SKA SP CoDR: GSA Correlator Concept
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## Outline

- Phase-II requirements.
- GSA overview.
- F-part.
- F-to-X data transport.
- X-part; baseline ASIC.
- Visibility-based addressing; gridding.
- System layout.
- Phase-I.
- Way-forward.


## Phase-II Requirements

- DAAs, SAAs: 250 stations, ~1000 beams, 300$400 \mathrm{MHz} / \mathrm{pol}$ 'n.
- PAF: ~2000 antennas, ~30 beams, ~700 MHz/pol'n/beam.
- WBSPF: ~3000 antennas, 1 beam, 1-n GHz/pol'n.
- ~100 kchannels/baseline/beam, possibly more at narrower bandwidths.


## GSA Overview

- "Giant" Systolic Array.
- Physical layout to try to minimize cabling (fibers+transceivers) in the correlator, and allow for very large correlator array.
- No monolithic corner-turner required.
- Use existing and emerging technologies.
- Holistic approach-consider correlator to image processor data transport, and image processor requirements. Baseline-based integration to try to minimize bandwidth to image processors. Possibly subsume some image processing in correlator.
- Technology improvements will, of course, shrink the size of the correlator, reduce power etc.


## F-part

- No detail described in CoDR document.
- Well established poly-phase FFT filter bank approach. Any correlator implementation requires this. $\mathrm{O}(\mathrm{N})$
- Distributed partial corner turner to facilitate single-link point-to-point fiber routing to X-part.


## F-part



## F-to-X Data Transport

- Single link, point-to-point.
- F-part of the correlator could be somewhere else...
- Might use short-range, high-density fiber connections; SNAP12 with F-end multifiber breakout?
- Details TBD.
- Each fiber has single "insertion point" into the correlator.


## X-part



Exploring the Universe with the world's largest radio telescope

## X-part

- Mount boards horizontally.
- Establish nearest neighbour connections with printed wiring "patch boards". Easy+fast to install, reliable, low-cost. Cu interconnects, no fiber+transceivers.
- Problems?
- Higher precision rack mechanics.
- How to cool?


## X-part



## X-part

Warm air out
Warm air out


## X-part

- Correlator board:
$-\sim 8 x 8$ array of ASICs. Use ASICs with onchip eDRAM for low power, minimal I/O connections for yield and reliability.
- Larger/fewer chips might save power.
- use SERDES for all I/O (minimal solder contacts).
- Make as simple as possible to maximize production yield and reliability.


## X-part



## X-part



## X-part



## X-part

- "X421" baseline ASIC concept.
- 1024 baseline, 4+4-bit, 2048 channel/product, 75 MHz/pol'n.
- Baseline-based integration.
- Baseline u,v,w calculation + "INFO" to provide image processors with required information for r.t. imaging.
- Per-channel data valid flagging/counting for temporal perchannel RFI excision.
- I2C for minimal M\&C I/O.
- Internal clock rate, 312.5 MHz...could be more ambitious.
- Design to allow for use in SAA, DAA single-board all ants correlation.
- 8 ants multiplexed onto each 10G link.


## X-part



## X-part

- Better board design to allow for SAA, DAA single-board band/slice correlations.
- $9 x 8$ chips...if ASIC design can split into 2 $\Delta$ 's, then $8 \times 8$ chips.
- Allows adjacent band/slice correlators to share boards...saves boards.


## X-part



## X-part



## X-part

- Of course, with more ants per 10G, and/or larger ASIC capacity, the need for horizontal board mounting disappears at some point, as all boards for a band/slice can fit in one crate.


## VBA

- VBA—Visibility-Based Addressing.
- Try to get the correlator to "collate" data so each image processor (gridder) gets only the data it needs.
- ASIC calculates baseline visibilities, includes in output frame.
- Route packets within correlator nearest-neighbour network.
- Point-to-point correlator to gridding CPU connections...no worries about switch packet collisions/bottlenecks.


## VBA

Grid point U2, V2 raw visibility capture region

Grid point U1,V1 raw visibility capture raw


## VBA



## VBA




## VBA

- Still a lot of data and fiber connections coming out of the correlator!
- Possibly subsume the gridding CPUs into the correlator, to minimize correlator output bandwidth.
- Low-power high-performance CPUs... possibly tailored just for gridding?


## VBA



## System Layout



## Phase-I

- Tiny in comparison to full SKA (for dishes, anyway).
- GSA not good fit...see CoDR doc.
- Probably better to use FPGA boards.
- We are developing the "Kermode" ATCA 8 TMAC/s multi-FPGA card, which could be used as follows (assume 8-bit sampling, 4+4b correlation):


## Phase-I

- Dishes (1 GHz/pol'n, 250 elements).
- $800 \mathrm{MHz} /$ pol'n, 2 , possibly 3 crates.
- Next gen ("Kermode-2"): $1 \mathrm{GHz} / \mathrm{pol}$ 'n, 1 crate.
- SAAs (380 MHz/pol'n, 50 elements, 480 beams).
- 60 crates (30 racks); 8 beams, 64 stations/crate.
- SAA beamformer (700 analog-BF-elements)
-3 crates-FFT+XConnect + 4-6 crates for BF.


## Way forward

- What we do regarding Phase-II depends on funding/implementation timeline.
- CoDR doc has Gantt chart if it were actually a project...
- But if we did something now, here's how it might go leading up to the PDR...


## Way forward

- X421 ASIC design study.
- Provides baseline numbers in ~2018 technology.
- Rack mechanics/thermodynamics design.
- Correlator board preliminary layout, SIeye modelling/testing.
- Correlator-to-gridder algorithm dev+test.
- iterate with I.P. types.


## Way forward

- Reliability+yield study.
- Construct X-part demonstrator board, possibly with FPGAs.
- F-part preliminary design.
- F-to-X preliminary design.
- M\&C preliminary design.
- CBF preliminary design.
- Total risk and cost analysis.


## Summary

- Physical layout to try to minimize cabling...P2P F-X fiber.
- No monolithic corner-turner.
- Use existing and emerging technologies. ASIC for low power.
- Holistic approach—VBA. Possibly subsume some image processing in correlator.
- Phase-I: not good match...FPGA boards instead.
- Way forward.

