

# ACTIVE SIMULATION

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# Basic description

- Allows model execution of state machines, activities, interactions and parametrics
- Execution can occur along simulated time

## Why do this?

- To validate the model by simulating triggers and seeing whether the modelled system responds as intended

## Caveat

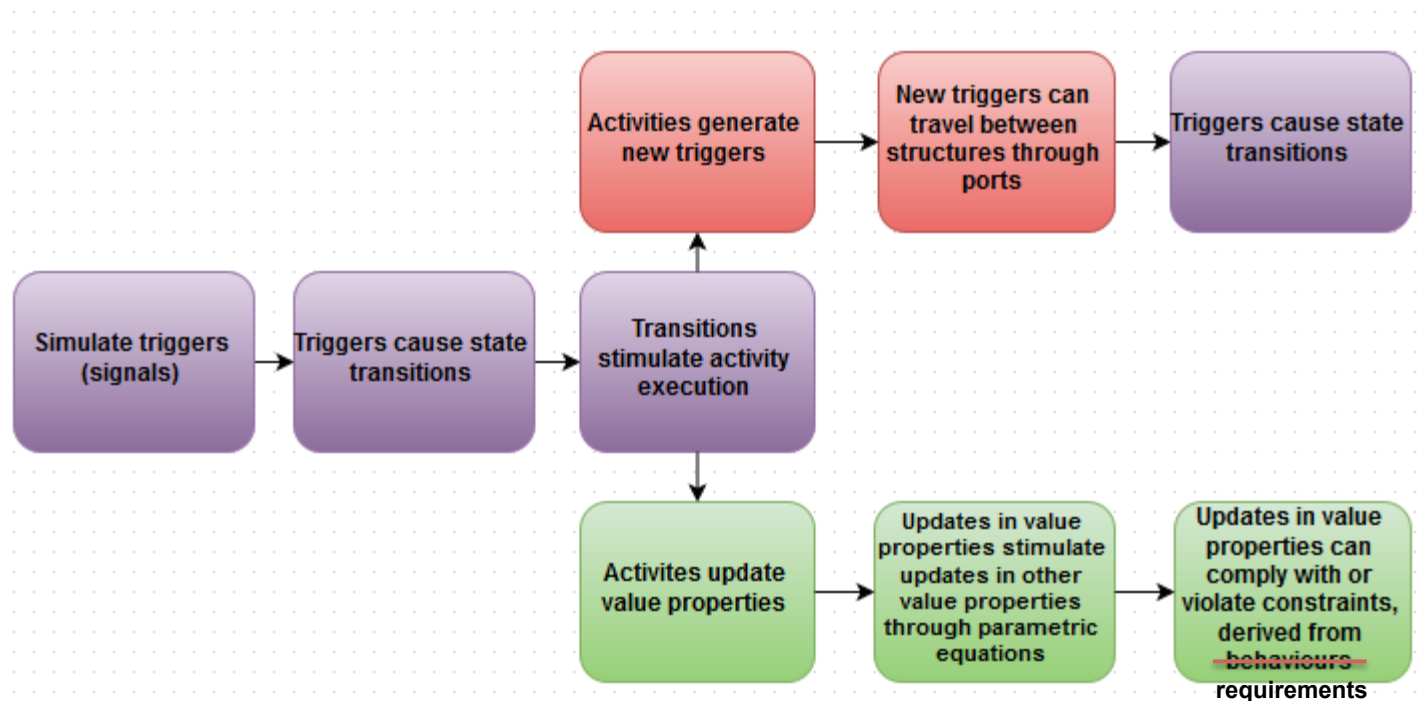
- Only a subset of SysML elements is supported

# Tool



- **Cameo Simulation Toolkit**
  - An package that needs to be bought and used in addition to Cameo Systems Modeller

# Process logic (a ‘non-exhaustive’ description)

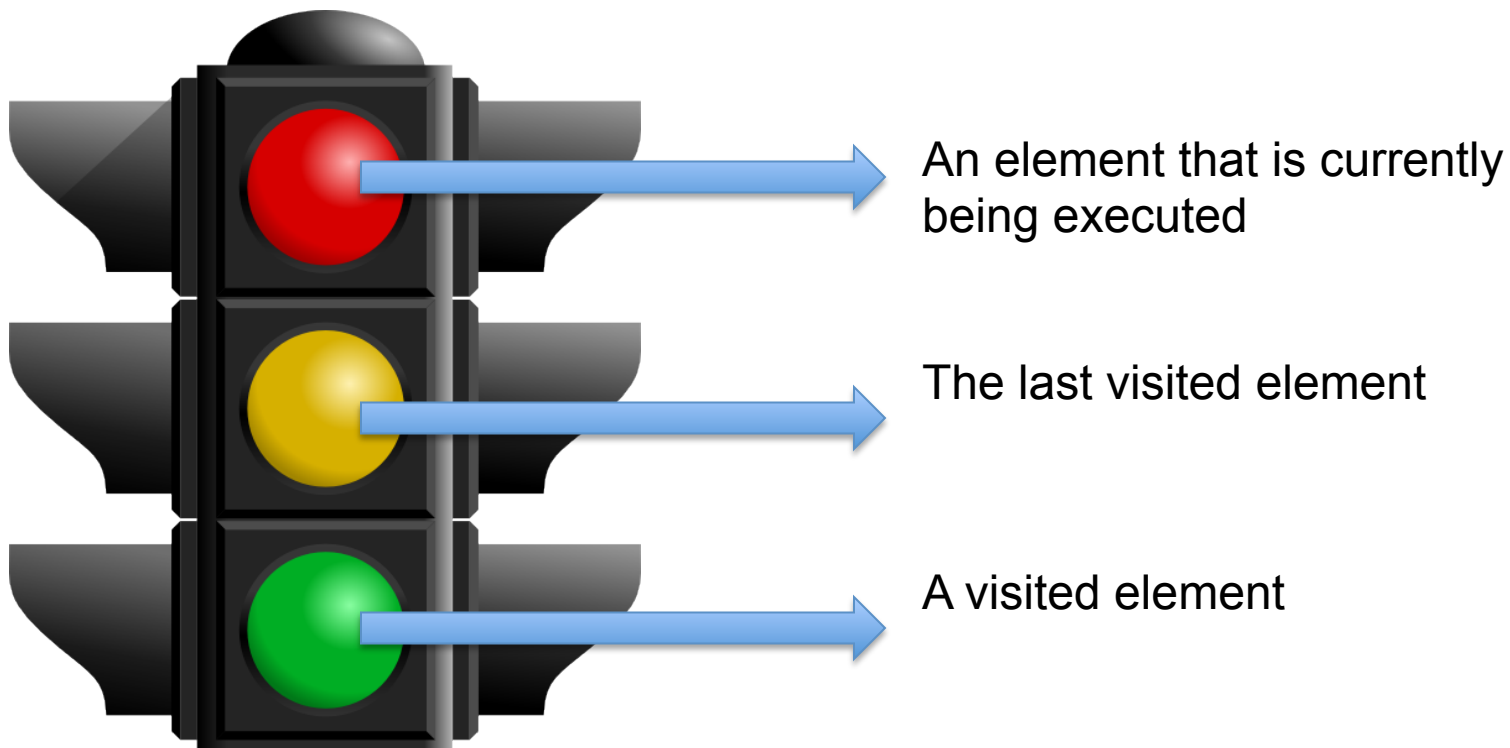


## Example 1- Description (not in model)

1. A telescope operator changes several administrative states for a Dish
2. INFRA detects strong winds, leading TM to put a Dish into a stow-lock state

Citation: Dish state machines (draft) by Corrie Taljaard

# Execution colour key



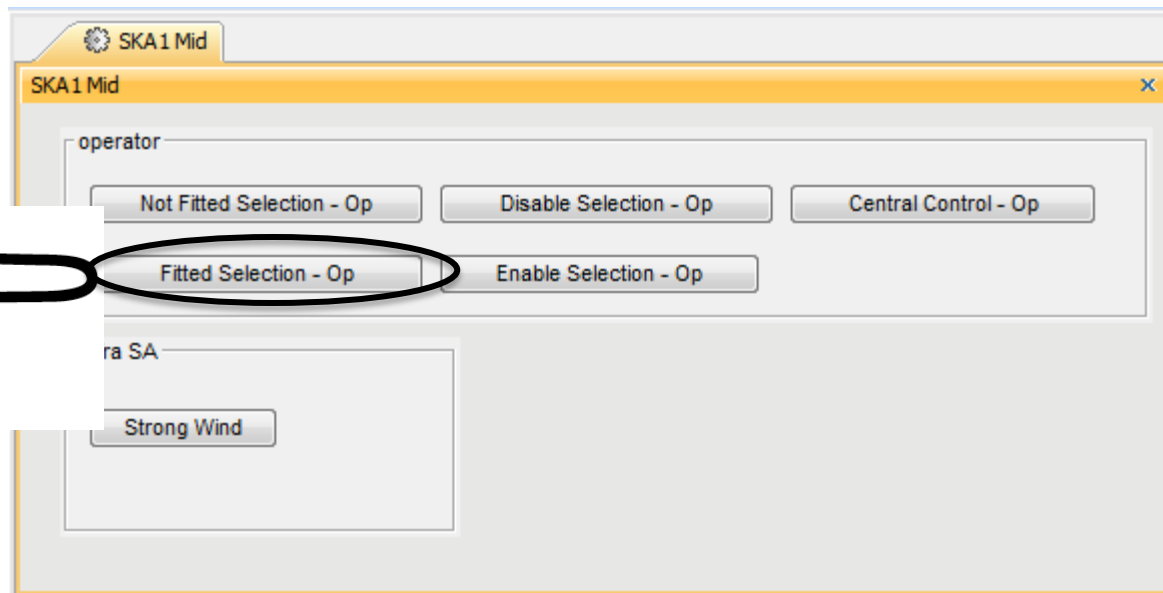
<http://mynutratek.com/blog/>

# Execute!

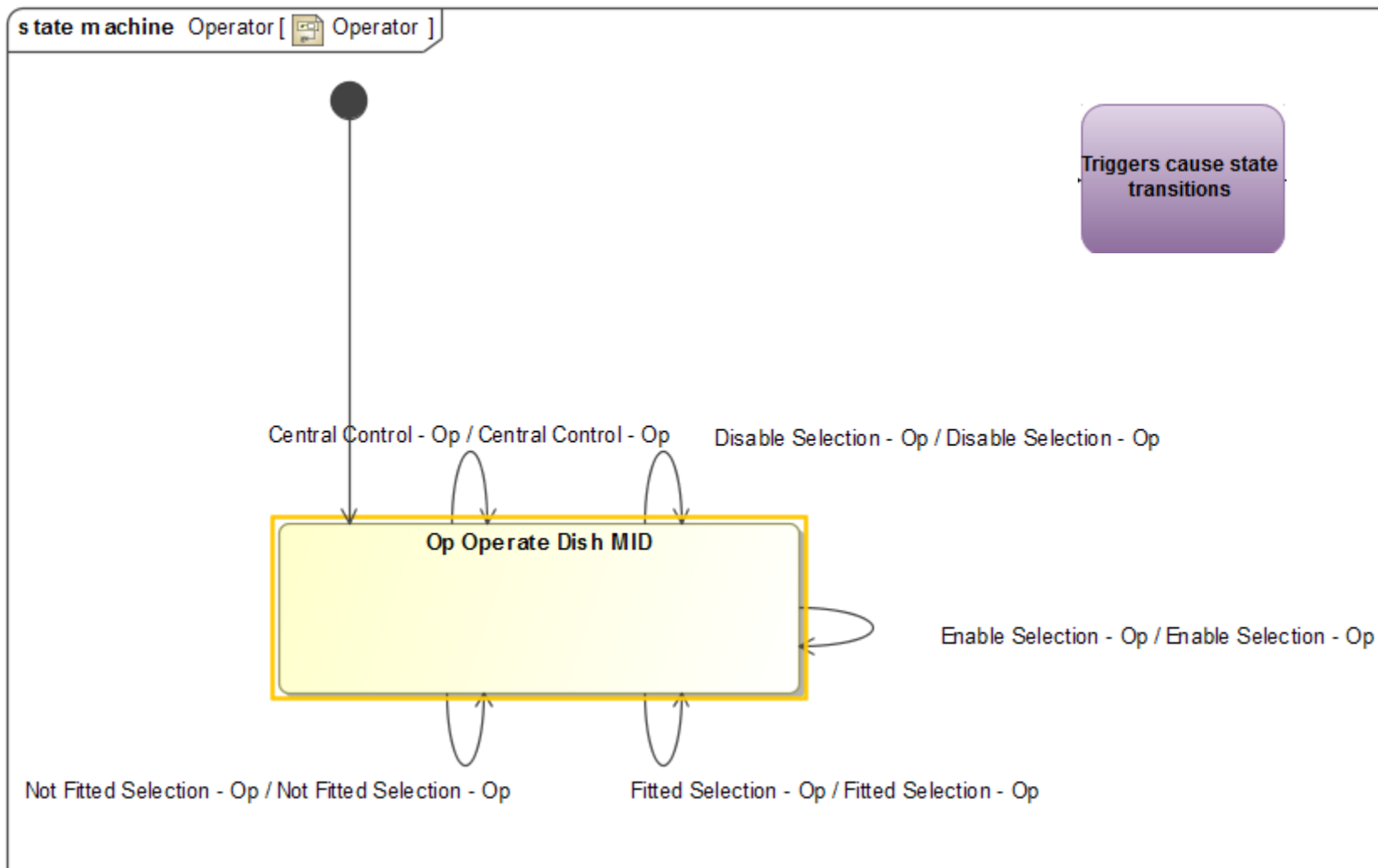


Simulate triggers  
(signals)

**PRESS**







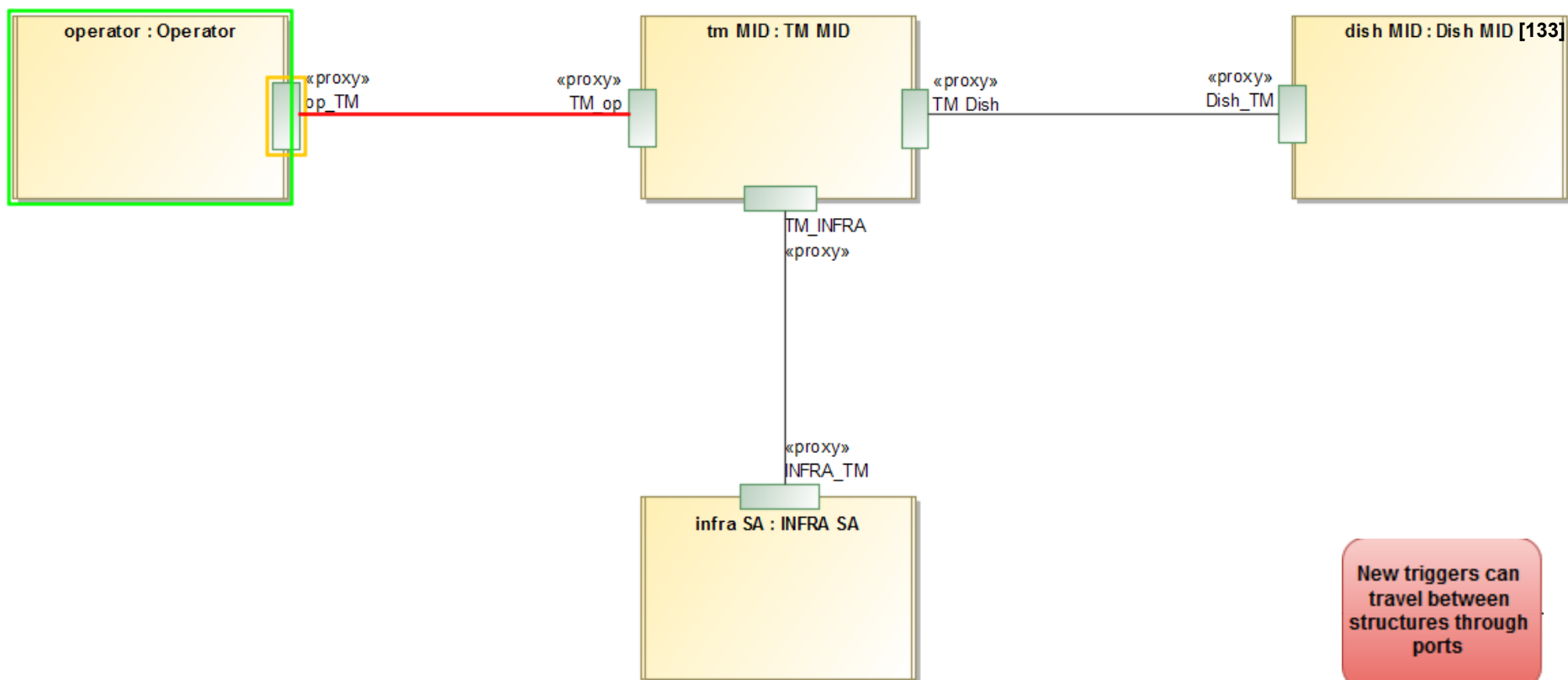
activity Fitted Selection - Op [  Fitted Selection - Op ]



Activities generate  
new triggers

Transitions  
stimulate activity  
execution

class SKA1 Mid [ SKA1 Mid ]

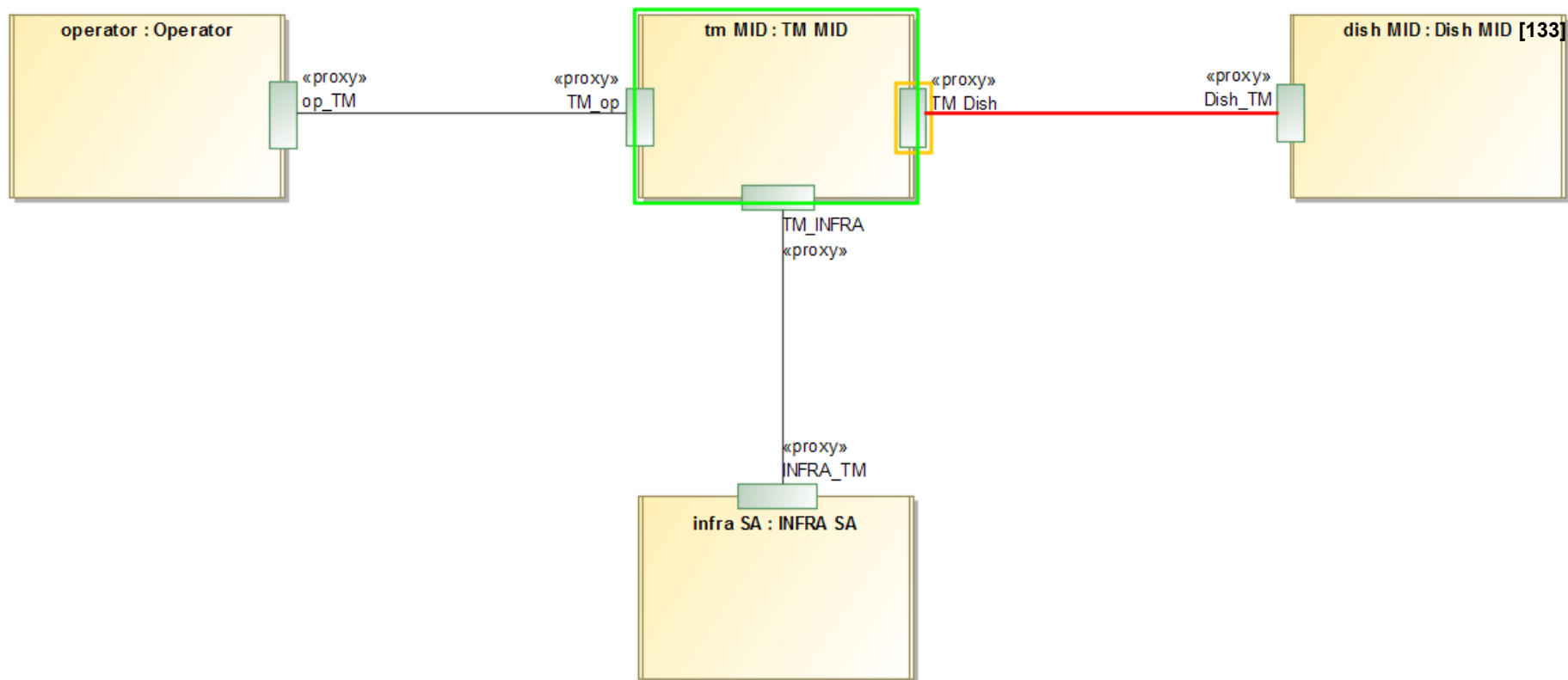


New triggers can travel between structures through ports

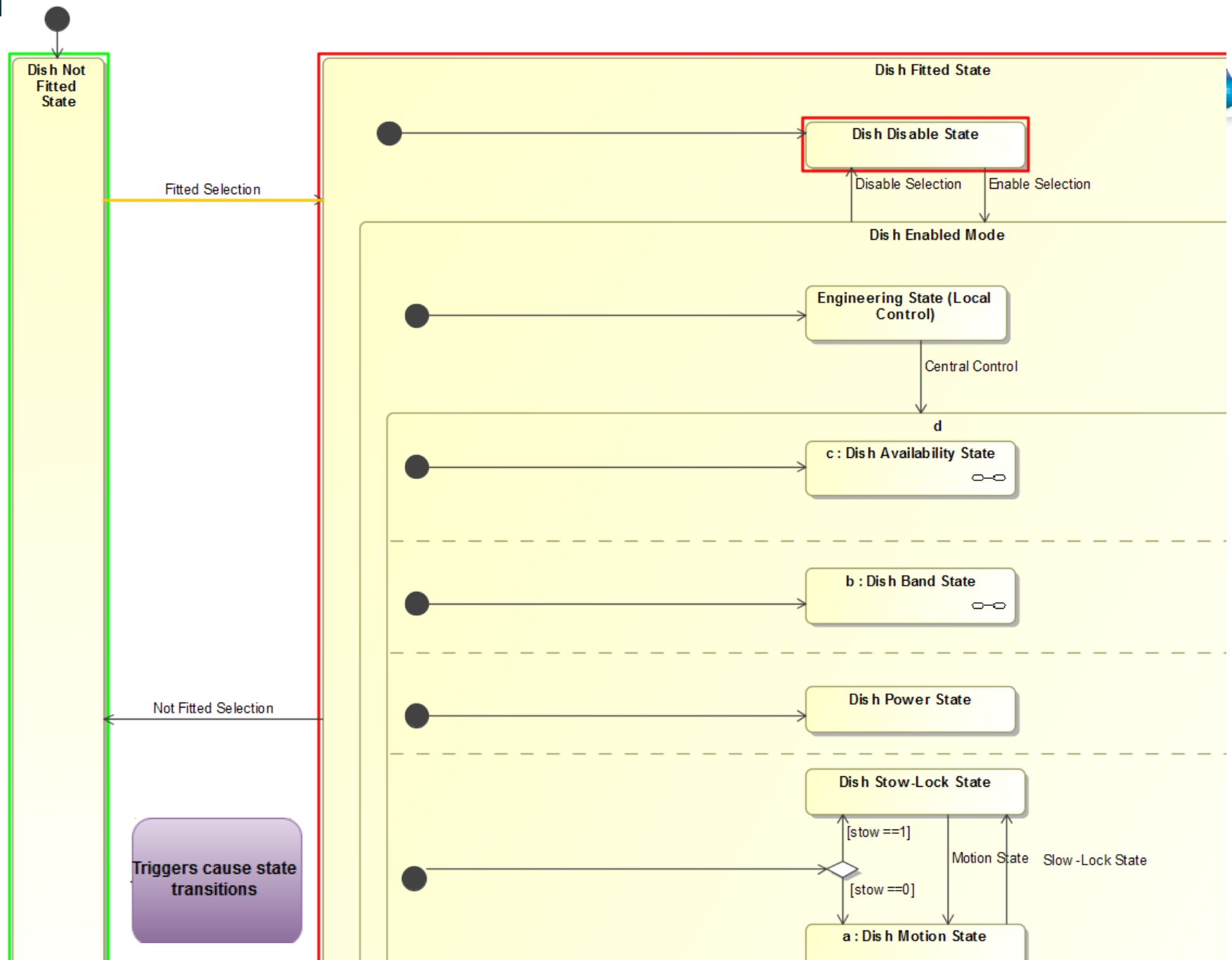
- A similar sequence occurs for the block 'TM MID', which also owns a state machine
- The triggers for each of its transitions are also linked to activities

This results in:

class SKA1 Mid [ SKA1 Mid ]



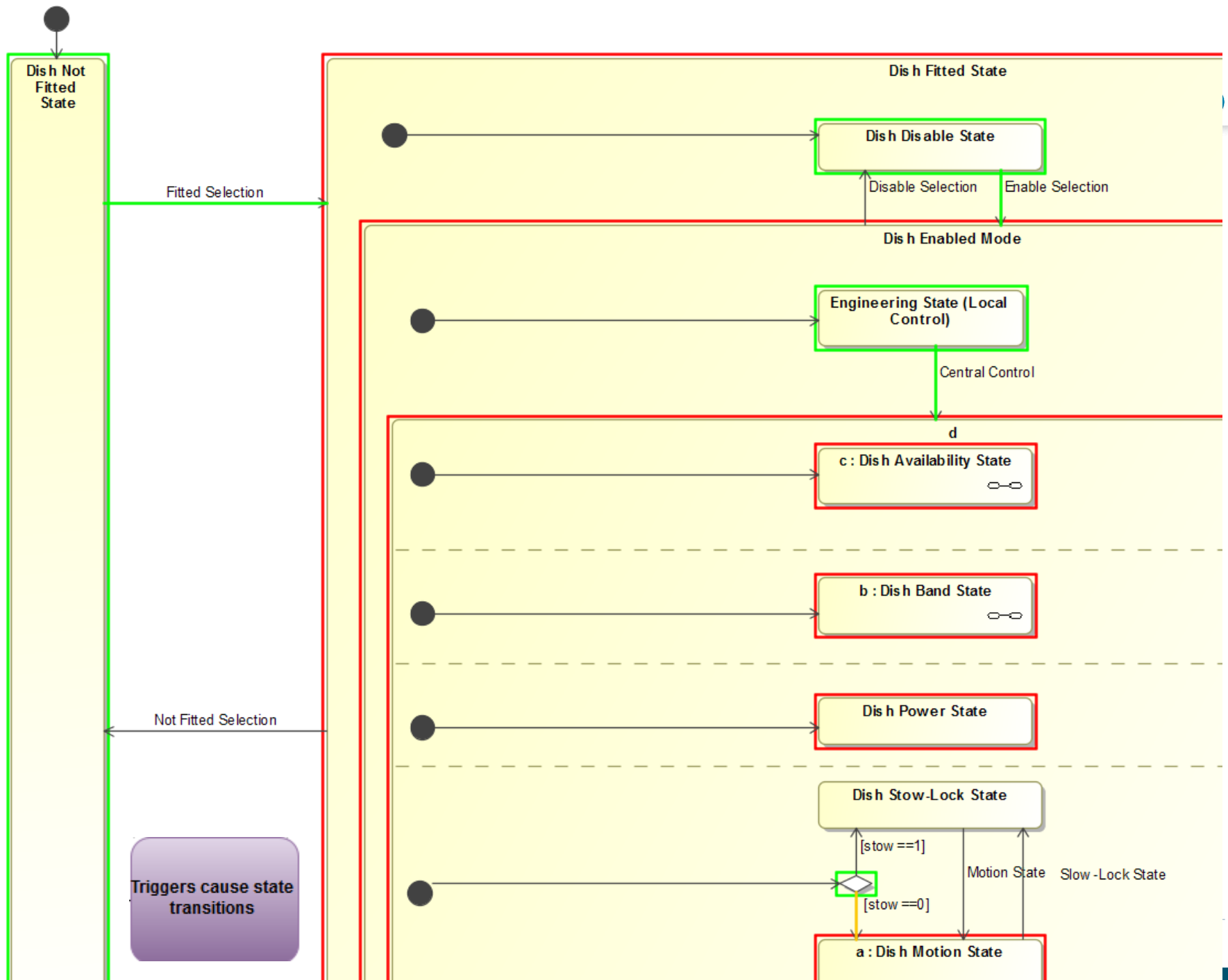
New triggers can travel between structures through ports




The sequence of triggers:

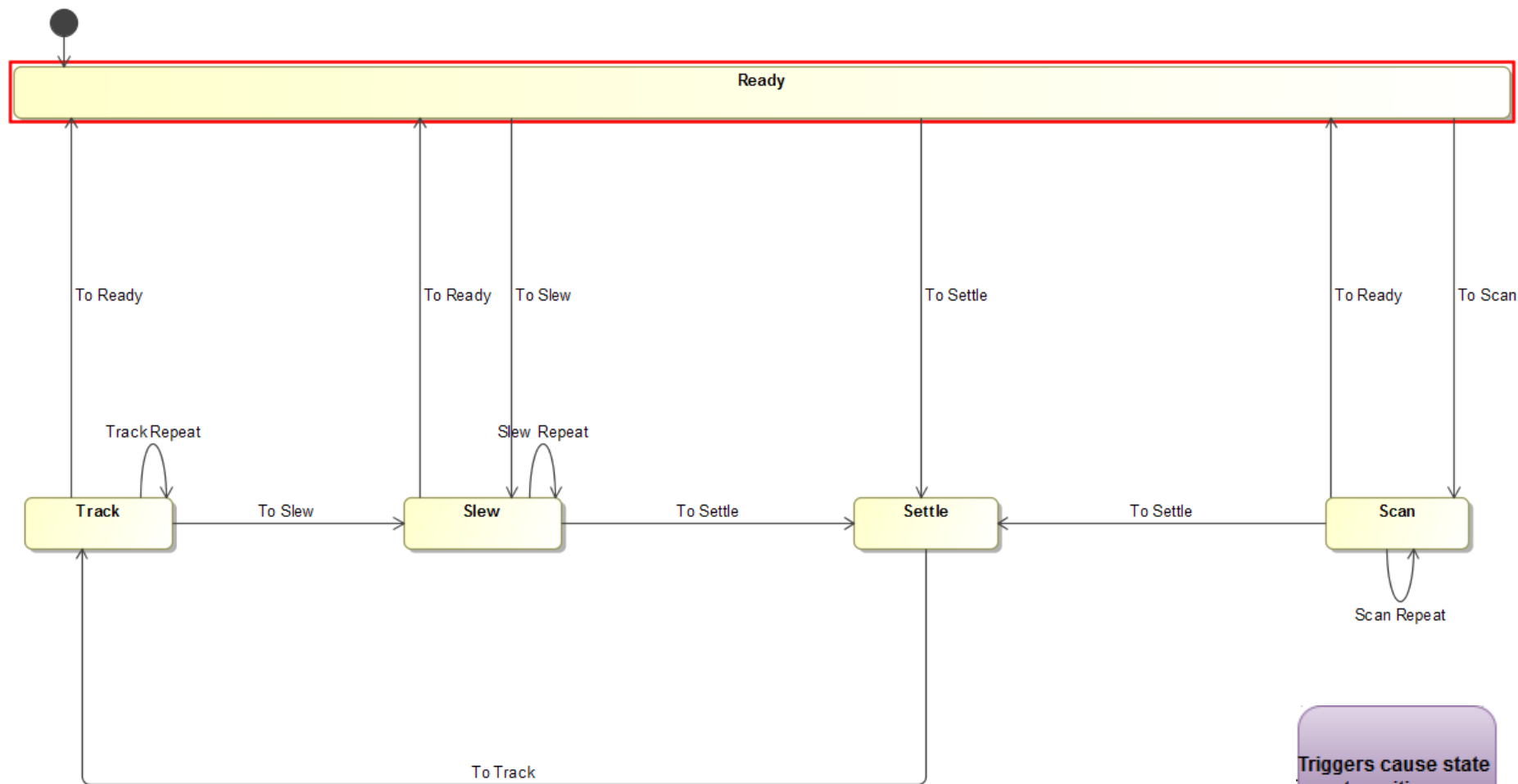
‘Enable Selection – Op’ → ‘Central Control – Op’

results in:





state machine Dish Motion State [  Dish Motion State ]



Triggers cause state transitions

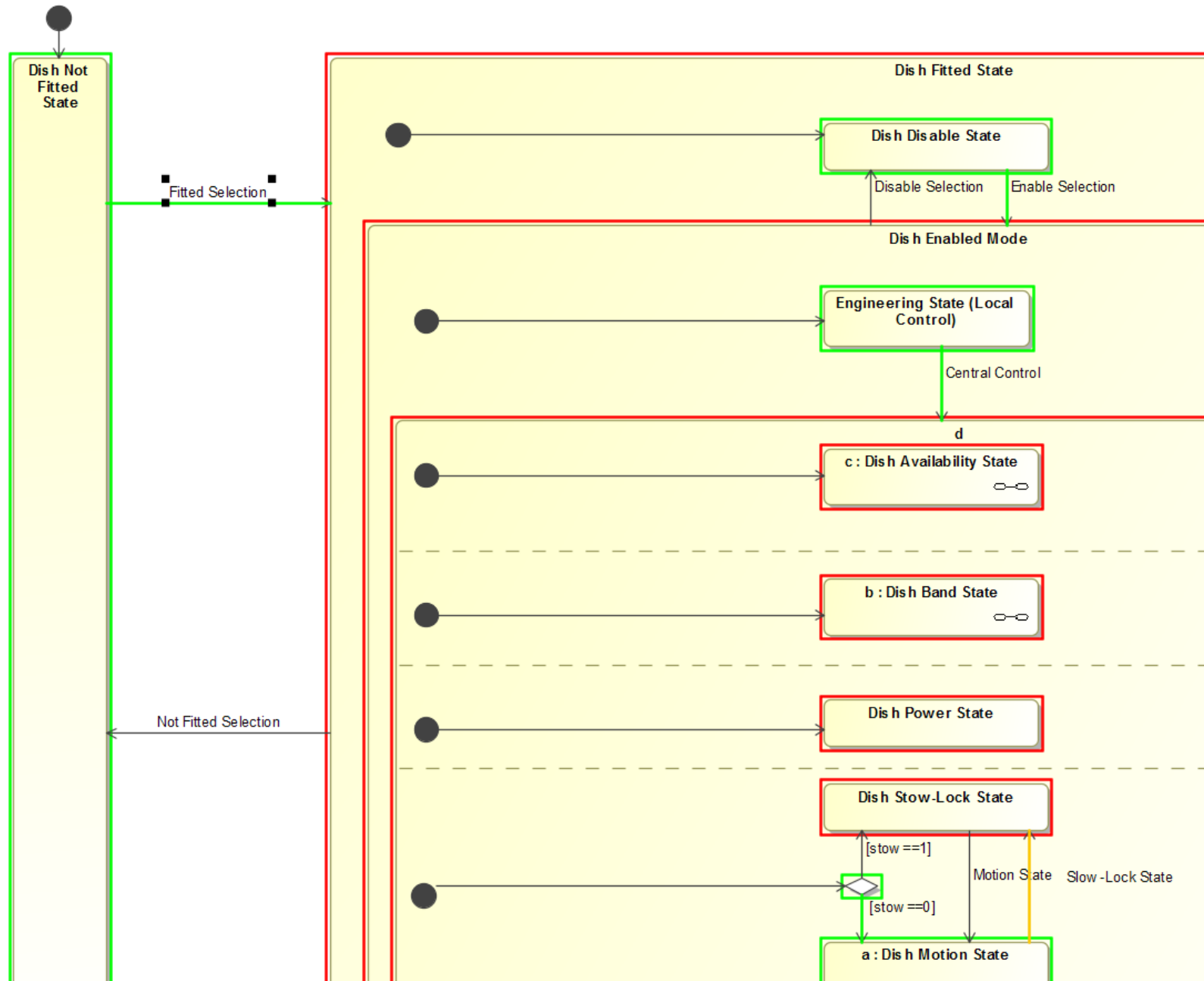
Then. The trigger:

‘Strong Wind’

results in an interaction between the blocks

‘INFRA SA’, TM MID’, and ‘DISH MID’

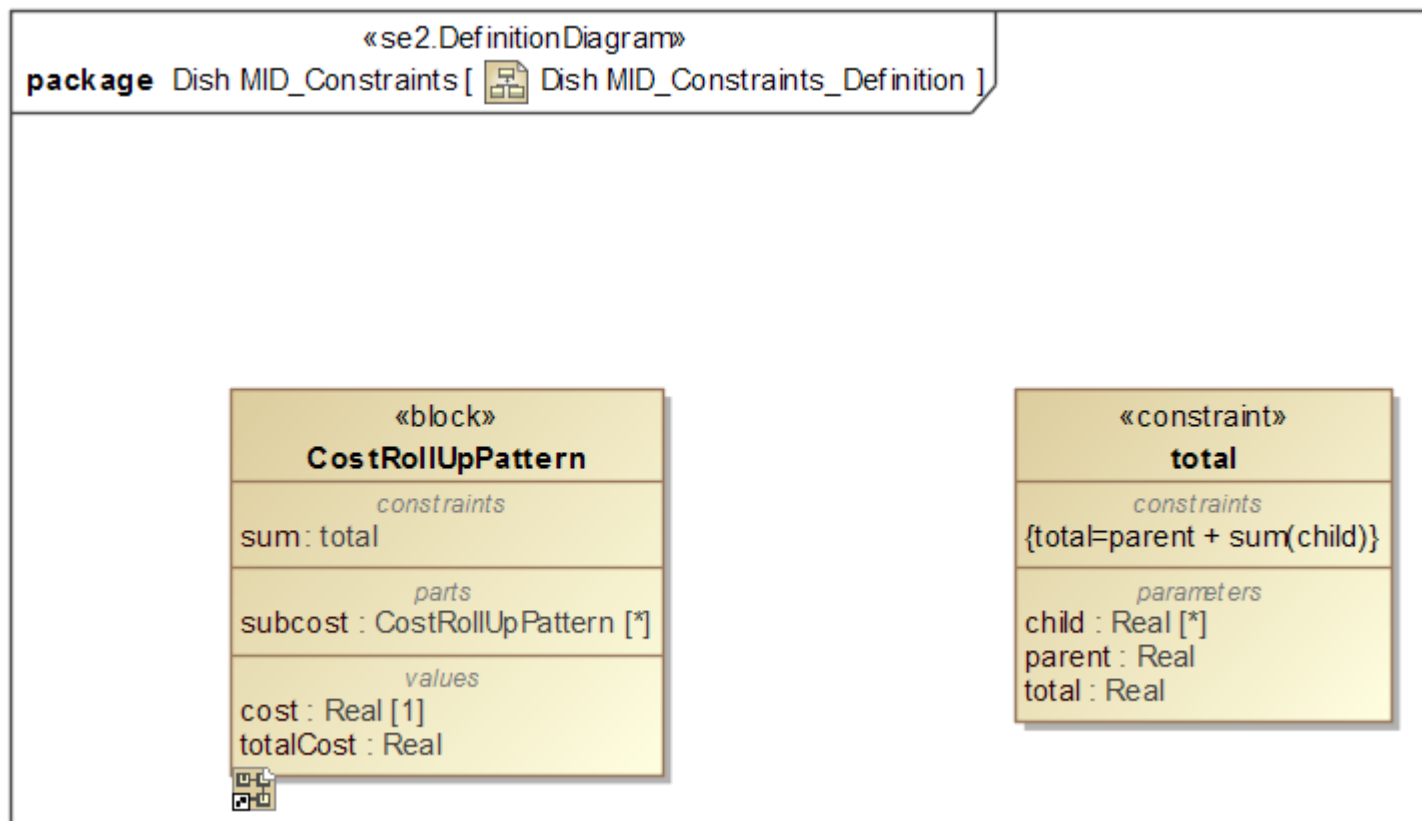
which results in:



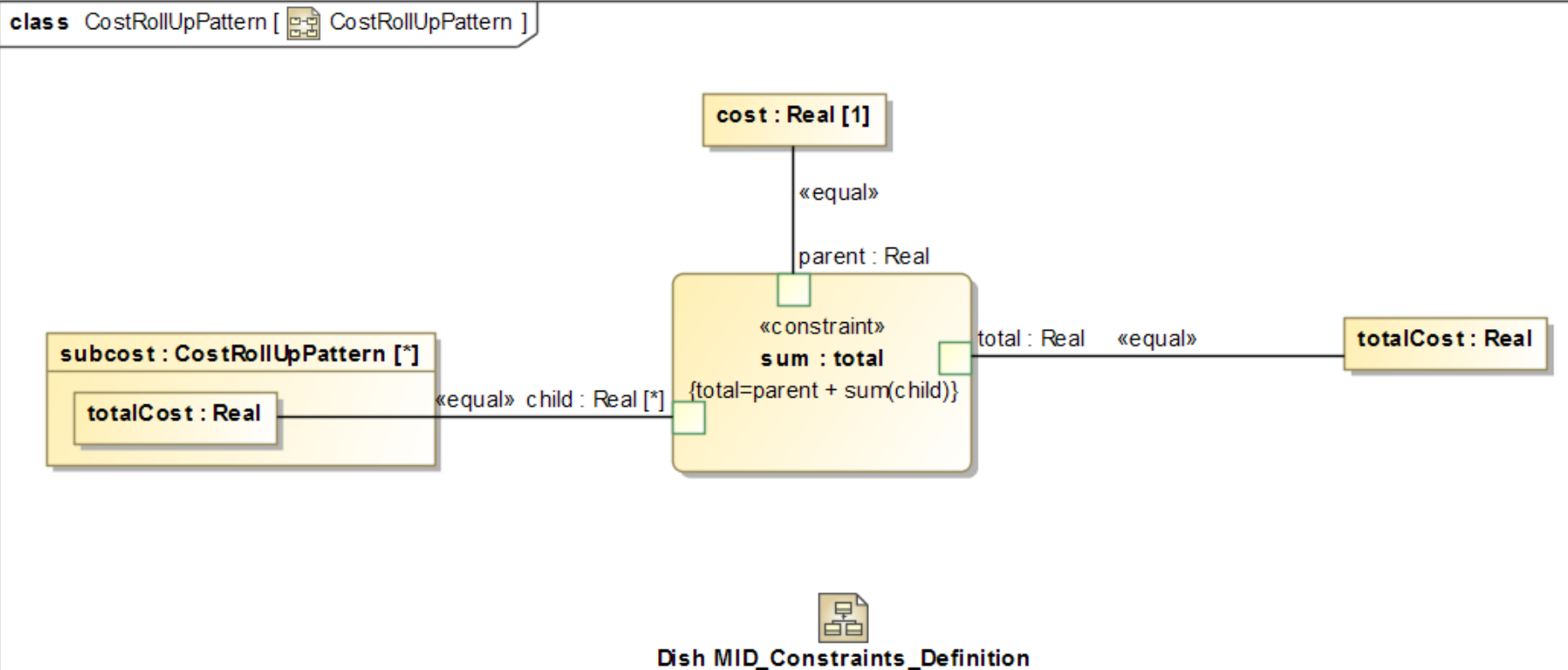
## Example 2 (not in model)

- While the Dish is in stow-lock state, a systems engineer decides to do a **cost rollup**
- The systems engineer does this as follows:

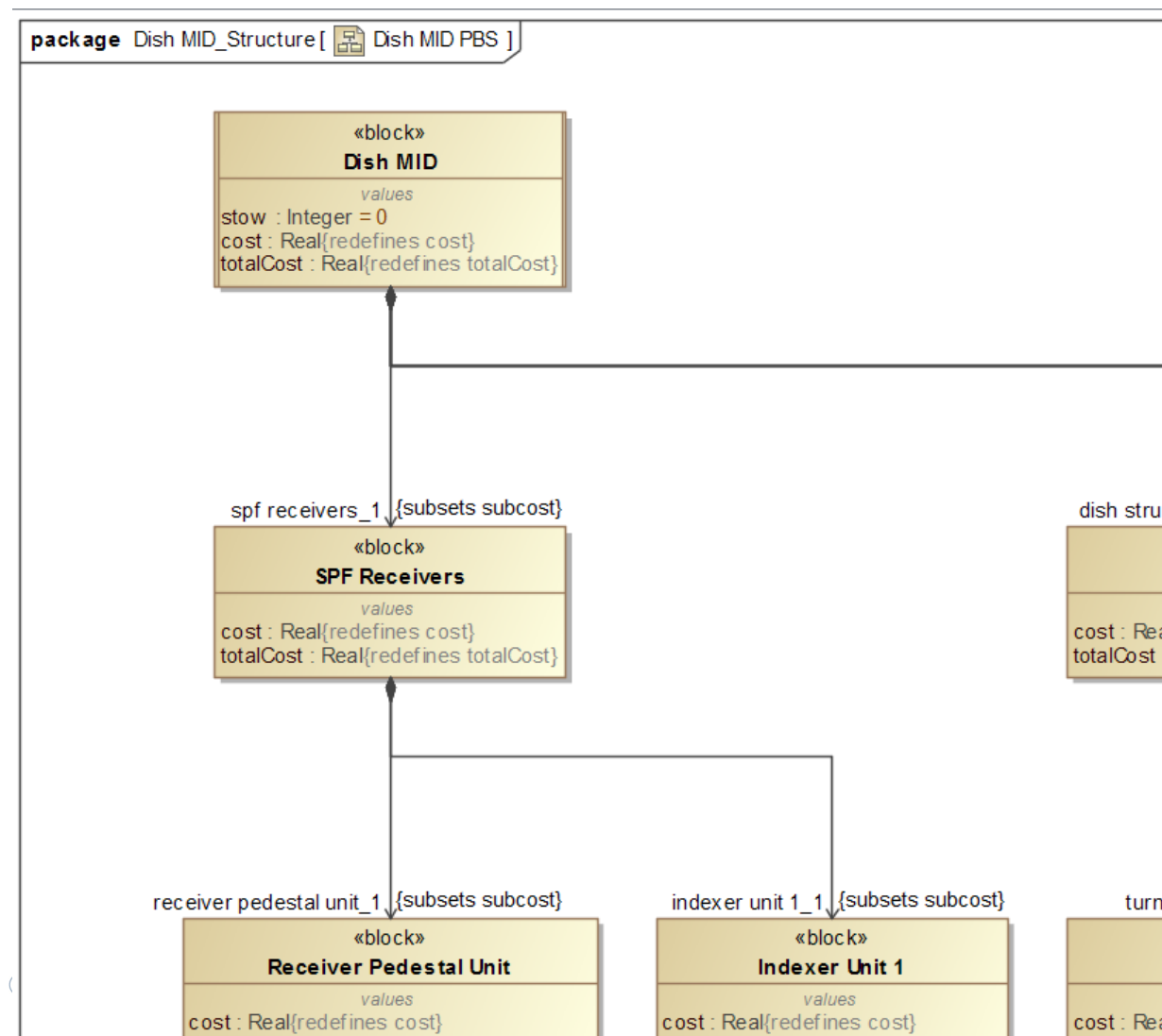
- A **reasoning pattern** is defined by first creating a specific block and constraint block pair



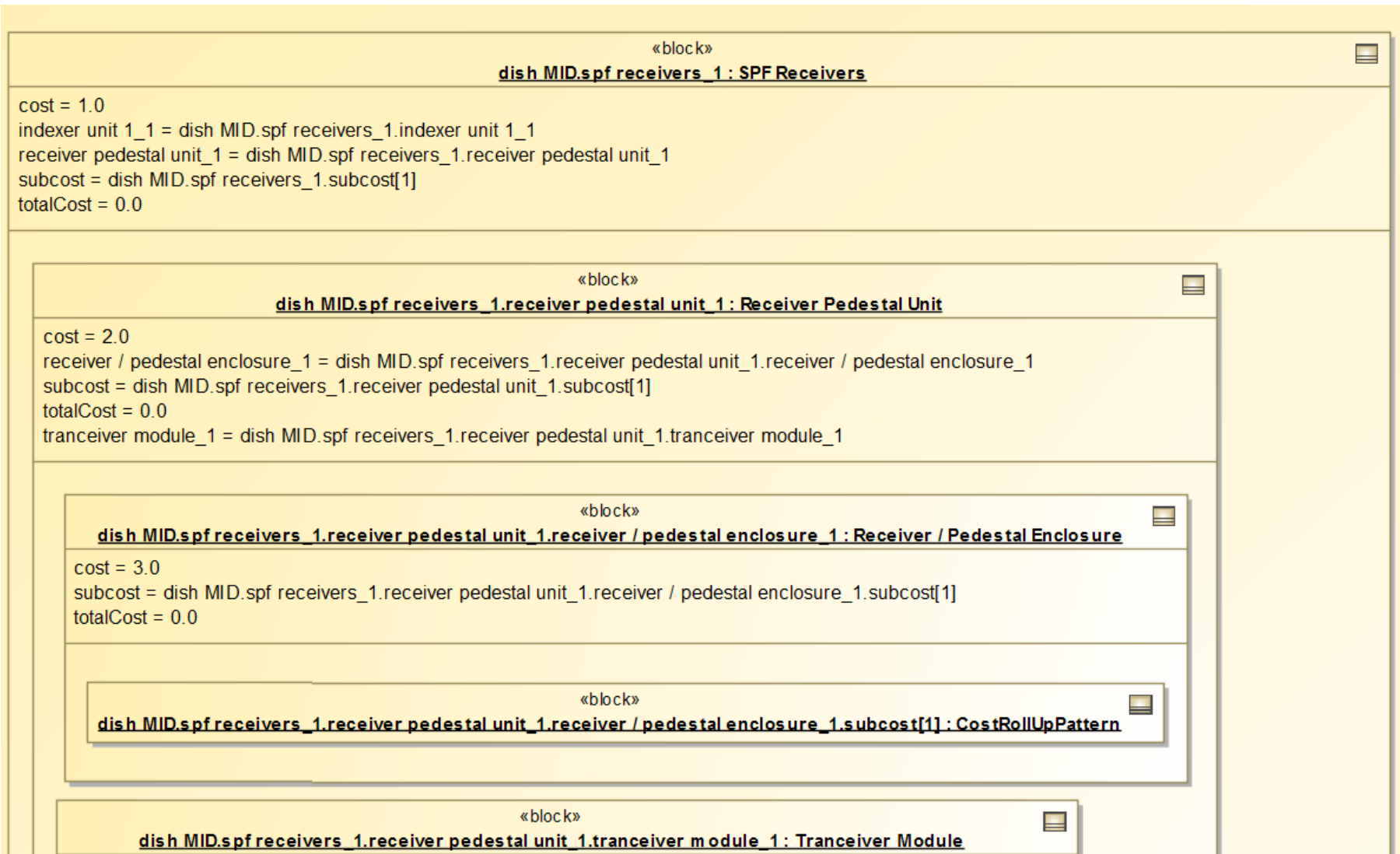
- A **parametric diagram** is then used to relate these two blocks



- A **PBS** is then created, and the **reasoning pattern** is applied to this PBS



- An **instance** of this PBS is generated and cost values are specified for all component instances





- Lastly, **execute!**

Variables	
Name	Value
Dish MID [Dish Not Fitted State]	dish MID : Dish MID@390c40e9
sum : total {total=parent + sum(child)}	total@42fe1cab
subcost : CostRollUpPattern [*]	[CostRollUpPattern : CostRollUpPattern@301da841, Dish ...
cost : Real [1] {redefined by cost}	0.0000
totalCost : Real {redefined by totalCost}	161.0000
stow : Integer	0
dish lmc_1 : Dish LMC {subsets subcost}	Dish LMC : Dish LMC@1dfb154f
sum : total {total=parent + sum(child)}	total@6c7c7d47
subcost : CostRollUpPattern [*]	[CostRollUpPattern : CostRollUpPattern@612e27dc, LMC ...
cost : Real [1] {redefined by cost}	12.0000
totalCost : Real {redefined by totalCost}	39.0000
lmc hardware_1 : LMC Hardware {subsets s...	LMC Hardware : LMC Hardware@6104f7f5
lmc software_1 : LMC Software {subsets su...	LMC Software : LMC Software@78b861fa
cost : Real	12.0000
totalCost : Real	39.0000
dish infrastructure_1 : Dish Infrastructure {sub...	Dish Infrastructure : Dish Infrastructure@b047b59
spf_1 : SPF {subsets subcost}	SPF : SPF@53799e41
spf receivers_1 : SPF Receivers {subsets subc...	SPF Receivers : SPF Receivers@6f9134e0
dish structure_1 : Dish Structure {subsets subc...	Dish Structure : Dish Structure@62f85035
cost : Real	0.0000
totalCost : Real	161.0000
Dish_TM	





**"We've done a computer simulation of your projected performance in five years. You're fired."**

CN  
COLLECTION

**THANK YOU**