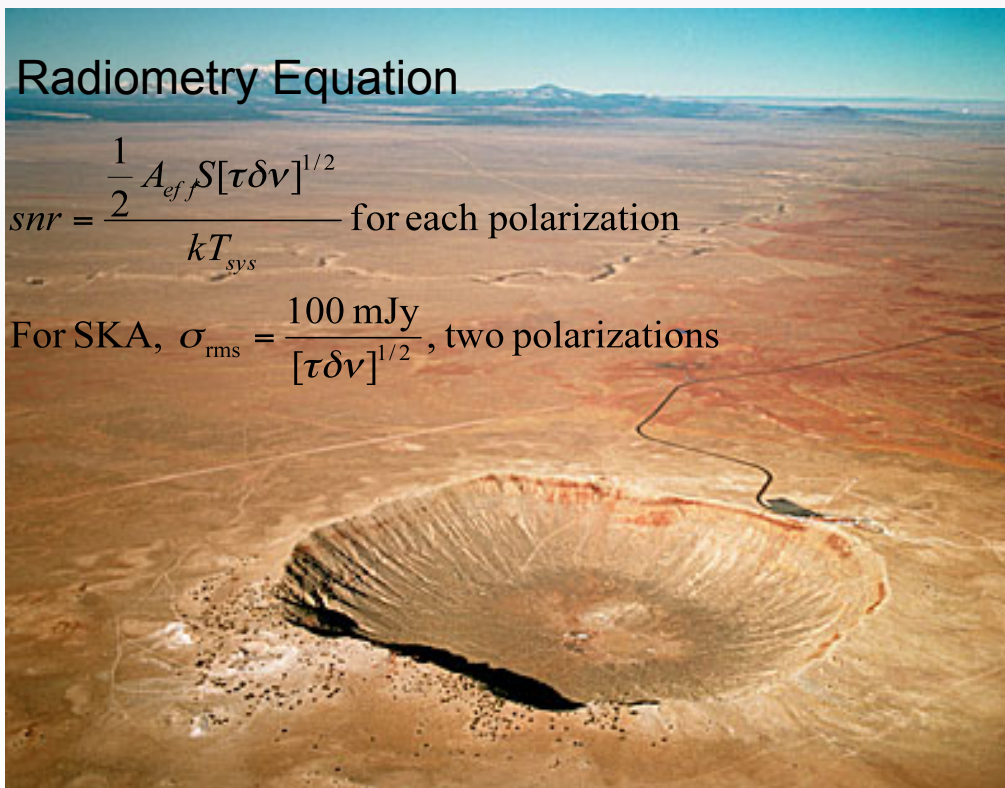


Foregrounds and Foreground Removal: Discussions/Issues for SKA-low.



Radiometry Equation

$$snr = \frac{\frac{1}{2} A_{ef} \mathcal{S}[\tau\delta\nu]^{1/2}}{kT_{sys}} \text{ for each polarization}$$

For SKA, $\sigma_{rms} = \frac{100 \text{ mJy}}{[\tau\delta\nu]^{1/2}}$, two polarizations

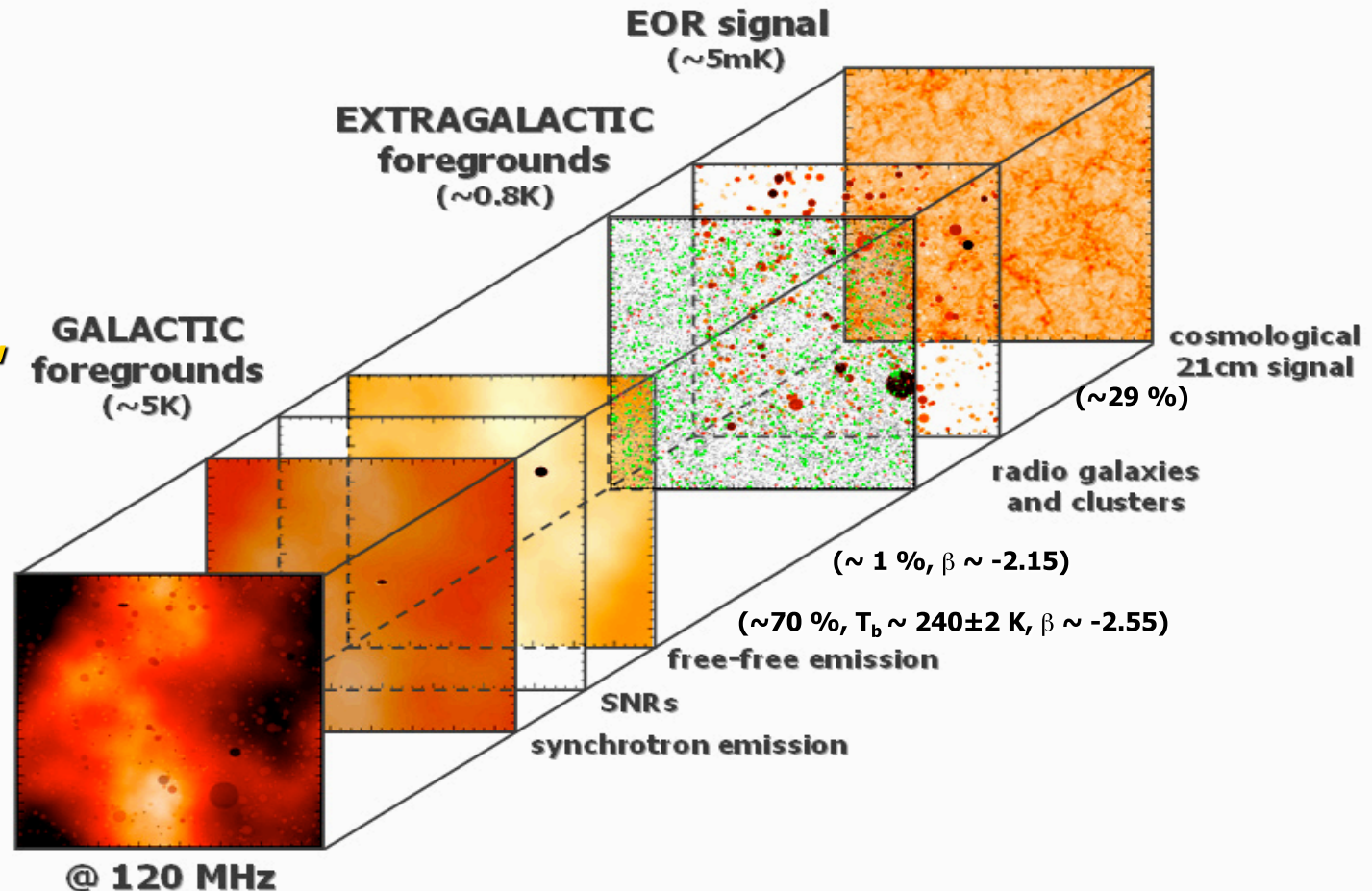
Filipe B. Abdalla

Outline:

- Foreground properties: what we know!
- Foreground removal: how we deal with it!
- Foregrounds for SKA_Low: a list of issues!

FG simulations

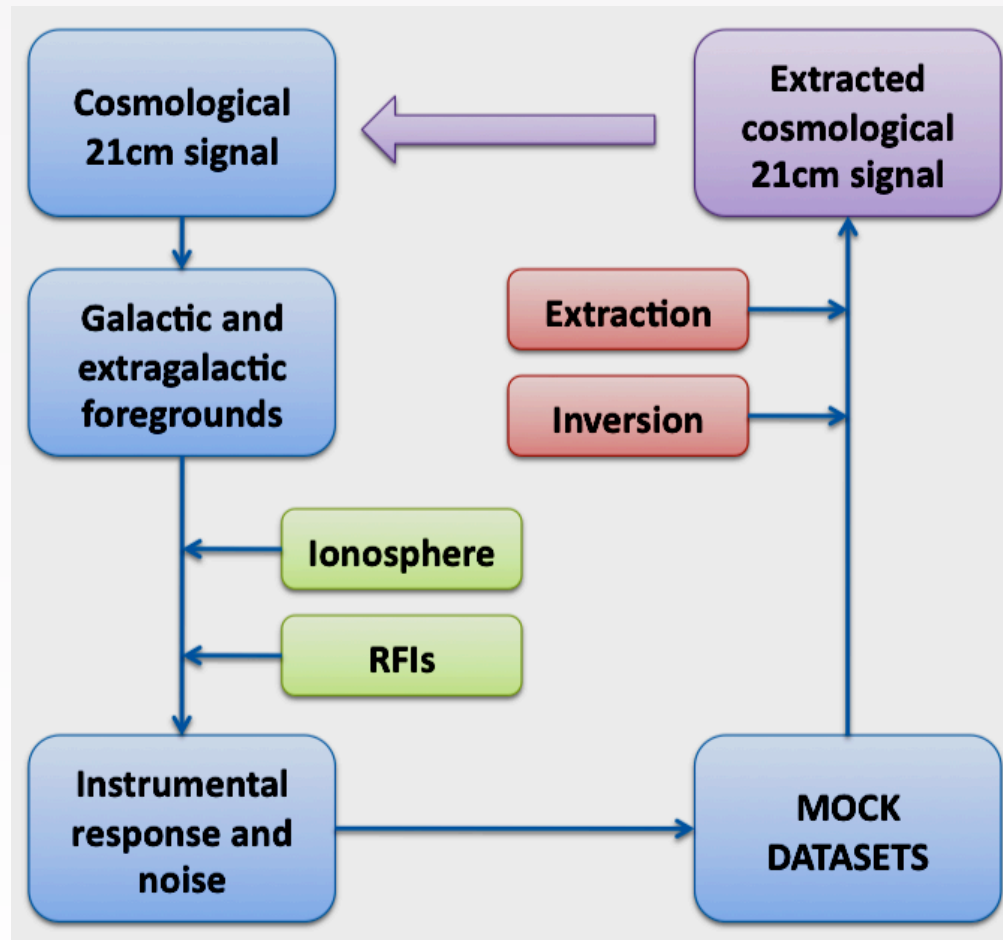
- featureless power law
- variation in spectral index with position on the sky and with frequency



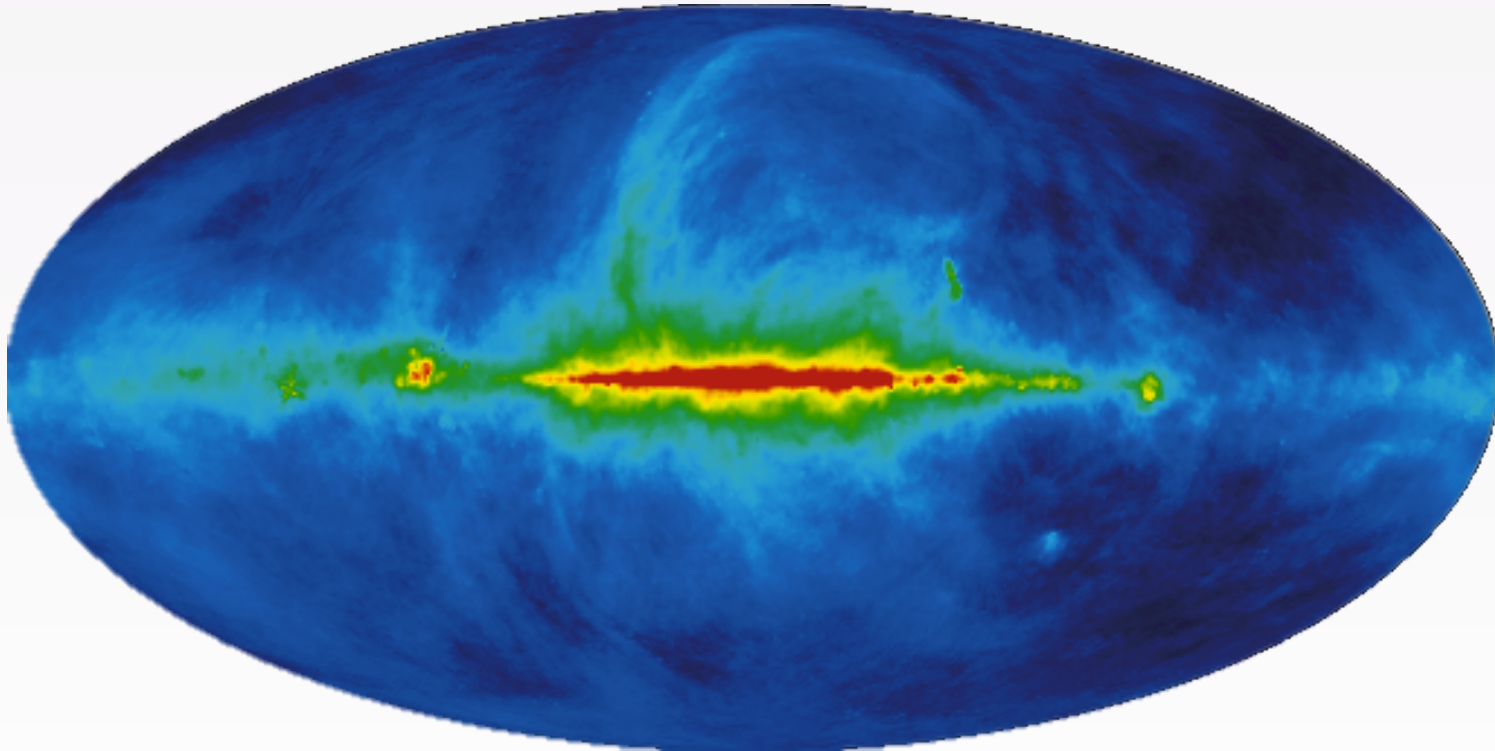
SIMULATIONS: $5^\circ \times 5^\circ$ field of view, ~ 0.6 arcmin resolution and freq. range: 115-180 MHz LOFAR 50-370 SKA-low

Jelic et al., 2008, MNRAS

The problem outline:



Galactic foreground emission

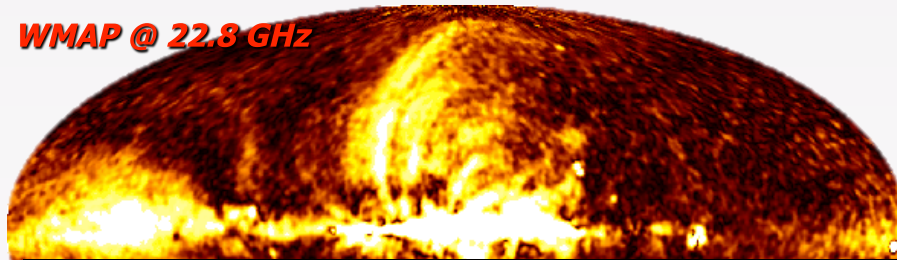


0.35° resolution
Galactic map @ 408 MHz
Haslam et al. 1982

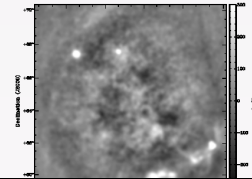
5° resolution
Galactic map @ 150 MHz
Landecker & Wielebinski et al. 1982

Polarized Galactic foreground emission

WMAP @ 22.8 GHz



Fan region in total intensity @ 150 MHz

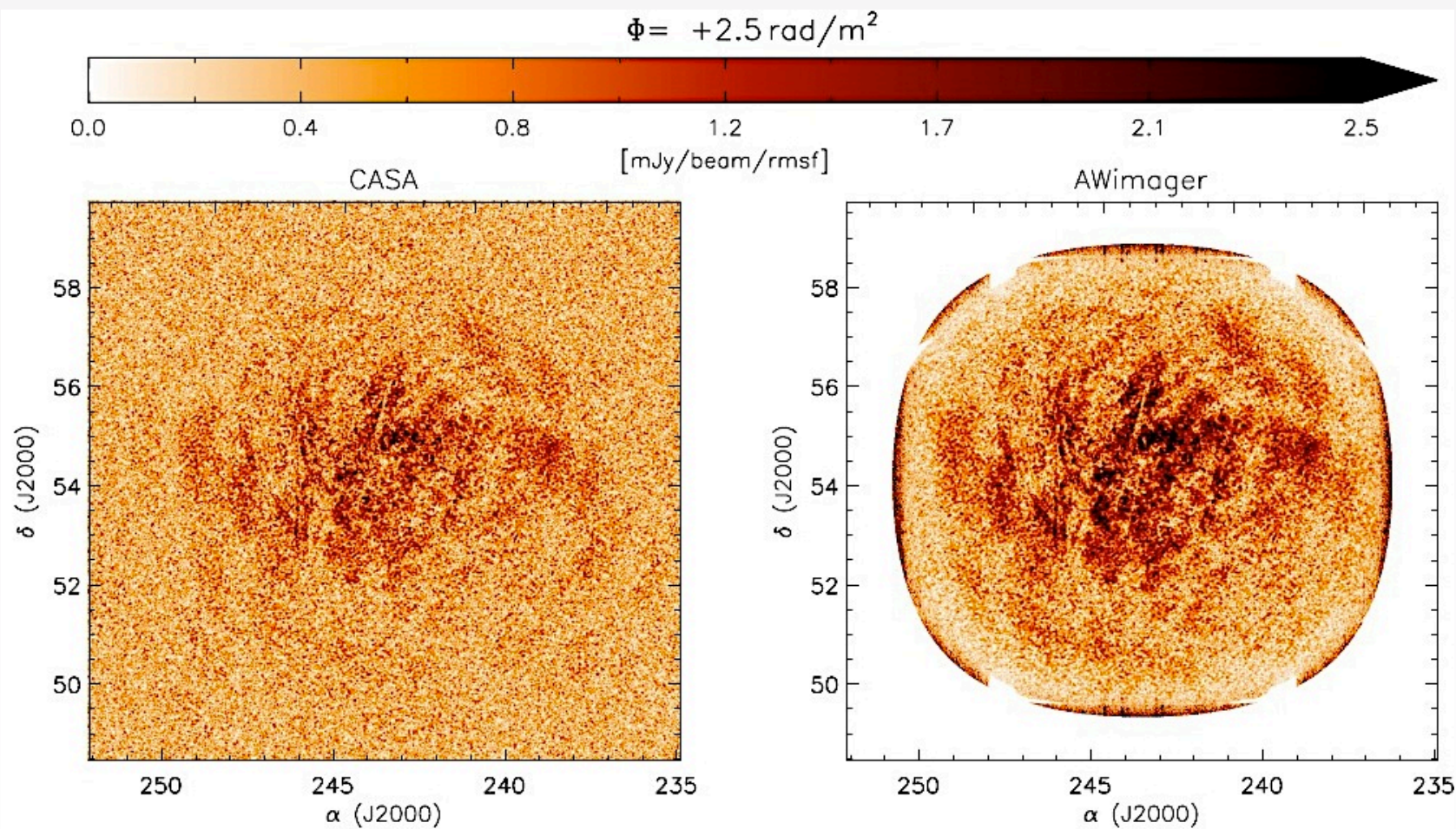


- spatially more smooth in total than in polarized intensity !
- polarized structures are not correlated with structures seen in total intensity, due to strong depolarization effects !
- in the Galactic halo fluctuations are of a few Kelvin in total intensity and a few 100 mK in polarized intensity !

Sun et al. 2008

Bernardi et al. 2009

LOFAR commissioning: Elais N1 field



From V. Jelic

Outline:

- Foreground properties: what we know!
- Foreground removal: how we deal with it!
- Foregrounds for SKA-low: a list of issues!

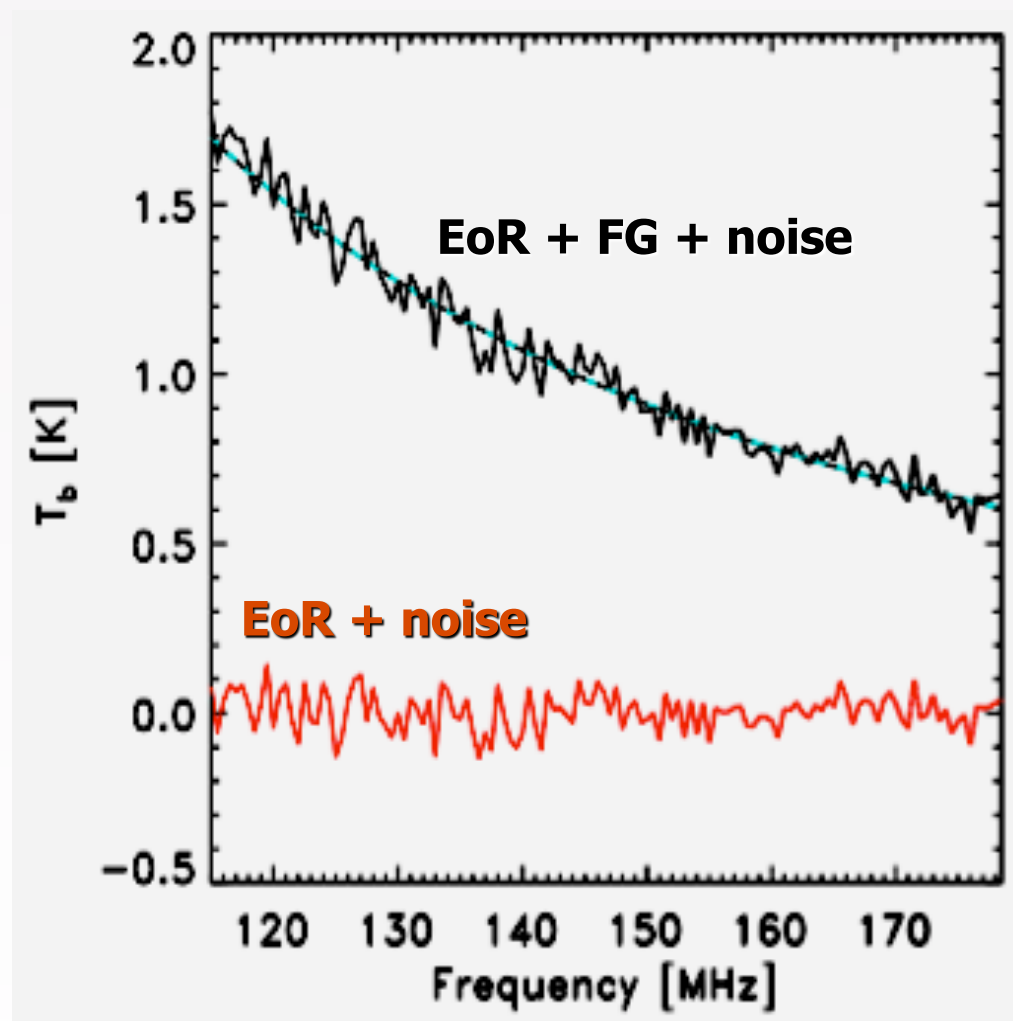
Extraction of the EoR signal

@150 MHz

$$\begin{aligned} T_{\text{EoR}} &\sim 5 \text{ mK} \\ T_{\text{FG}} &\sim 2 \text{ K} \\ T_{\text{noise}} &\sim 78 \text{ mK} \end{aligned}$$

Parametric fitting
(polynomial fitting)
Jelic et al. 2008

Non-parametric fitting
(Wp smoothing, ICA,..)
Harker et al. 2009
Chapman et al. 2012a,2012b



Problem Outline:

Spectral smoothness allows separation of 21cm. Options:

- 1 Fit power law to maps
- 2 Remove low order polynomials or some constraint fit (Harker et al.)
- 3 Measure components and model (Liu and Tegmark)
- 4 Measure modes of the foregrounds from a given FG model (Shaw not published yet)
5. Model independent methods (Chapman et al 2012a,2012b)

Issues:

- Mode mixing of angular and frequency fluctuations by frequency-dependent beams (esp. interferometers) [1, 2] method [2] does better in fourrier space.
- Robustness Biasing introduced if foreground model poorly understood (esp. non-gaussianities). [1, 3]
- Statistical Optimality Need to keep track of transformations on statistics, for optimal PS estimation [1, 2]
- Model Dependent [4] although excellent results.

How does it work, ICA +GMCA

- Find X where

$$\forall i = 1, \dots, m; \quad x_i = \sum_{j=1}^n a_{ij} s_j ,$$

$$X = AS + N$$

$$x = \sum_{i=1}^D \varphi_i = \sum_{i=1}^D \alpha_i \Phi_i ,$$

Information maximisation:

Wavelet decomposition in multi-scales

Sparsity -> solve:

$$\min_{\alpha} \|\alpha\|_0 \text{ s.t } X = \Xi \alpha \Phi ,$$

$$\min_{\alpha} \|\alpha\|_1 \text{ s.t } X = \Xi \alpha \Phi ,$$

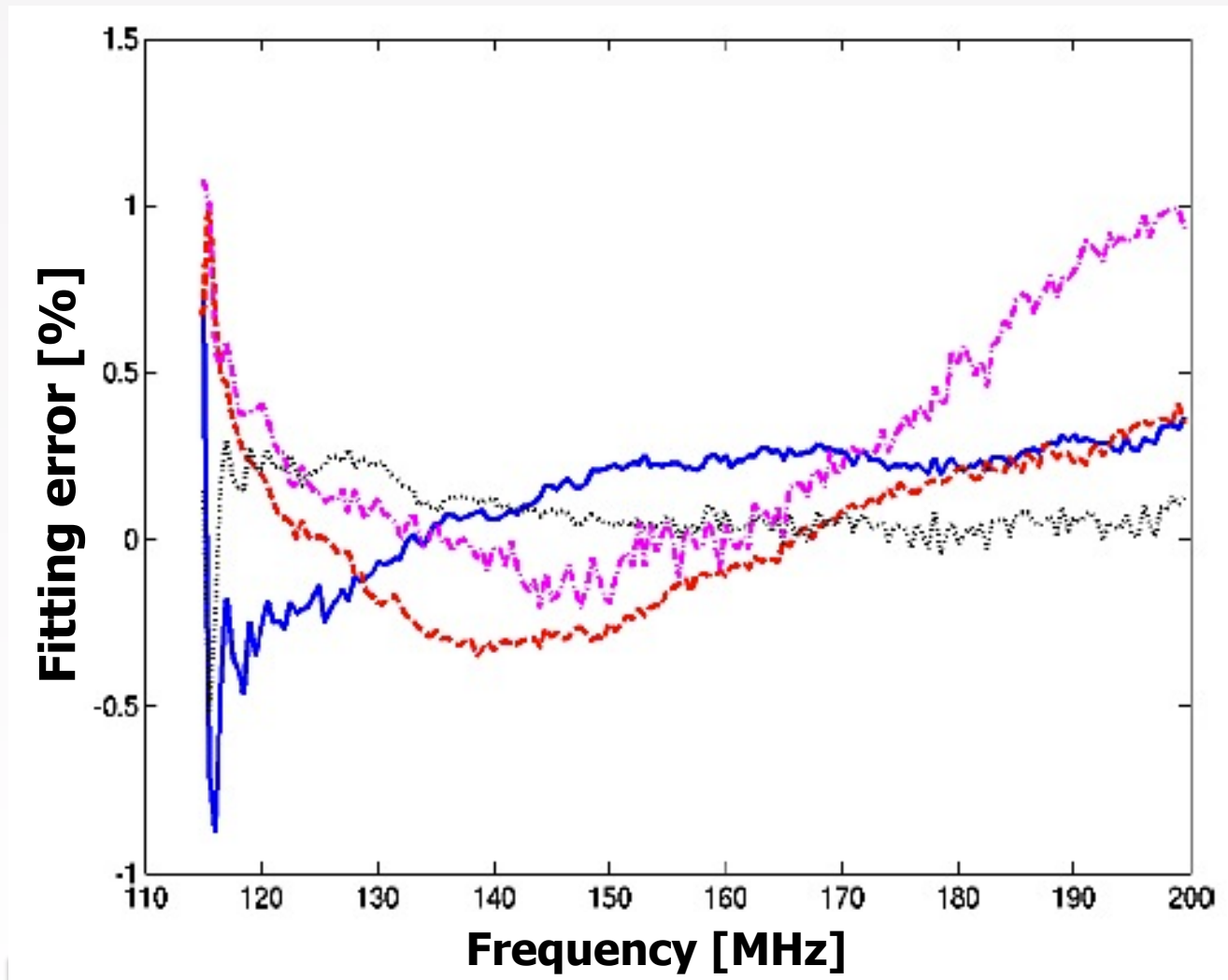
- FastICA -> Remember the central limit theorem:
 - If you keep adding non-Gaussian signals they tend to a Gaussian component.



to



Extraction of the 21cm signal: simulations

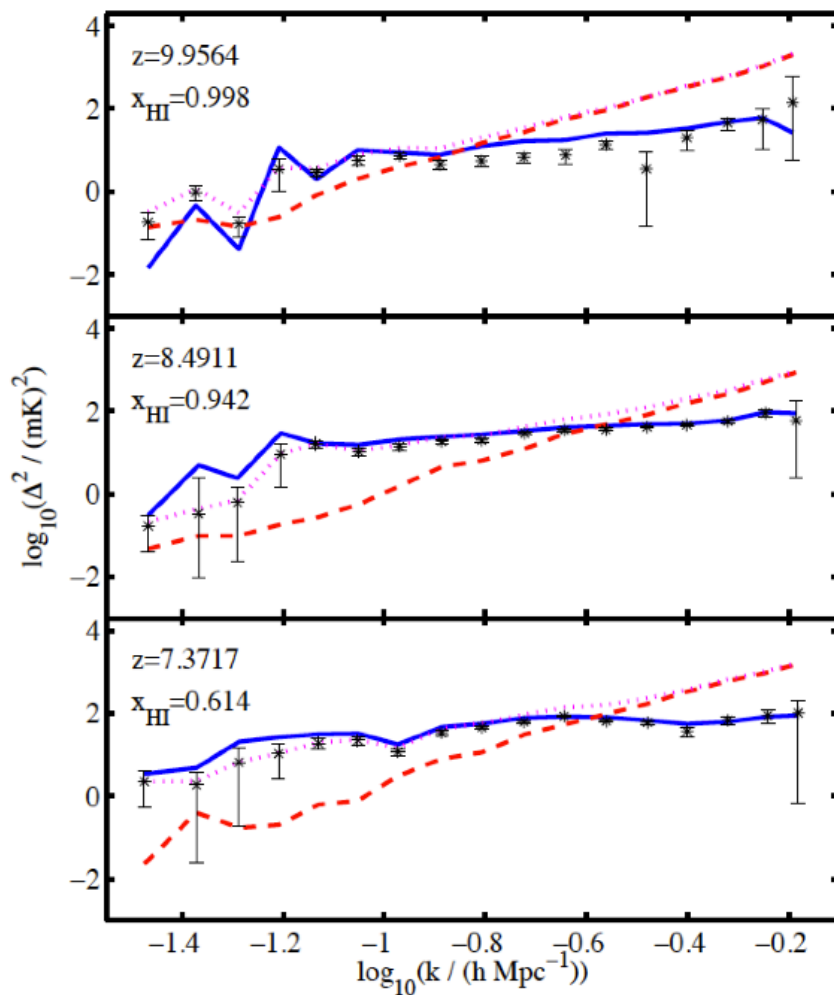


Chapman et al. 2012

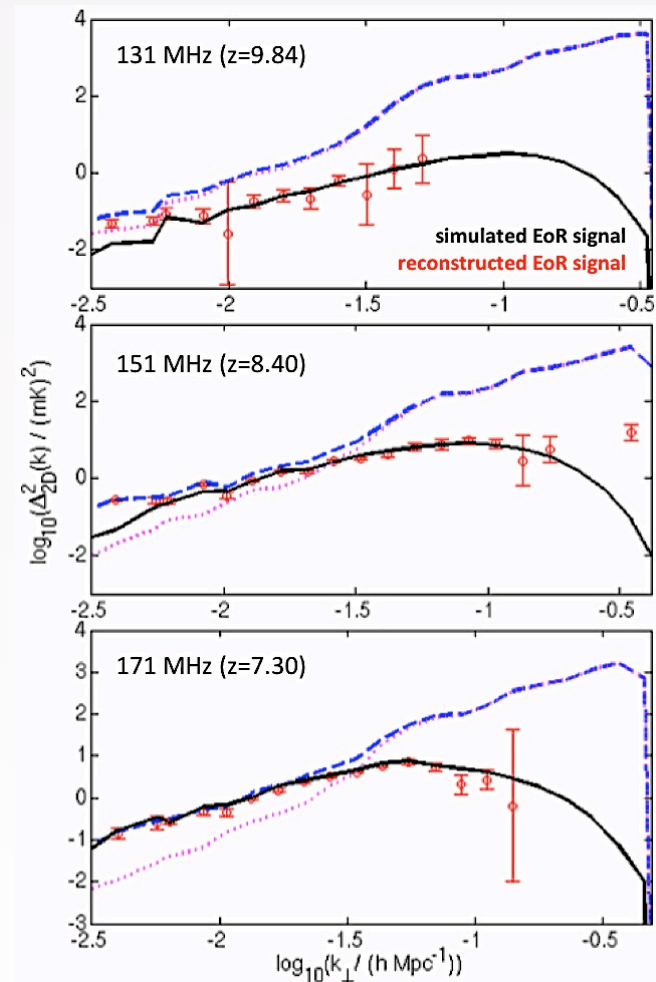
Method:

- We assume that we know the noise power spectrum.
- We assume that the point bright sources are removed in this process. All faint sources are included in the process.
- We calculate the total power spectrum of signal plus noise and remove the power spectrum of the noise. (warning -> this is why some plots will have negative variances!!! Not a mistake...)
- The excess variance is assigned to be from the cosmological signal and can calculate a power spectrum from that.

Extraction of the 21cm signal: simulations



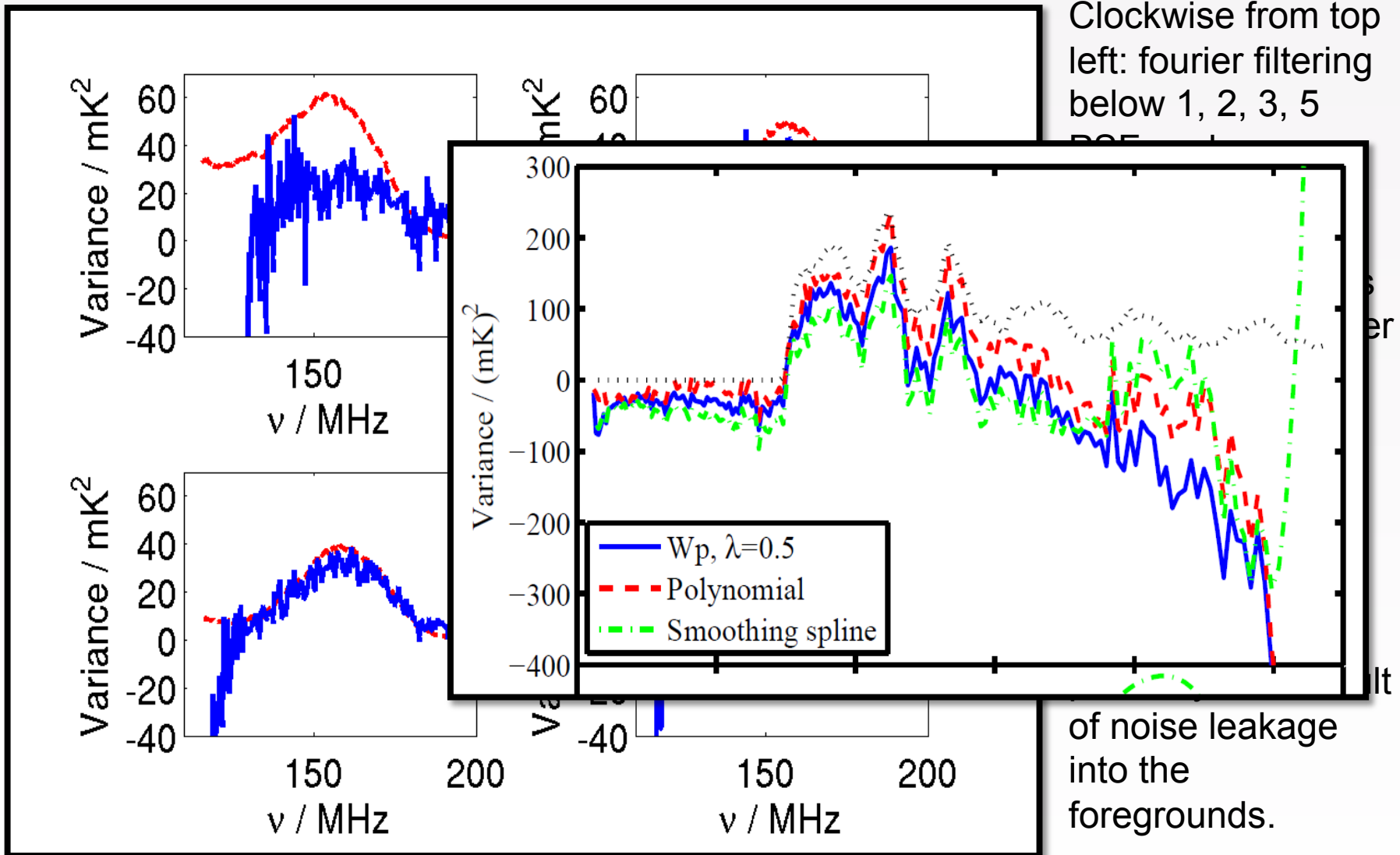
Harker et al. 2010



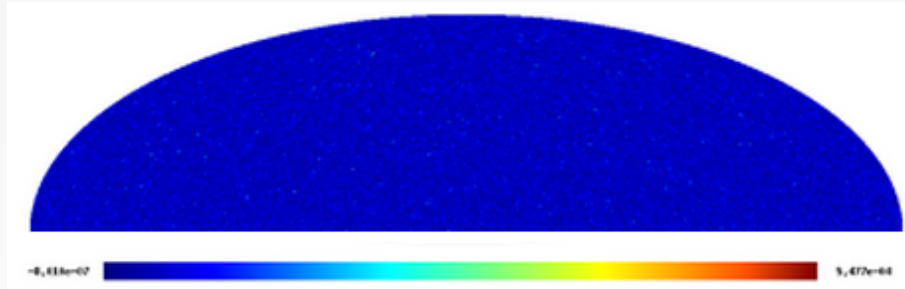
Chapman et al. 2012

Results: 21cm variance recovery – 1,2,3 and 5PSF Fourier filtered

Clockwise from top left: fourier filtering below 1, 2, 3, 5



Intensity mapping can be done at higher frequencies maybe!



Project galaxies in a bin onto the plane in the sky

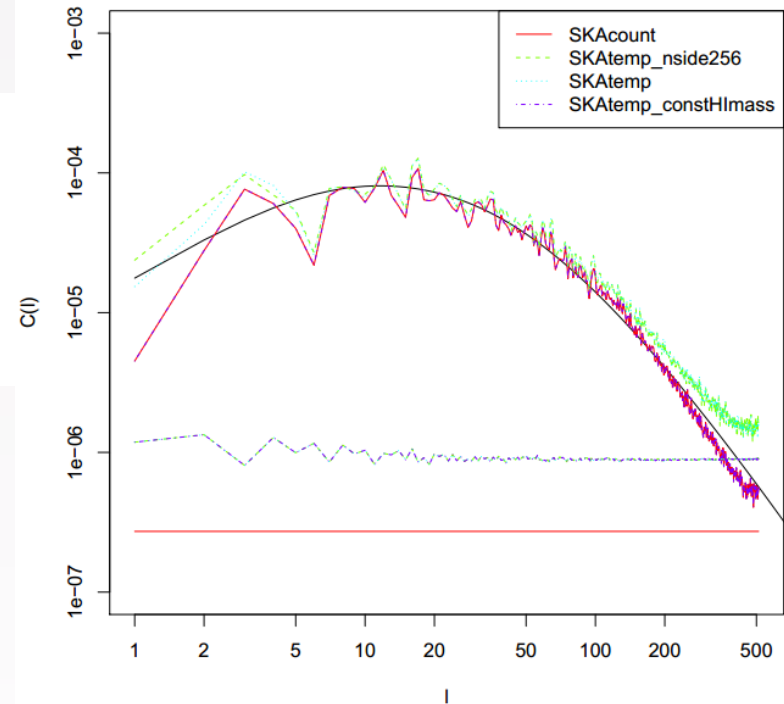
$$\sigma(\theta, \phi) = \sum_{\ell=0}^{\infty} \sum_{m=-\ell}^{\ell} a_{\ell,m} Y_{\ell,m}(\theta, \phi)$$

Partial sky - correction to coefficients

$$C_{\ell,m}^{psky} = \frac{|a_{\ell,m} - (N/\Delta\Omega) i_{\ell,m}|^2}{J_{\ell,m}} - \frac{\Delta\Omega}{N}$$

$$J_{\ell,m} = \int_{\Delta\Omega} |Y_{\ell,m}|^2 d\Omega$$

$$i_{\ell,m} = \int_{\Delta\Omega} Y_{\ell,m}^* d\Omega$$



$$C_{\ell} \equiv \langle \delta^{2D} \delta^{*2D} \rangle = 4\pi \int \Delta^2(k) W_i(k) W_j \frac{dk}{k}$$

$$W_{\ell}(k) = \int f(z) j_{\ell}(kz) dz$$

$$f(z) = n(z) D(z) \frac{dz}{dx}$$

Outline:

- Foreground properties: what we know!
- Foreground removal: how we deal with it!
- Foregrounds for SKA-low: a list of issues!

Issues regarding foregrounds and foreground subtraction:

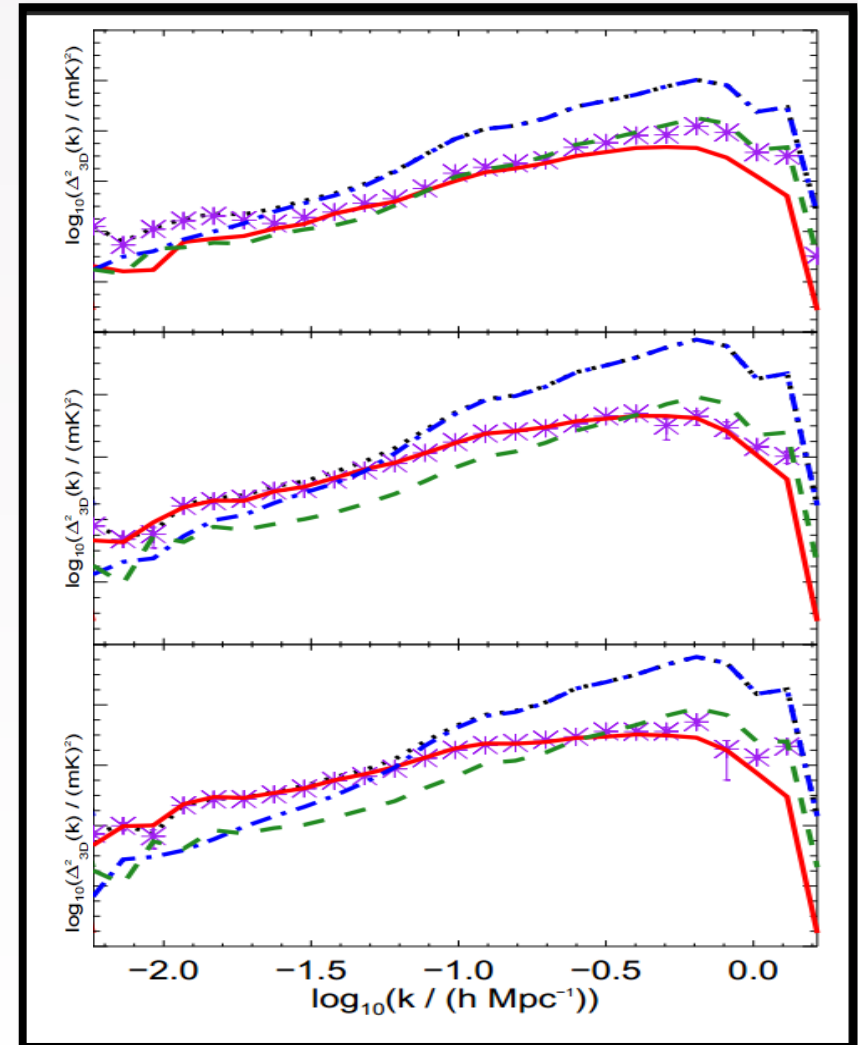
- UV coverage.
- Area to be covered in the sky.
- Polarisation.
- Frequency coverage.
- Band pass
- Imaging/Power spectra issues
- Sensitivity.

UV coverage:

- The core needs to be UV filled. No gaps for the Fg subtraction of the smooth galactic component.
- Need to remove point sources.
- Some long baselines are needed. No filled UV plane is needed beyond a few kms.
- Unsure if there is a requirement on the level of longer baselines (experience from LOFAR...)
- This is related to calibration!
- Can compressive sensing methods relax this?

Area coverage in the sky: station size and beams.

- Foreground subtraction at the larger scales are affected by the size of the field.
- Residuals can be significant but only at frequencies where the foregrounds are large, at low nu .
- Question is how is this a function of FOV?
- How can we get the largest scale modes reliably or what are the largest scale modes available in these experiments? -> requirements.



Residual Projection

- We can project different signal elements onto the source space using the mixing matrix (A) calculated by GMCA in order to understand the amount of leakage.

- $R_{fg} = fg - (A (A^T A)^{-1} A^T) fg$

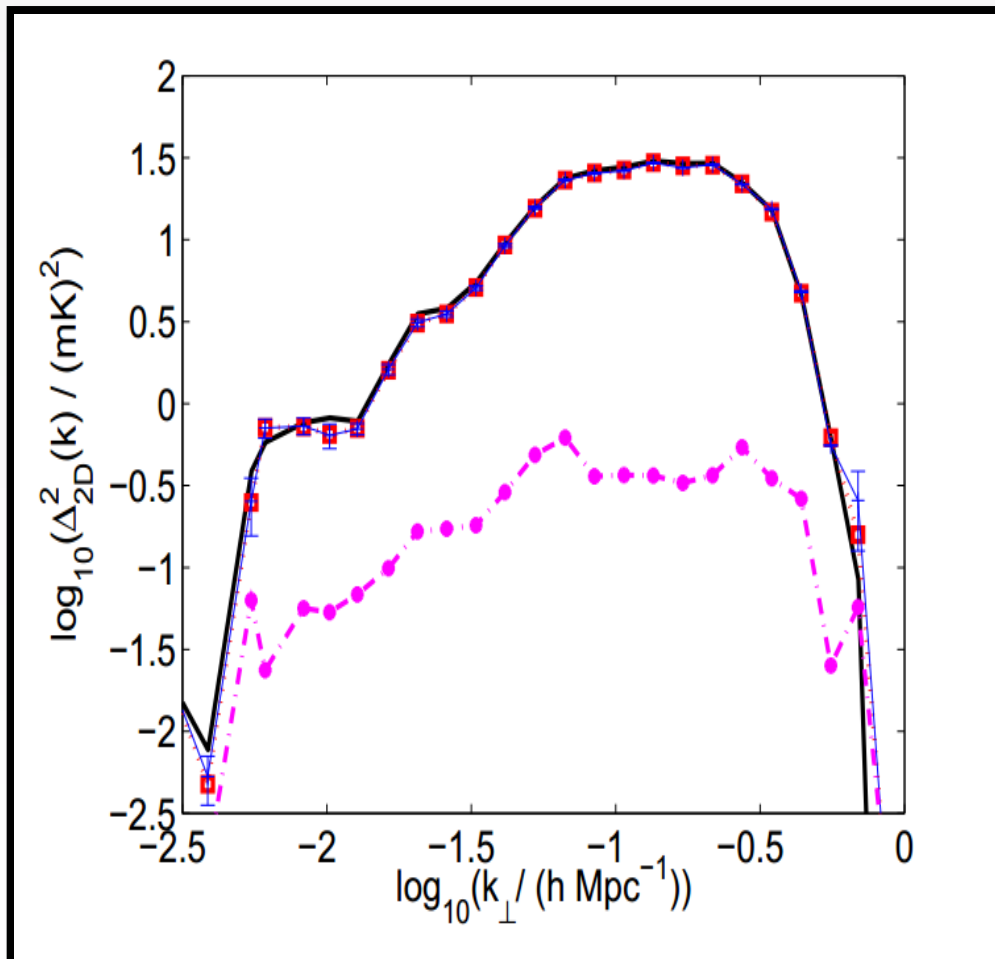
Amount of foreground leakage into reconstructed nocs

- $C_{nocs} = (A (A^T A)^{-1} A^T) (no+cs)$

Amount of simulated no+cs leakage into the reconstructed foregrounds.

- $N_{nocs} = (A (A^T A)^{-1} A^T) (no) \rightarrow$
could try to correct for that!

Area covered in the sky: Residual Projection



R_{fg} : blue,dash

reconstructed fg : red, solid

simulated noise + cs :
yellow,solid

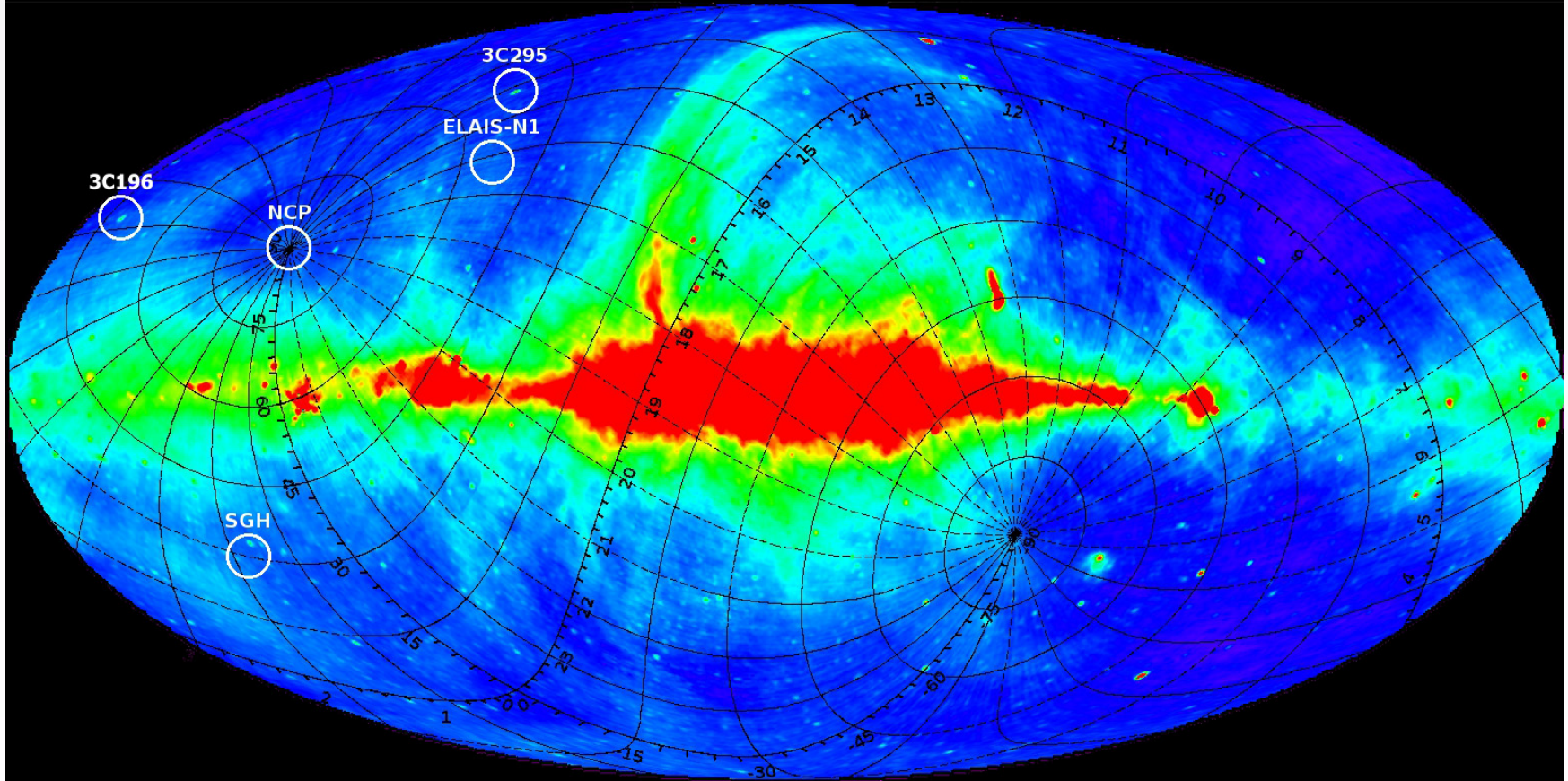
C_{nocs} : green,dashdotdotted

simulated cs : red,dashdot

reconstructed $no+cs$:
black,dotted

R_{fg} : purple,dotted

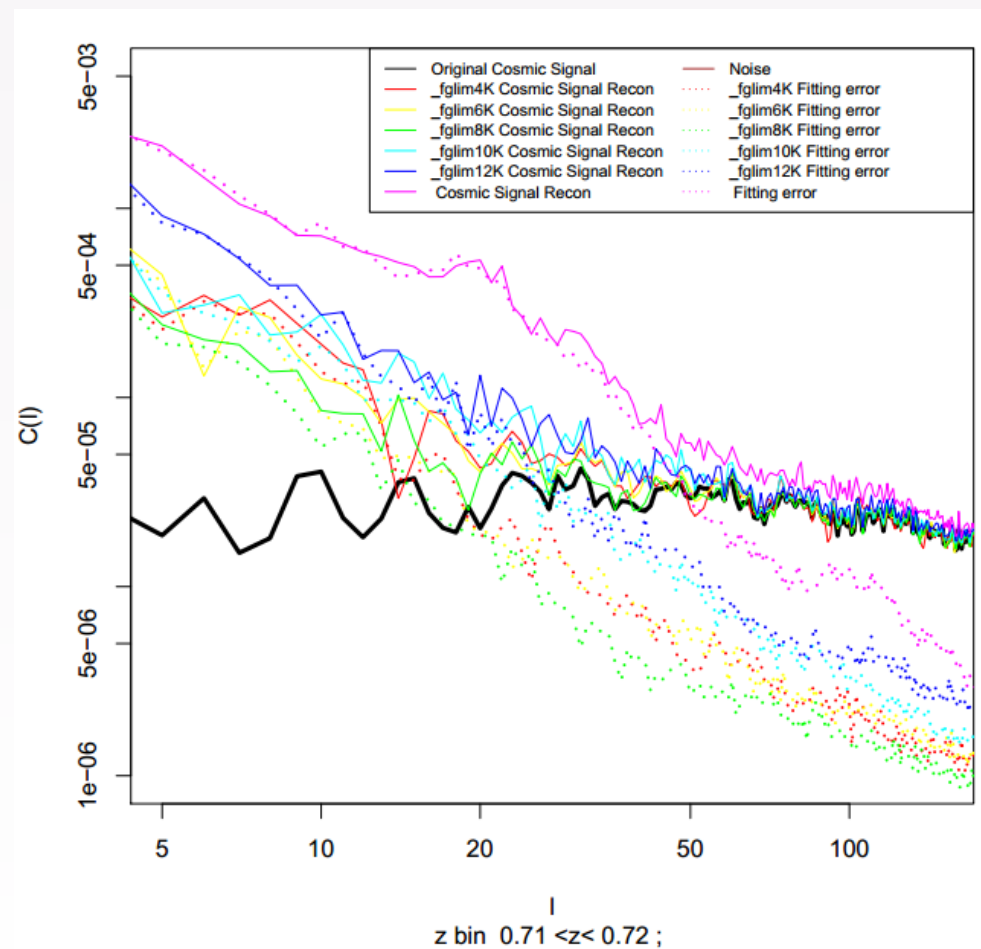
Last plot: different wavelets



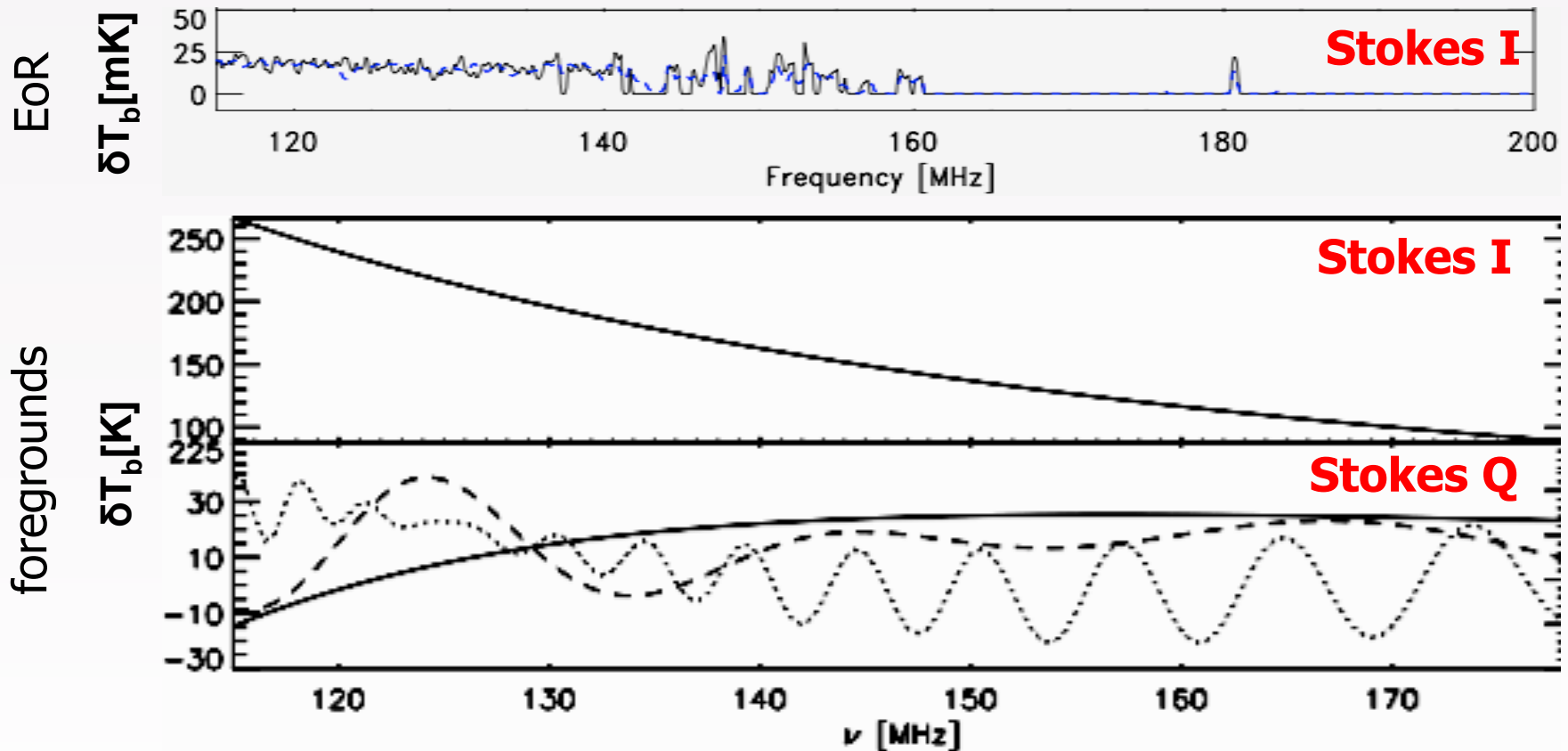
Haslam 408MHz map

Area coverage in the sky: station size and beams.

- Foreground subtraction if all sky were available!
- Residuals are of the order of 0.1mK even in the center.
- This is a strong function of the area covered as the previous results for the LOFAR-EoR show bias at large scales.
- If all sky available sims, with proper masks, show biases at scales of $l \sim 20$, which means ~ 10 degs scales. \rightarrow implications on science



Problem of the polarized foregrounds



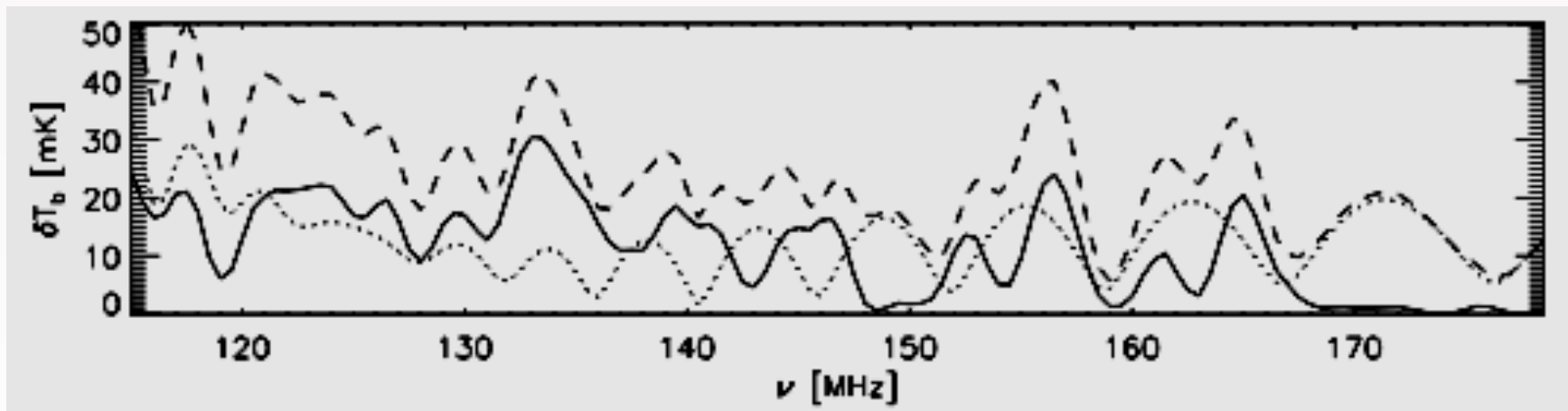
- the leaked polarized emission can mimic the cosmological signal: extraction much more difficult
- Leakage has to be controlled on a calibration level! Currently no FG separation method which deals with polarisation leakage. Leakage calibratable.

Problem of the polarized foregrounds

— EoR ~ 25 mK

⋯ FG ~ 2 K

residual leakage $\sim 1.5\%$ (30mK)

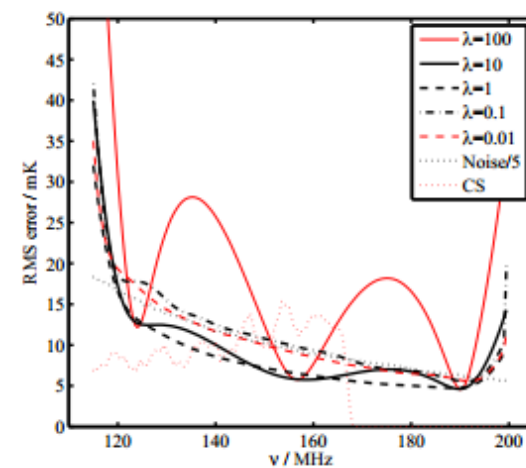
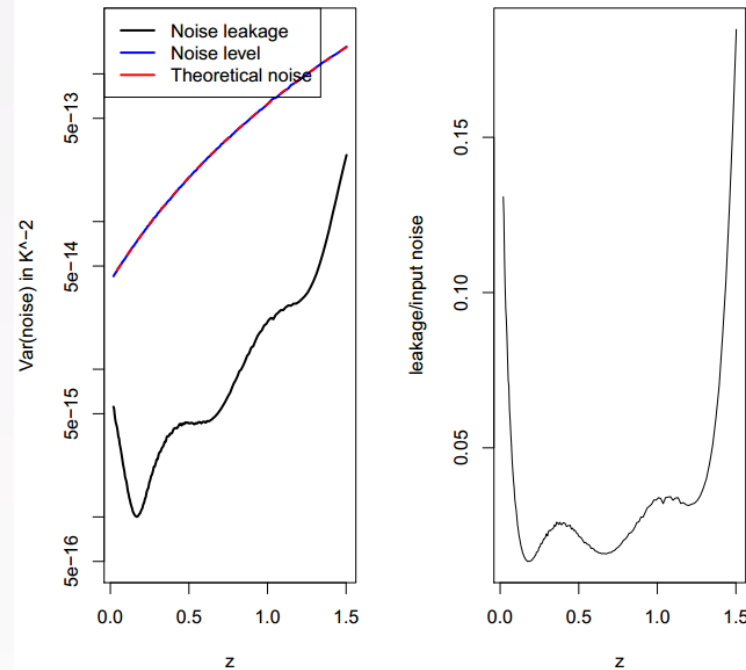


Jelic et al. 2010

Geil et al. 2011

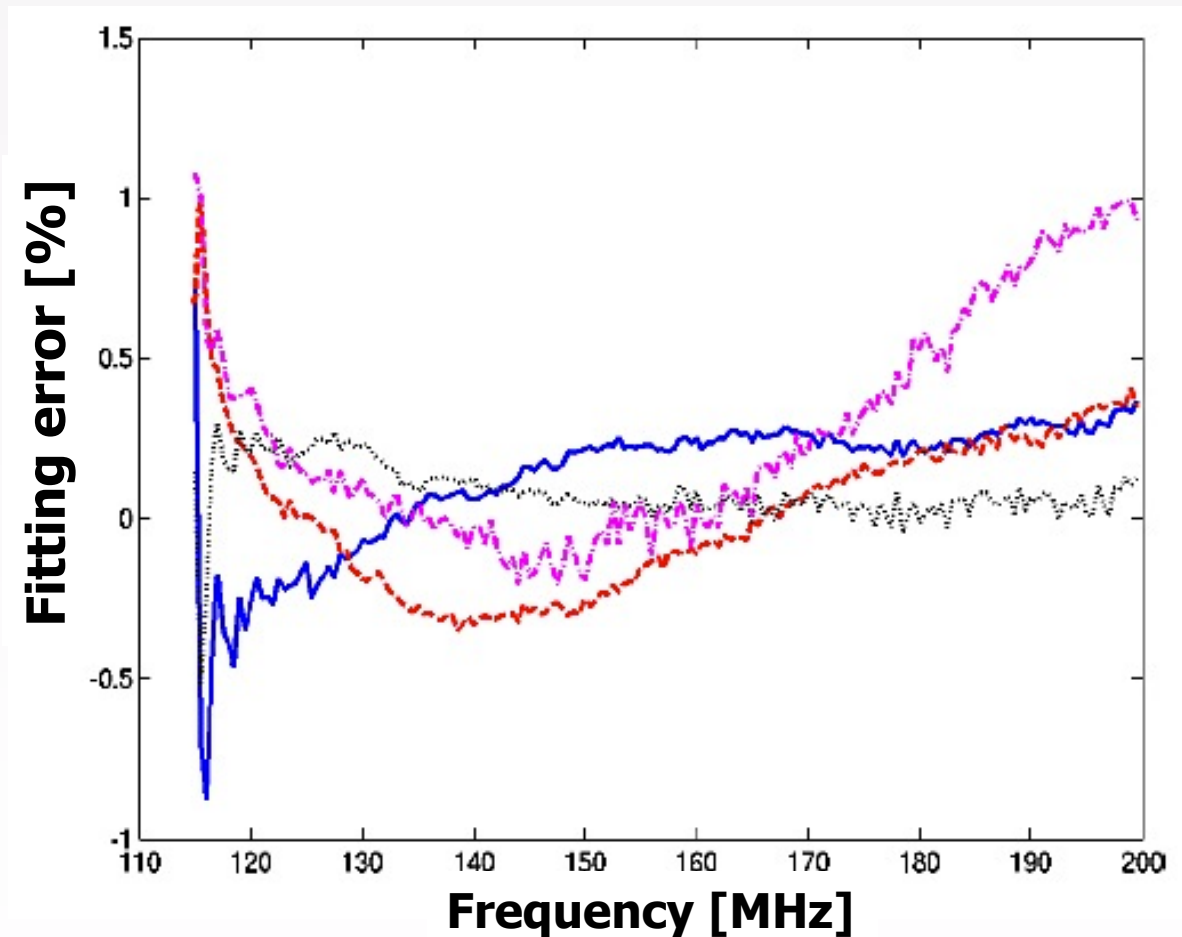
Frequency coverage!

- Generic feature that we need a few MHz aside the central frequencies in order to obtain best foreground subtraction -> If band pass stops at 50MHz, likely to not be able to remove foregrounds down to 60MHz...
- Frequency: EoR absorption signal & EoR heating period & 21cm Intensity mapping at high redshift < EoR?



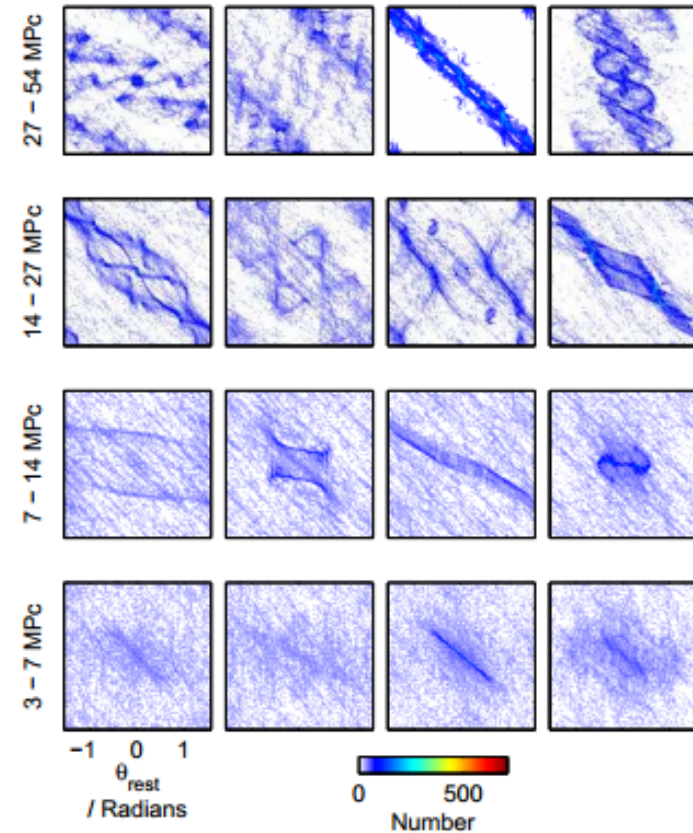
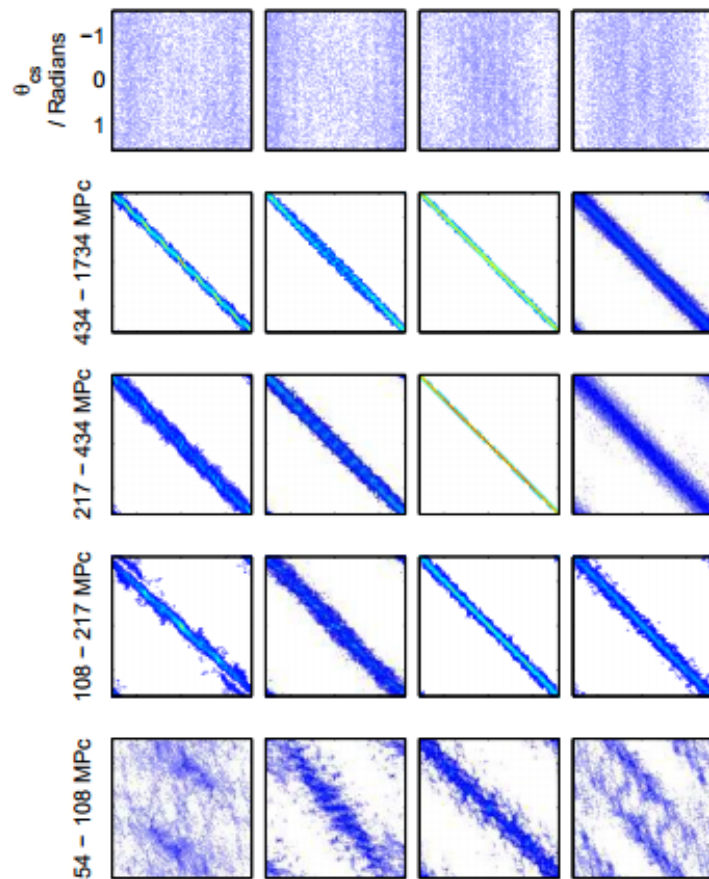
Band pass:

- Needs to be calibratable over the frequency range of the foregrounds
- Antenna gains may vary on many seconds timescale, direction dependent effects.



Chapman et al. 2012

Phase Conservation & imaging



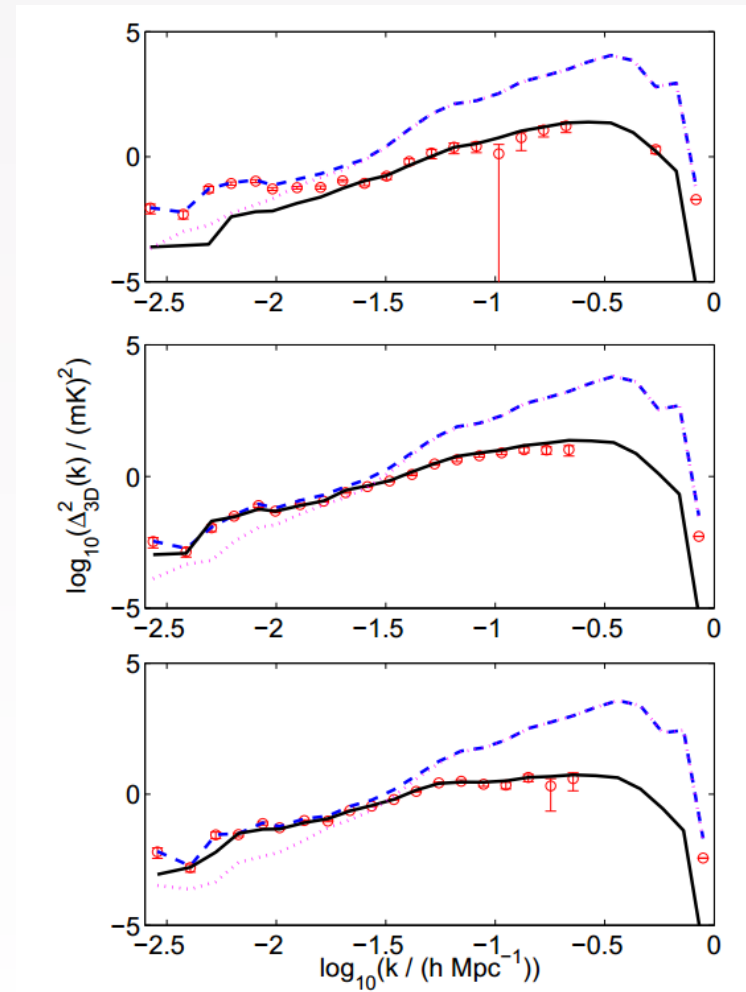
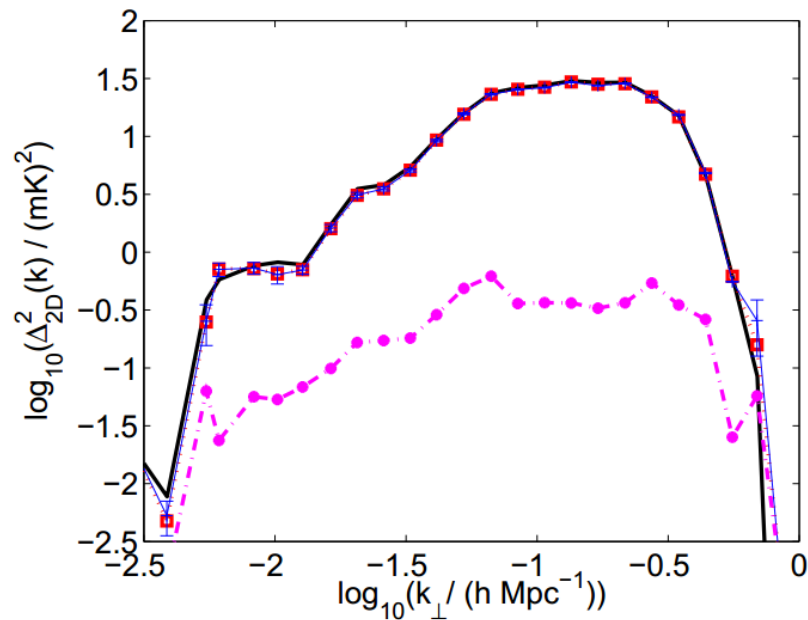
If image phase conserved throughout fg removal process, imaging may be possible with

LOFAR.

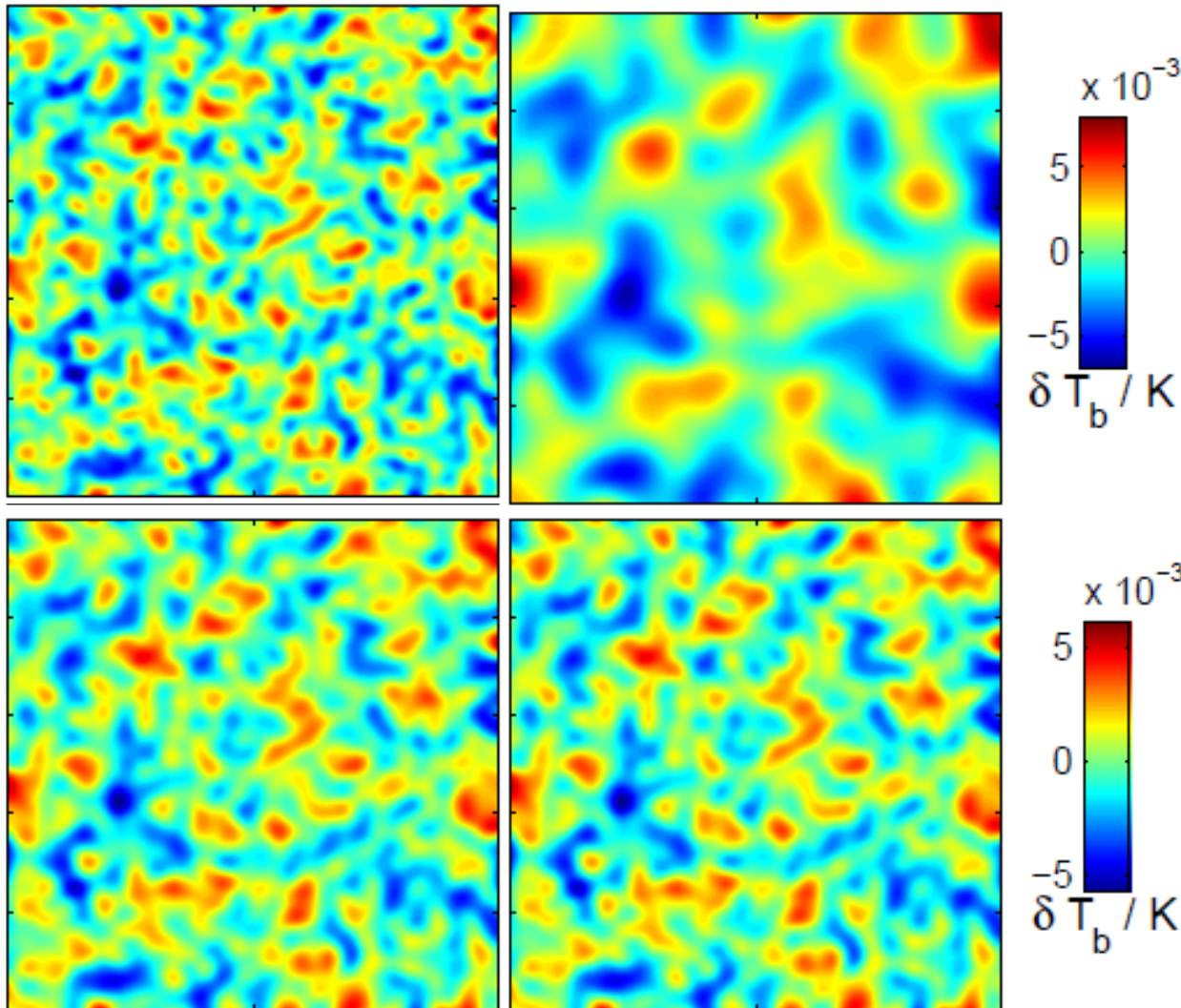
Original image, Scales 1,2.....

Phase Conservation & imaging

Foreground removal with different signals to noise, not only the foreground removal is better as the S/N changes, we are also able to perform imaging where the power spectrum of the signal is larger than the noise.



Phase Conservation & imaging



Correlation coeffs:

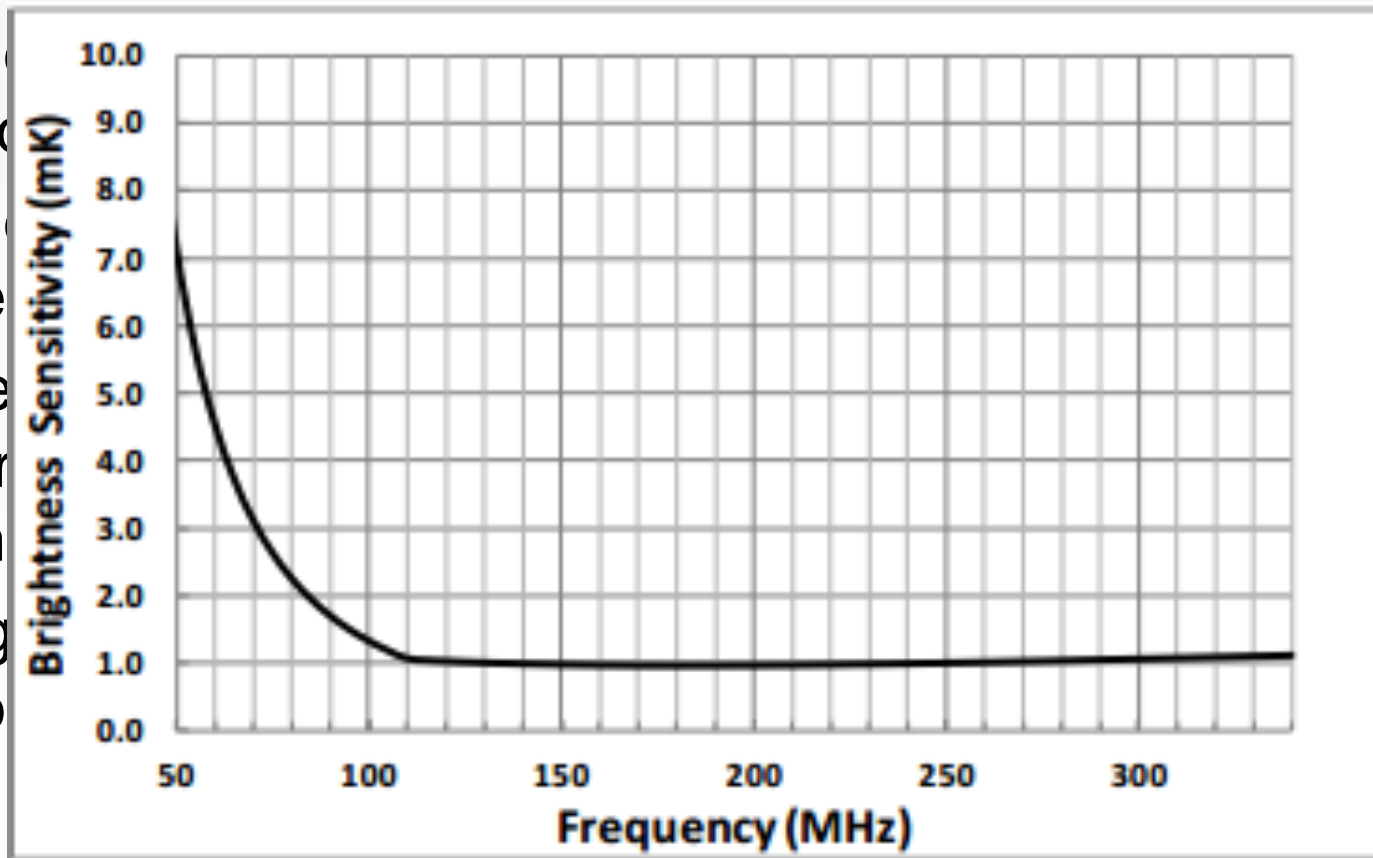
Smooth noise out:
0.588 and 0.605 in the
middle half

Scales 2Gpc \rightarrow 50Mpc
0.687 and 0.788 inside

Scales 2Gpc \rightarrow 100Mpc
0.689 and 0.905 inside

Sensitivities:

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Conclusions

- Properties and simulations of foregrounds briefly reviewed
- Some foreground separation methods outlined
- List of issues/non-issues:
 - UV coverage.
 - Area to be covered in the sky.
 - Polarisation.
 - Frequency coverage.
 - Band pass
 - Imaging/Power spectra issues
 - Sensitivity.