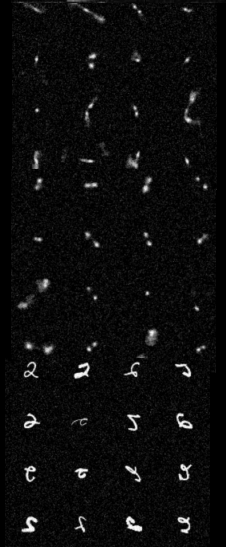
IS: 1.16 ± 0.02

IS: 1.53 ± 0.09

IS: 1.25 ± 0.04

IS: 1.66 ± 0.10

FRI



IS: 1.38 ± 0.05

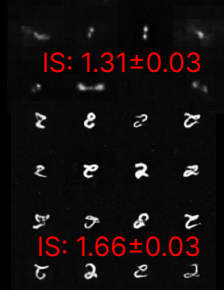
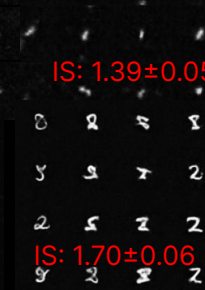
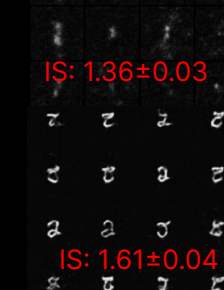
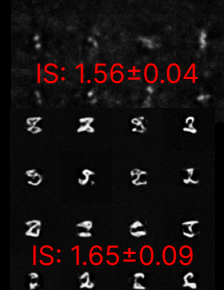
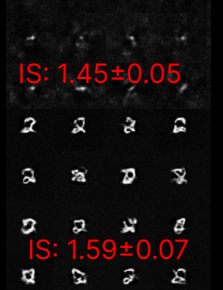
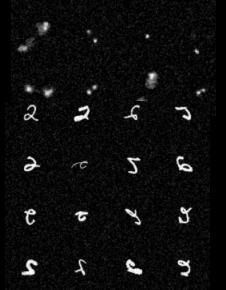
IS: 1.49 ± 0.05

IS: 1.32 ± 0.03

IS: 1.41 ± 0.05

IS: 1.31 ± 0.02

FR II



IS: 1.45 ± 0.05

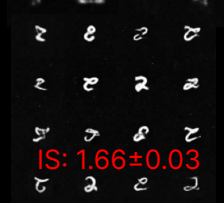
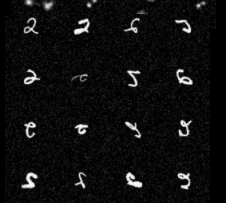
IS: 1.56 ± 0.04

IS: 1.36 ± 0.03

IS: 1.39 ± 0.05

IS: 1.31 ± 0.03

Digit 2



IS: 1.59 ± 0.07

IS: 1.65 ± 0.09

IS: 1.61 ± 0.04

IS: 1.70 ± 0.06

IS: 1.66 ± 0.03

Tot IS: 5.59 ± 0.19

Tot IS: 5.86 ± 0.20

Tot IS: 5.82 ± 0.19

Tot IS: 5.75 ± 0.20

Tot IS: 5.94 ± 0.18

Methods

Classifier

CNN

Scattering Transform

MLP

Generators

VAE

**Normalising
flows**

Loss-based

Methods - a growing list

Classifier

Generators

CNN

VAE

**Normalising
flows**

Scattering Transform

MLP

GAN

Loss-based

**Diffusion
models**

Future projects

Classification

- Dropout
- Regularisation

Generation

- GANs
- Diffusion models
- Normalising flows
- Feed in reduced scattering parameters

Future projects

Classification

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**Diffuse cluster
radio emission**



Thank you !

Conclusions:

- The scattering transform is computationally efficient
- Performing on the same level as artificial neural networks, it has nevertheless not succeeded generating realistic sources
- More work is undergoing for classification and generation to be applied on diffuse radio emission

Have a question?

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