Murchison Widefield Array (MWA) Update

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Outline

- Quick review of the MWA
- MWA imaging approach
- MWA buildout
- Some 32T results

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Chatterjee & Murphy (adapted from Cordes et al. 2003)



Wide-field radio interferometer covering 80-300 MHz









Testori et al. (2001, 2004) / Wooleben et al. (2005)

Solar, Heleospherical & Ionospheric



The MWA Consortium



- MIT Haystack Obs.
- MIT campus (MKI)
- Smithsonian Inst.
- Harvard U.
- U. Melbourne
- Curtin U. of Tech.

- U. WA
- U. Tasmania
- U. Sydney
- ANŬ
- Raman Research Inst.
- CSIRO

Also U. Wisc, U. Wash, ASU, and Victoria U. Wellington

MWA Specifications

- + Snapshot imaging (0.5 8 sec)
- + Lots of "cheap" antennas
 - excellent instantaneous uv coverage
 - + well constrained calibration problem
- + Fully-polarised (Stokes images)
- + Wide frequency range (31 MHz from 80–300 MHz)
 - frequency resolution of 40 kHz (768 channels)
- + Wide, steerable field of view (10-50 degrees)
- + A few arc-minute resolution (1.5 km: $\sim 2.3' 8.6'$)
 - + plus a 3 km ring of outriggers (~ 1.1' 4.3')
 - + ~ km baselines \rightarrow ~ 2D ionospheric models

Murchison Radio Observatory





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Wide-field Approaches

- c.f., Cornwell et al., arXiv:0807.4161
- 3D transform
 - + FFT (sparse volume)
 - DFTs (expensive)
- + 2D transforms
 - image-plane facets
 - uvw-space facets
 - warped snapshots
 - w-projection

Good fit for MWA

- snapshot imaging with image resampling for time-dependent ionospheric corrections (in image plane).
- snapshot imaging for transient detection.
- + good snapshot beam.
- Combinations (e.g., peeling and segmenting)

Warped Snapshots Simulated data, centred at HA = -3.5 to +3.5 hrs

Determine grid (wide-field effects & ionosphere) and weights (primary beams & potentially FR) for snapshots



Re-sample to a constant frame for integration



Real-Time System



CPU+GPU Status



Real-Time Computer



- Parallel over frequency
 MPI
- + 32 servers
 - + 2 × Xeon X5650, 6 core, 2.66 GHz
 - + $2 \times nVIDIA$ Tesla M2070
 - + 2 × 300GB SAS RAID (6Gbps)
 - Have ~ 1/3 in Perth now
- + 512T tests
 - + 12 freq. channels per GPU
 - + 21 degree FoV
 - + 50 sources calibrated & peeled
 - Does not include all-sky primary beam and ionospheric phase fits
 - 2.66 GHz quad core Nehalem + NVIDIA C1060 Tesla GPU
 - completed in < 8 seconds

Iterative Deconvolution



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Project Status

- Focused on building a fully-operational 128-tile array (current funding limit). Infrastructure designed with expansion in mind.
- Currently working through the details of the infrastructure tender process.
- Running a 32-tile array in expedition mode (several expeditions per year).

128T Correlator

- For 128T, the "X" part of the planned 512T correlator will be replaced with GPUs.
 - F-engines: 2-stage FPGA PFBs
 - X-engines: RTC hardware
- All x-engines can fit on ~11
 NVIDIA M2070s
 - leaving ~ 53 for the RTS
- An alternative is to split the xengines over all 64 GPUs and combine them with the RTS



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MWA 32-tile Prototype





FM-band Sky Survey

No deconvolution. max, rms ~ 215, 0.75 Jy/beam



Real-time calibration & imaging with off-line t & v averaging 30° Hydra A

G. Bernardi

FM-band Sky Survey



FM-band Sky Survey

7 sources peeled. max, rms \sim 11, 0.29 Jy/beam 30° Real-time calibration & imaging with off-line t & v averaging Hydra A G. Bernardi







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Fornax A



Fornax A



Fornax A

























Simple Beam Model



G. Bernardi

Simple Beam Model





32T Solar Imaging



Oberoi et al., 2011, ApJL, 728:L27

32T Solar Spectra



Oberoi et al., 2011, ApJL, 728:L27

5-bit pulsar detections



1-bit pulsar detections



Summary

- The current focus is a fully operational 128-tile array.
- Infrastructure tender process is underway, with array expansion part of the design.
- Approximately 1/3 of the RTC hardware is in Perth, and we will have a CDR very soon.