

Challenging radio-astronomy imaging

a direct source localization from uv-plane observations

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Sources' localization: classical pipeline

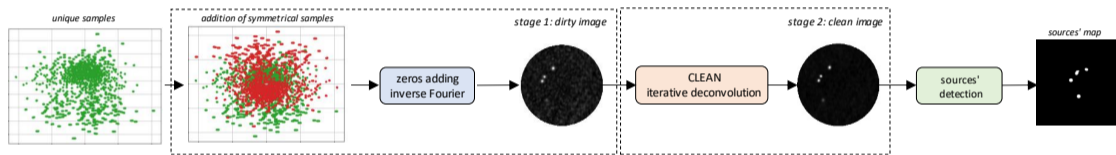
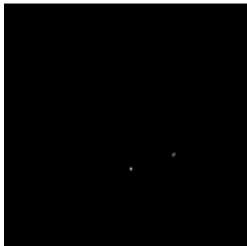


Figure: Schematic representation of the classical pipeline (CLEAN - complex and computationally expensive iterative deconvolution algorithm)

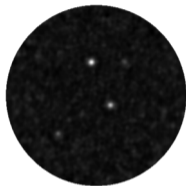
Research question

- Source localization directly from uv-plane observations omitting the sky model reconstruction (dirty & clean)
 - ? efficiency
 - ? time complexity

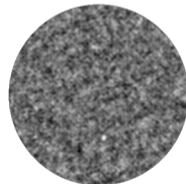
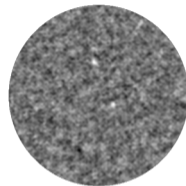
Simulated data (CASA \rightarrow ALAM)



True sky models

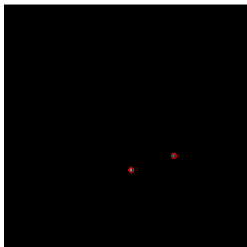
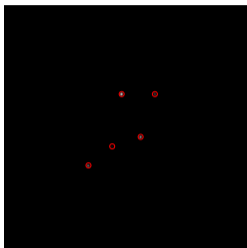


Noisises

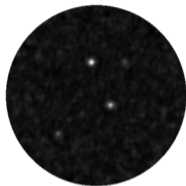


Noisy

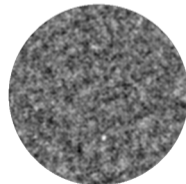
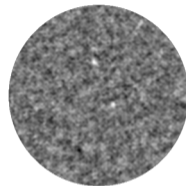
Simulated data (CASA \rightarrow ALAM)



True sky models



Noiselses



Noisy

Sources' localization: proposal pipeline

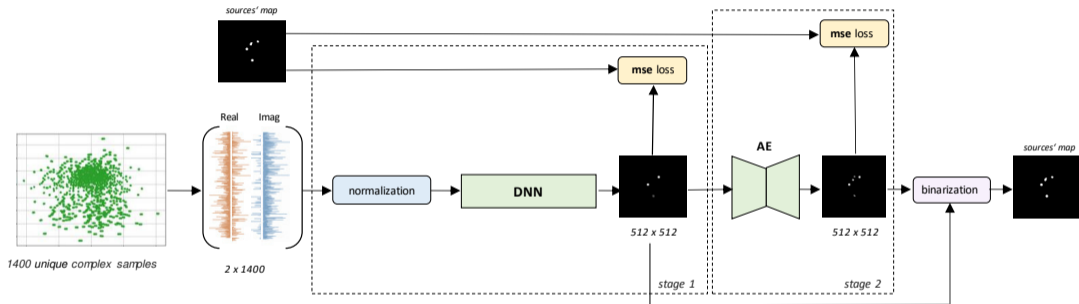
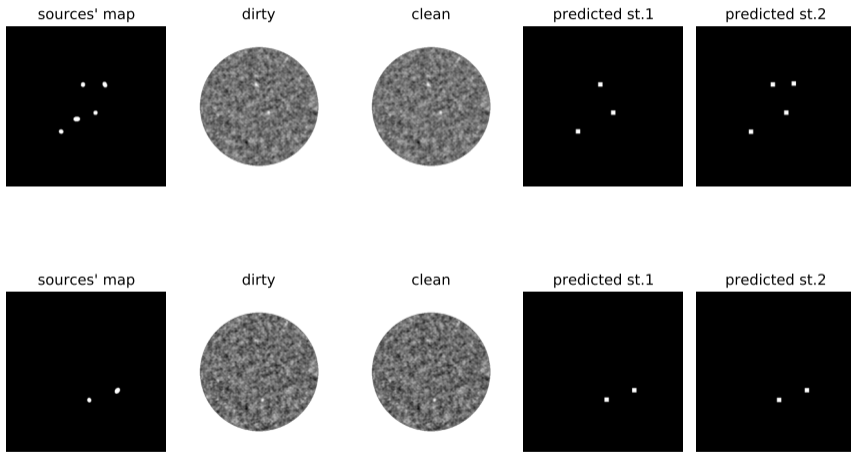
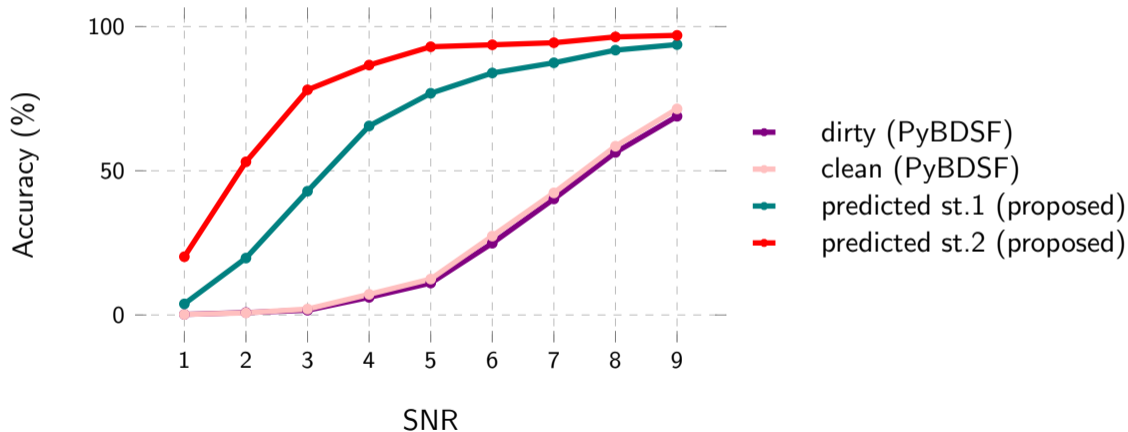


Figure: Schematic representation of the proposed approach

Results: noisy



Results: sources' localization



Summary

Conclusions:

- The proposed approach is more efficient in the presence of noise, especially for the low SNR
- At the inference stage, the proposed approach is in times faster than the classical pipeline

Future work:

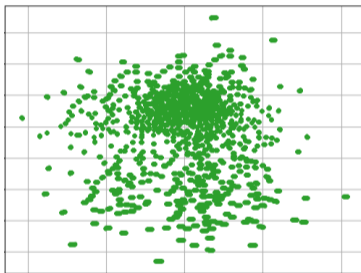
- Reinforcing of the proposed approach by more powerful networks like DDPM and investigation its abilities for the reconstruction / prediction sources' flux intensity directly from the uv-sampled data omitting dirty and clean image construction
- Investigation of optimal sampling for the tasks of true sky model image reconstruction and source localization

Thank you!

Questions?

Data simulations

- Simulation tool - CASA
- Number of antennas: 43
- Number of channels (frequencies): 240
- Total integration time: 20 mins
- Sampling time: 10 secs
- Source type: Gaussian
- Source positions: random
- Number of sources: variable 0 - 5
- Amount of data: (i) 0 sources \rightarrow 1 000 sky models; (ii) 1-5 sources \rightarrow 9 164 sky models
- Noise: (i) atmospheric noise ($\text{pwv} = 1.796$); (ii) receiver noise (expected at the frequency of 230ghz)



UV-plane sampling map

Training parameters

- Train subset: 7331 samples (80%)
- Validation subset: 917 samples (10%)
- Test subset: 917 samples (10%)

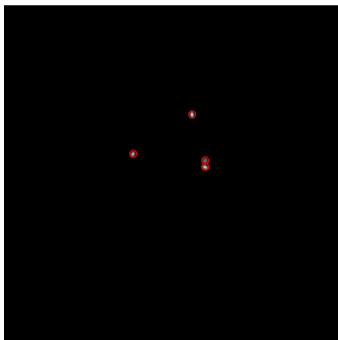
Stage 1:

- learning rate: $1e-4$
- batch size: 312
- epochs: 1000

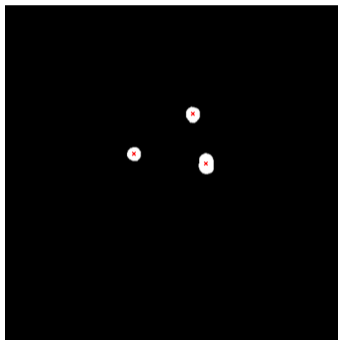
Stage 2:

- learning rate: $1e-3$
- batch size: 32
- epochs: 500

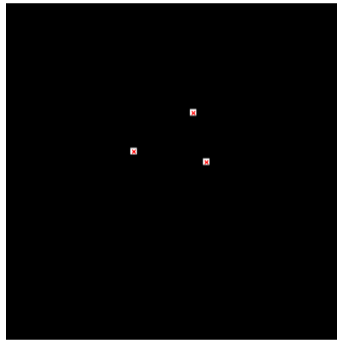
Complicated cases



True sky model



Binarized prediction



Binarized prediction wrt the beam size