

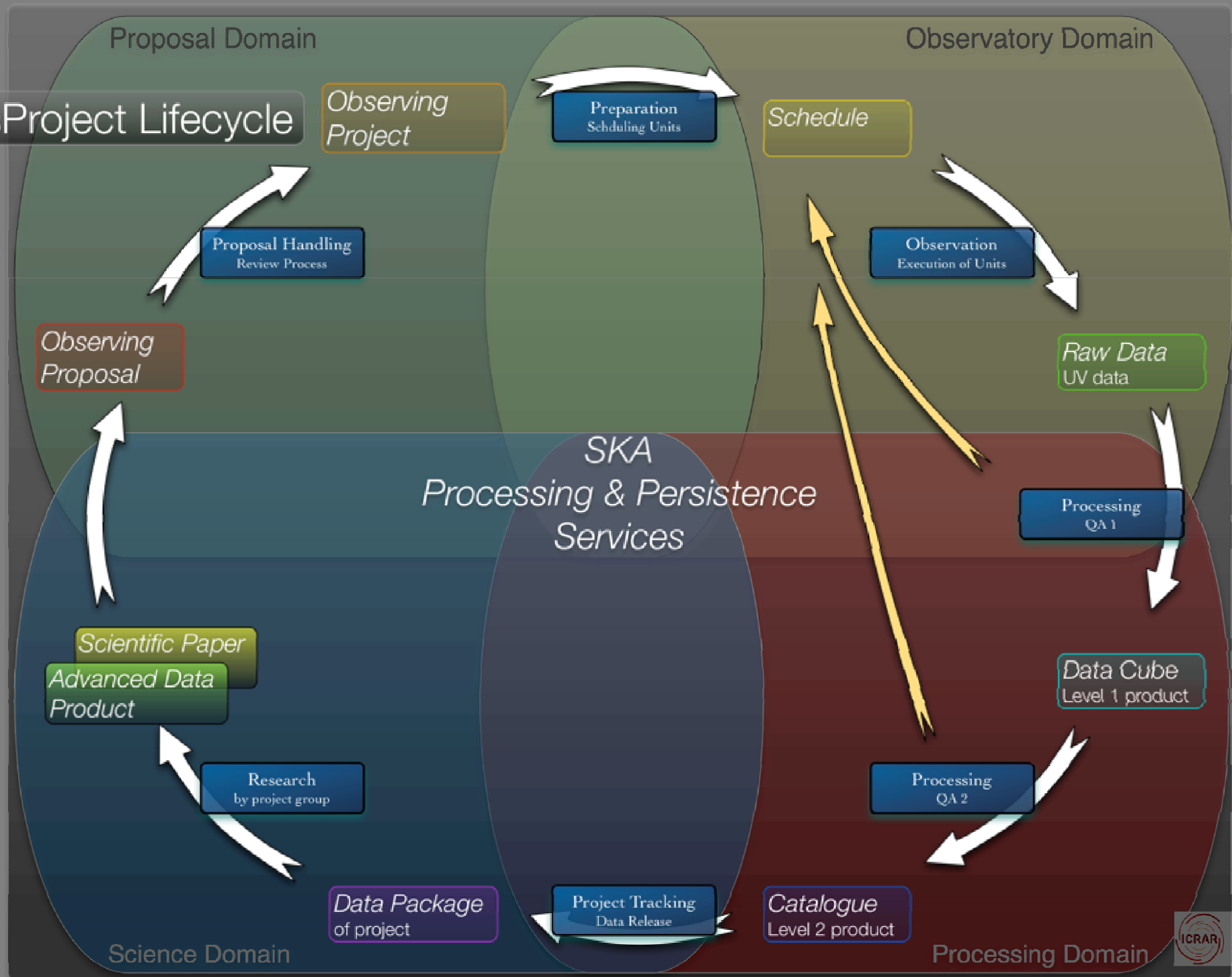
SKA Data Flow

An observing project oriented approach to the
SKA data flow design

Random thoughts

- Data flow does not stop after the correlator
- Science with ASKAP, Meerkat, MWA, SKA is impossible without HPC
- Observing with ASKAP, Meerkat, MWA, SKA is impossible without HPC
- New era for both HPC and observational Astronomy
- SKA will need the fastest supercomputer and the fastest network on the planet just to work
- Level of integration of computing and observatory enters a new dimension

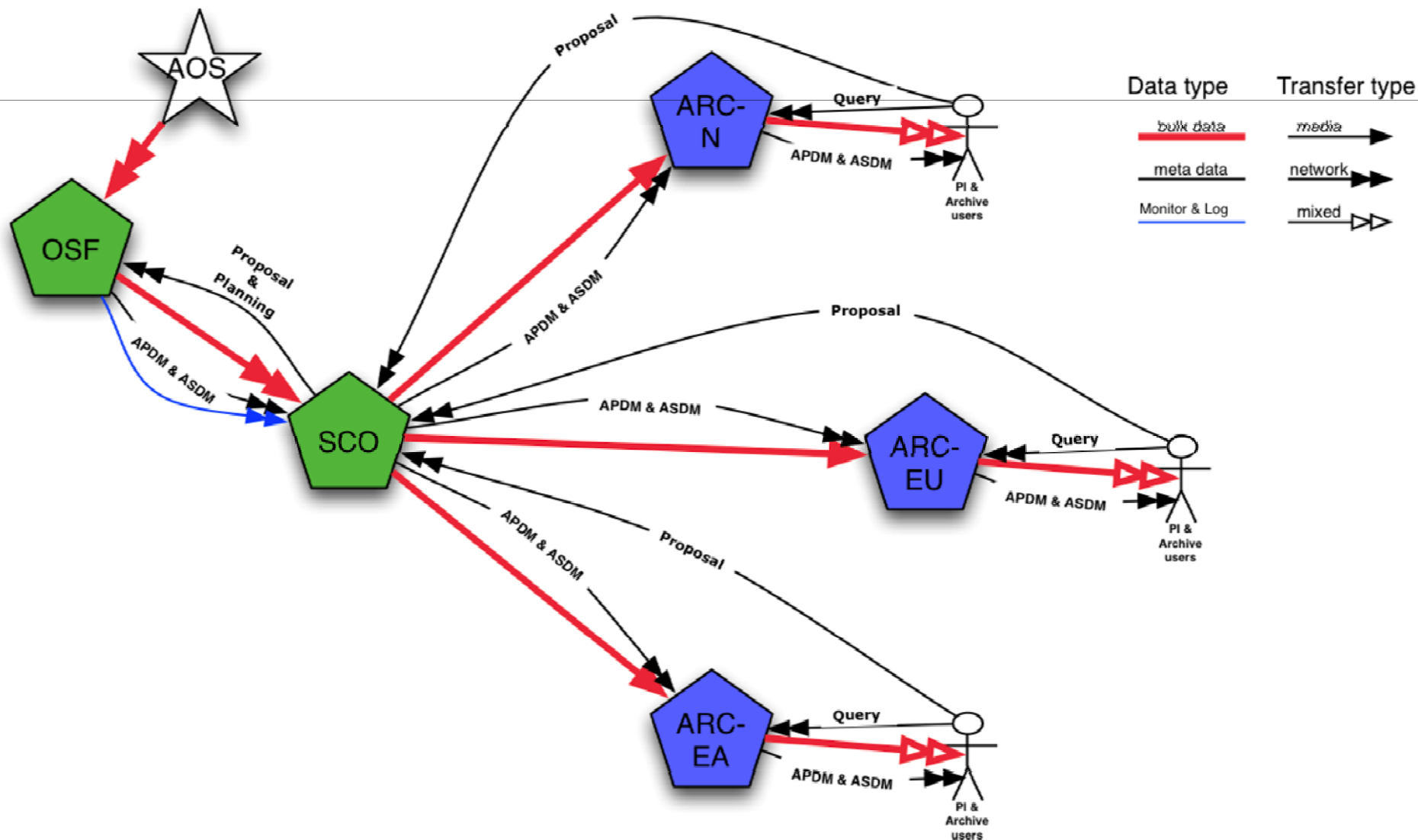
ObsProject Lifecycle



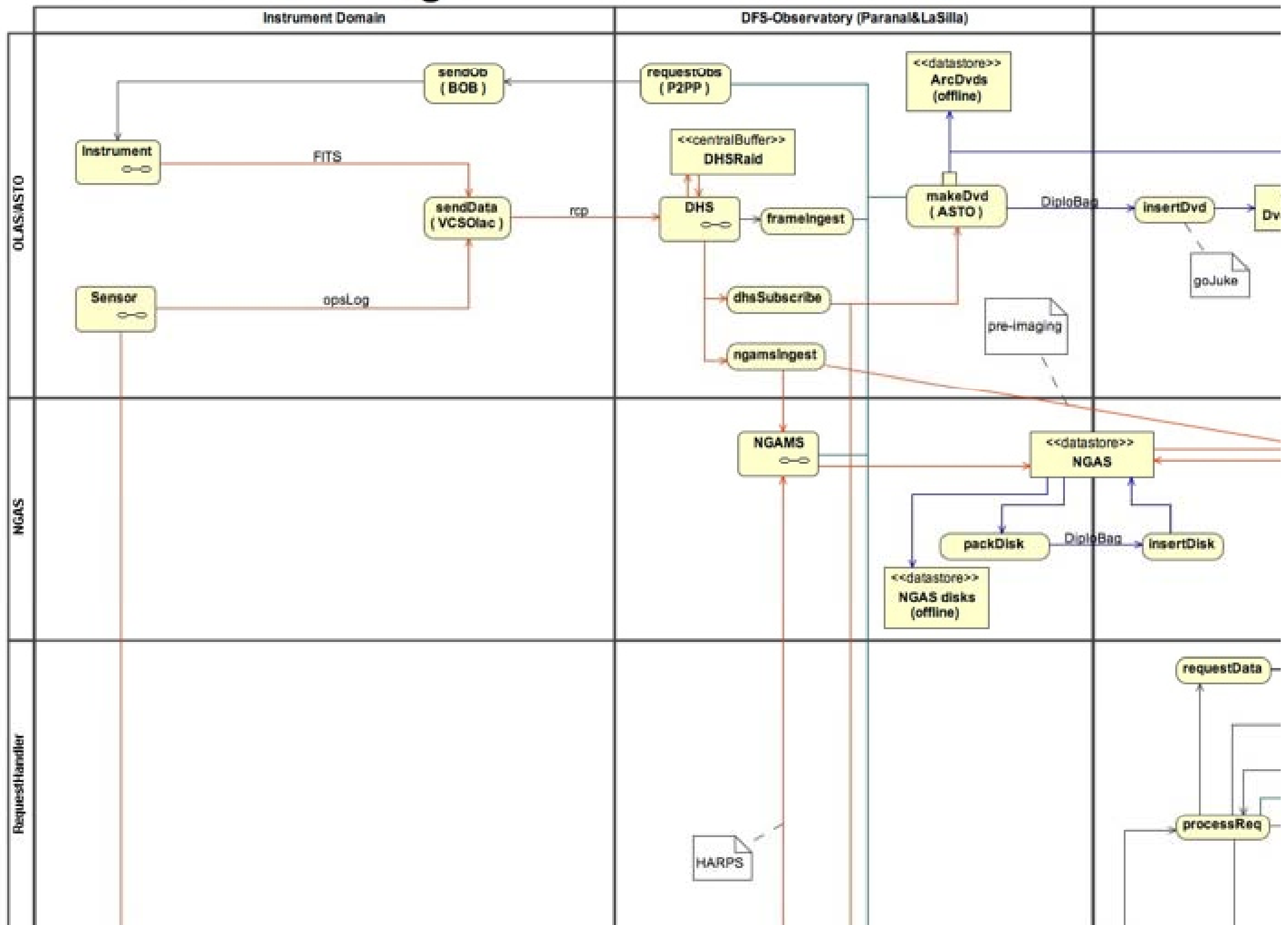
Data Flow Design

- Data flow needs to reflect operational requirements, such as:
 - ▶ Observatory operations plan including data policies.
 - ▶ Location, size and type of data sources and sinks.
 - ▶ Usage patterns of data.
 - ▶ User profiles and access patterns.
 - ▶ Subsystem requirements for temporary and persistent data storage and access.
 - ▶ Auxiliary data requirements.

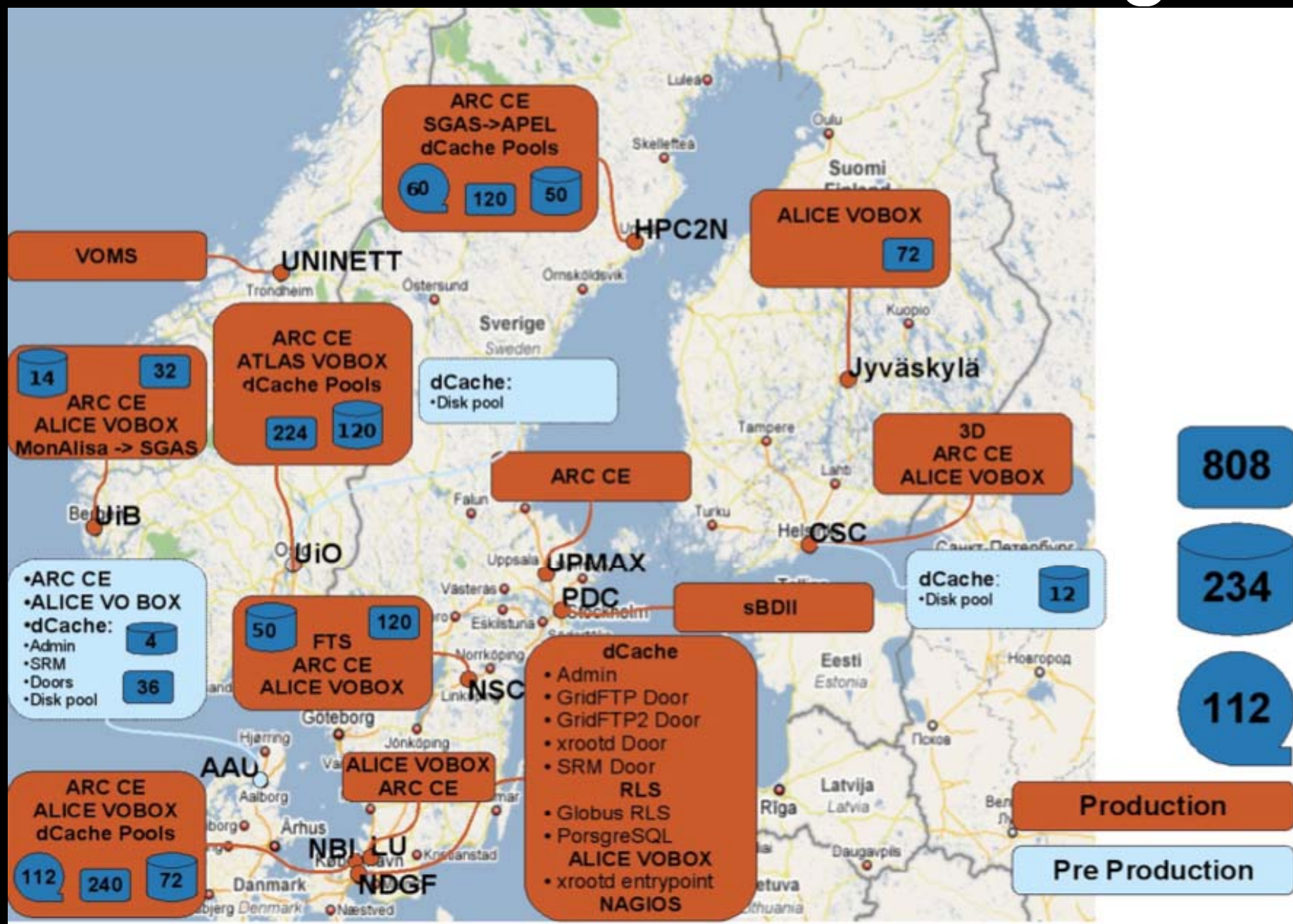
Examples



ESO Data Flow Diagram



Does SKA need a data grid?



Science Operations Plan

- Operations plan and high level analysis are key to the design process, but are notoriously late, incomplete or lacking general agreement.
- Operations plan also main connection point between scientific intent and technical implementation.
- Operations plan has to be augmented, detailed and explained by domain specialists, aka subsystem scientists in an active process.

Operations Plan Questions

- How will the SKA announce, select and carry out observations?
 - ▶ PI driven proposals?
 - ▶ Peer-review process? Continuous or in terms?
 - ▶ Technical evaluation?
 - ▶ Short observing projects **and** long survey type projects?
 - ▶ Automatic scheduling, heuristics, long-mid-short term?
 - ▶ Calibration plan, technical time?

More Questions

- How will the SKA observatory work?
 - ▶ Technical and scientific staffing 24/7?
 - ▶ Service and/or visitor mode?
 - ▶ QA process?
 - ▶ Observing project deliverables: What does the observatory guarantee?
 - ▶ Observing modes?
 - ▶ Technical details constraining observations?
 - ▶ Policies: Data access/ownership/proprietary period?

Operations Plan vs. Observing Project

- Operations Plan needs to be analysed and turned into an high level implementation plan.
- Observing Project requires detailed definition of observatory characteristics and capabilities: If not known well enough a project could turn out not be feasible **after** acceptance.
- Change of view: Design of Observing Project could drive the detailed specifications of the operations plan. Means: Write operations plan according to science projects, not the other way around!

How

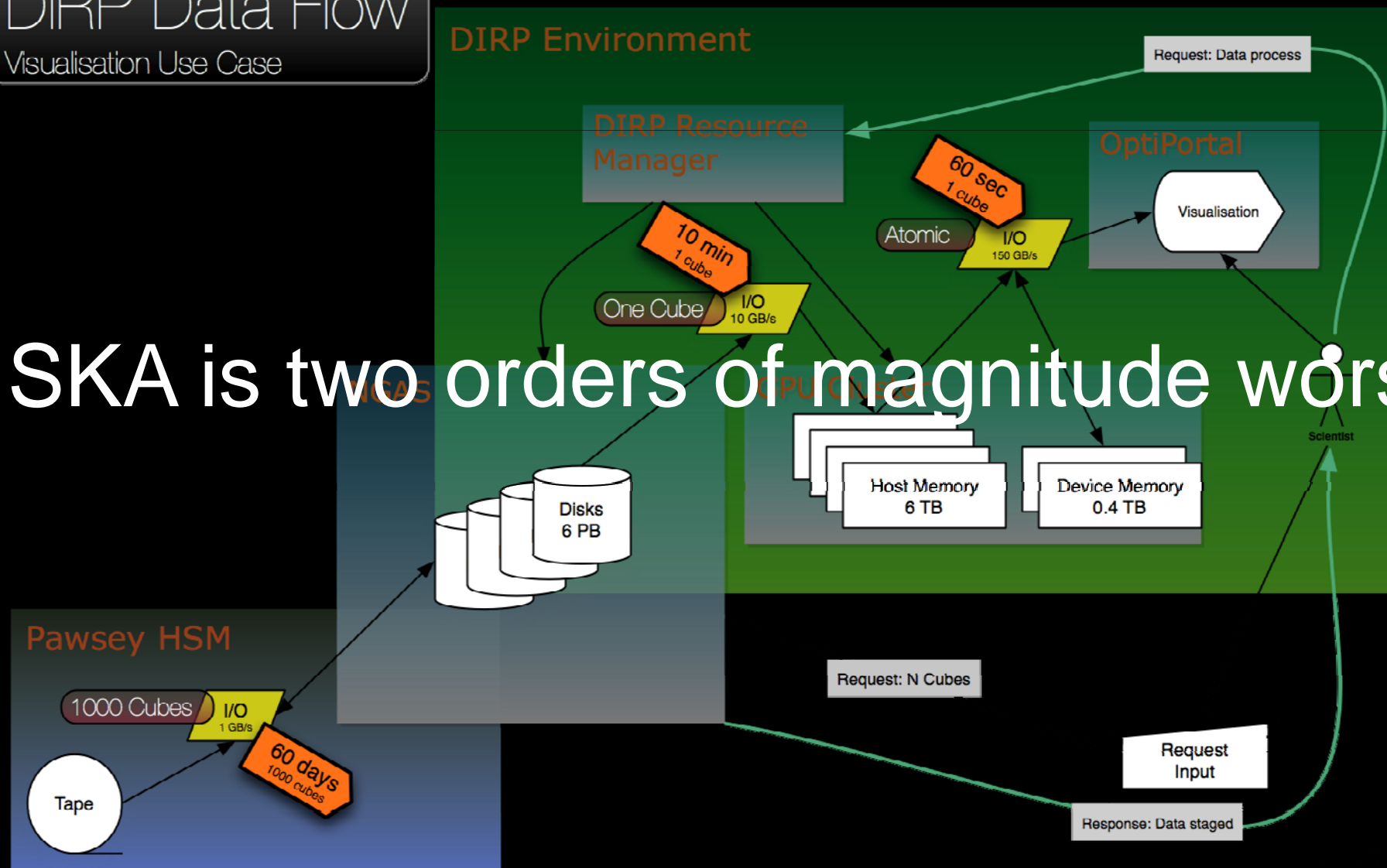
- The observing project collects all science and technical requirements and all observational and auxiliary data and scientific results:
 - ▶ Construct a representative set of SKA observing projects including calibration and technical projects.
 - ▶ The set should include projects suited for execution with a small subset of the SKA, SKA1 and SKA2.
 - ▶ Design and build the system against this set.
 - ▶ Document the translation process from science requirements into system requirements. Example: Spatial resolution of x mas translates into baseline of y km.

I/O Challenge

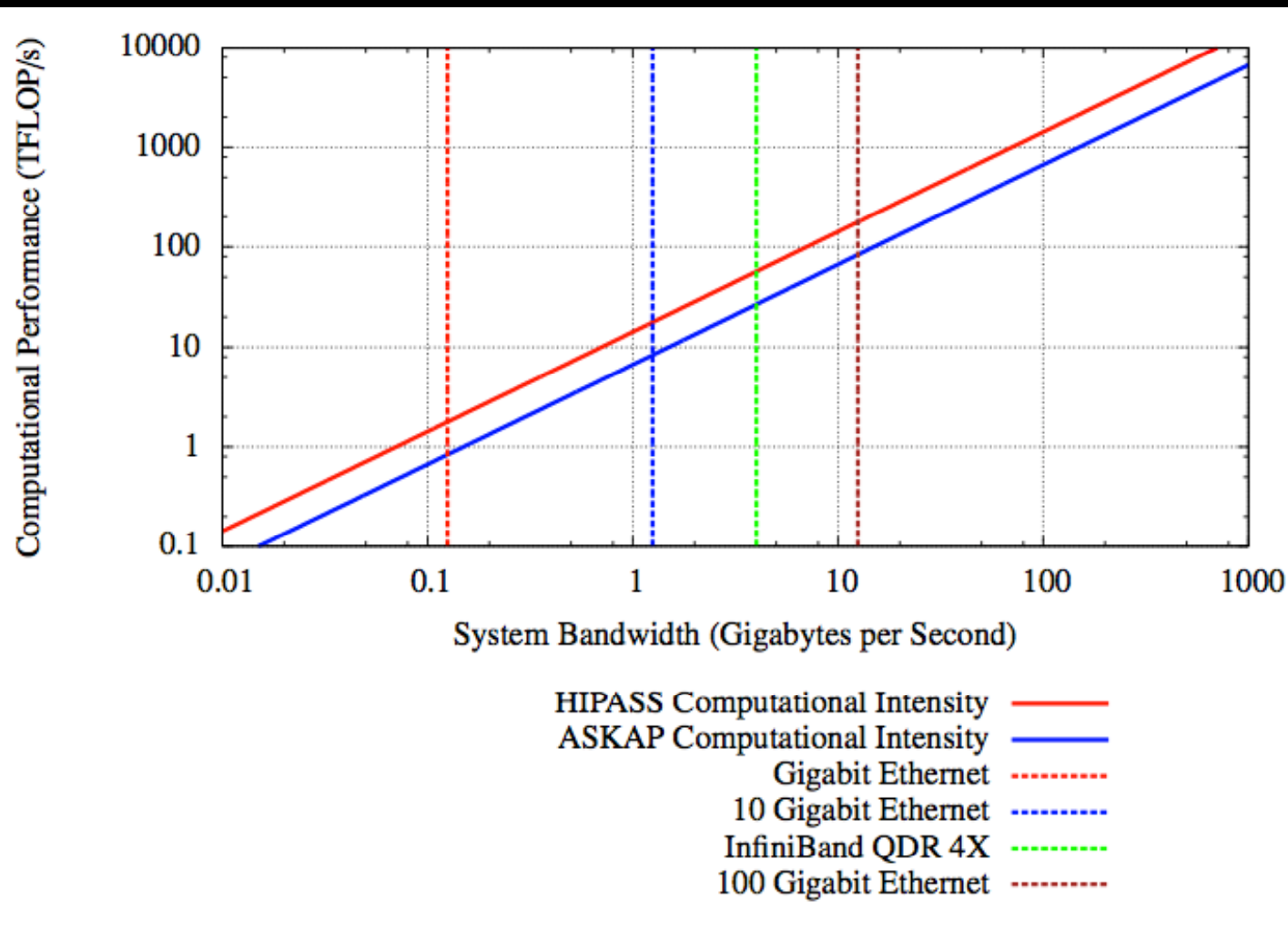
DIRP Data Flow

Visualisation Use Case

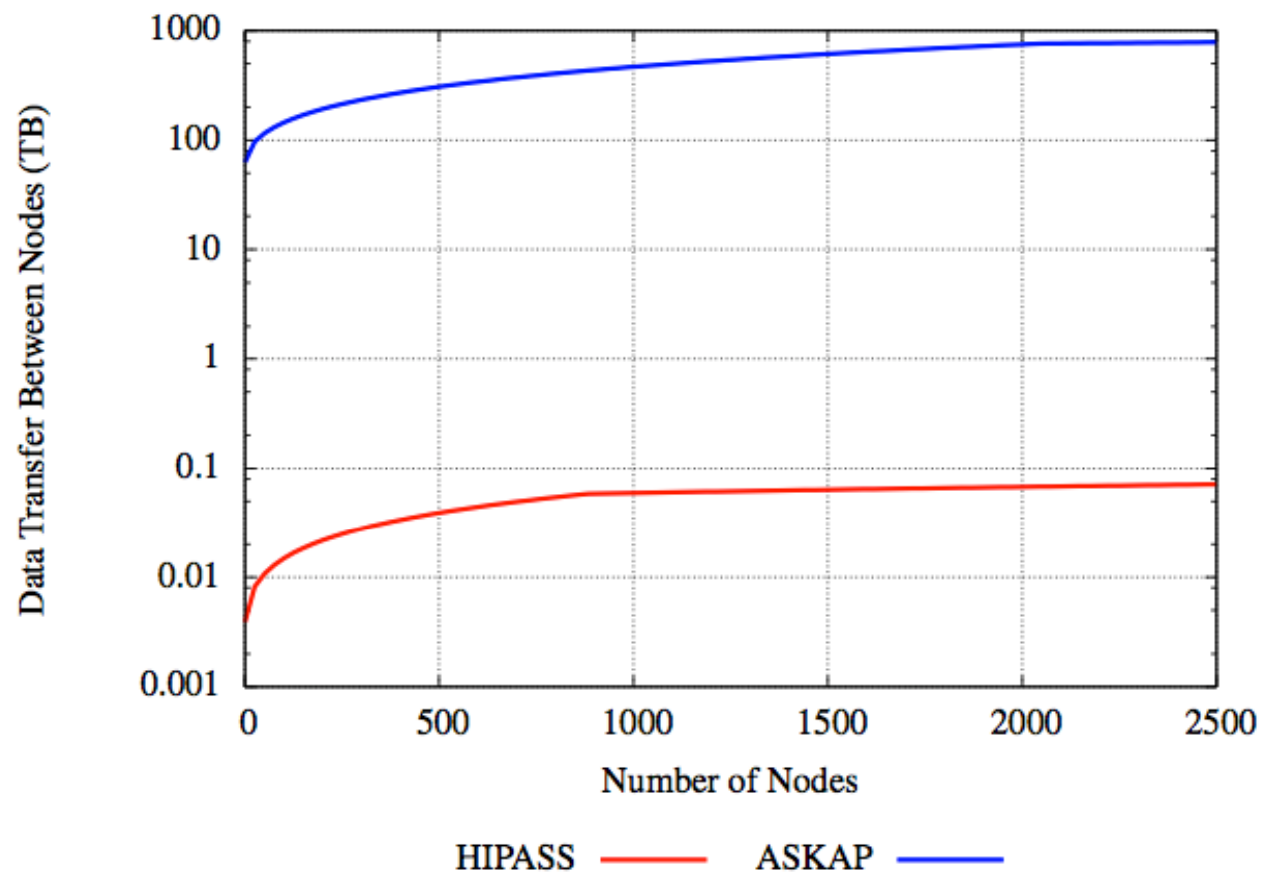
SKA is two orders of magnitude worse!



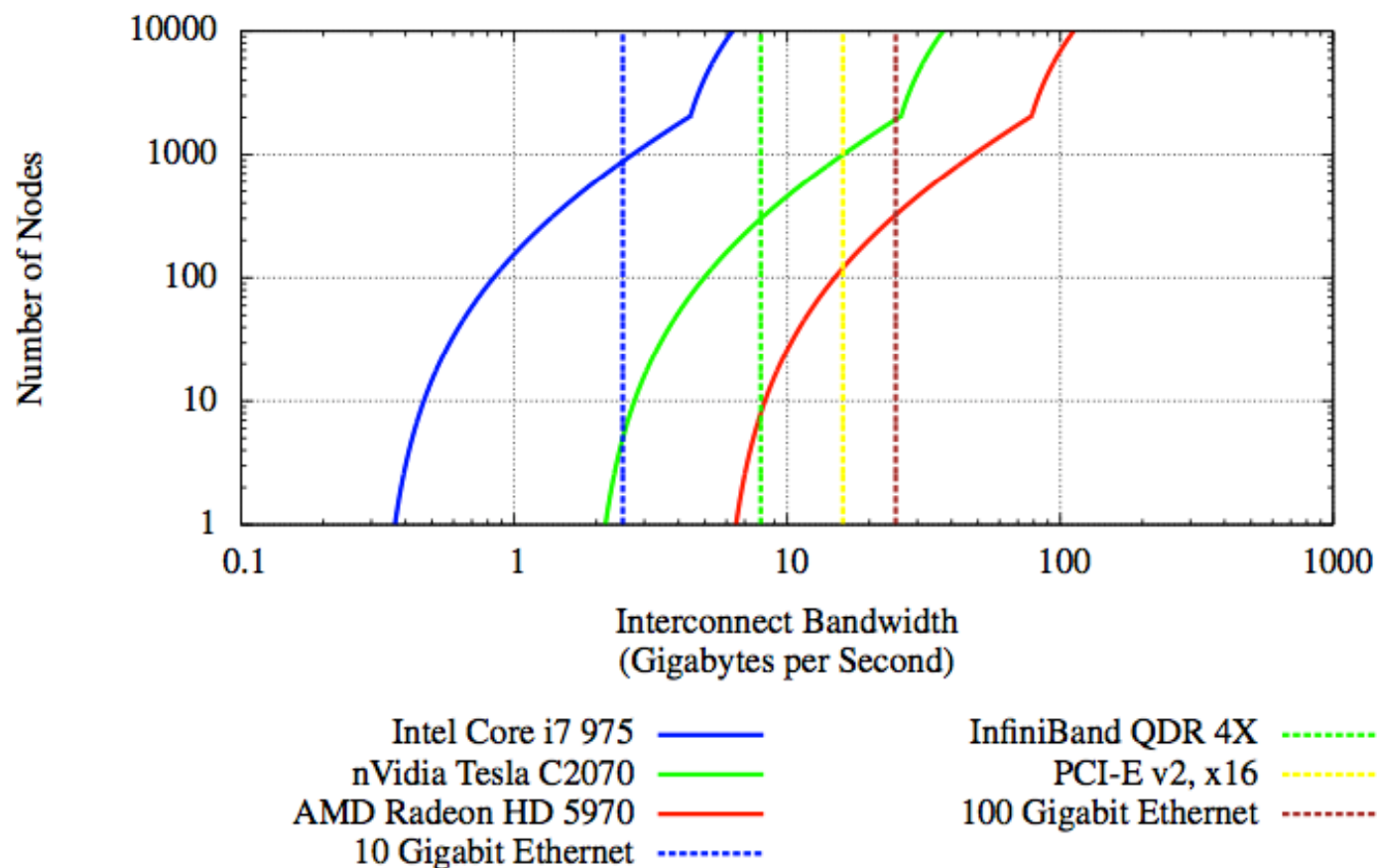
Algorithmic Challenge



Algorithmic Challenge



Algorithmic Challenge



Conclusion

- Observing Project approach proven concept, but needs some adjustments for SKA to be able to cope with data flow and SKA usage pattern.
- SKA will most probably require the fastest HPC centre on the planet, at a fraction of cost and power consumption of the current top computer!
- HPC centre needs to be fully dedicated and used in streaming mode!!
- Scientific exploitation of survey data will push astronomers to a whole new world.

SKA == 40 x this



Tihanhe-1A
7168 GPUs
14336 Cores
> 4 MW

I/O Challenge

- 1 cube == 6TB
- 1 cube at 100 Gbit/s == 1 cube at 12 GByte/s ==> 8 minutes
- PCIe x 16 = 16 x 8 Gbit/s == 16 GByte/s
- DDR3 12800 memory bandwidth == 12.8 GByte/s ==> 1 cube transfer into DDR3 12800 memory takes also about 8 minutes!!
- NVidia Tesla Memory Bandwidth = 170 Gytes/s (6 GB dedicated memory) ==> about 35 seconds to read 1 cube
- NVidia Tesla 6 GB ==> 1000 Tesla cards to keep one cube in memory ==> intelligent memory management between host and GPU memory.

I/O Challenge

- NVidia Tesla 2070 requires about 0.25kW, 1 TFlops ==> 200 TFlops means 200 cards, these can keep 1.2 TB of data Sustained transfer rate
- SATA disks = 100 MByte/s, ==> requires 240 disks full speed to get to 12 GByte/s (2 x DDN 9900, Panasas)
- iODriveDuo transfer rate 1.5 GByte/s (read), 1 GByte/s (write) ==> requires 8 iODriveDuo to get to 12 GByte/s read, 12 cards for write 1 iODriveDuo == 640 GB ==> 10 cards to hold 1 cube
- BlueGen I/O nodes limited to 10 Gbit/s ==> 10 I/O nodes for 100 Gbit/s rest of the system can be scaled accordingly.

- ▶ Build simulators for everything which does not exist (yet) to have a complete life-cycle in place very early in the project.