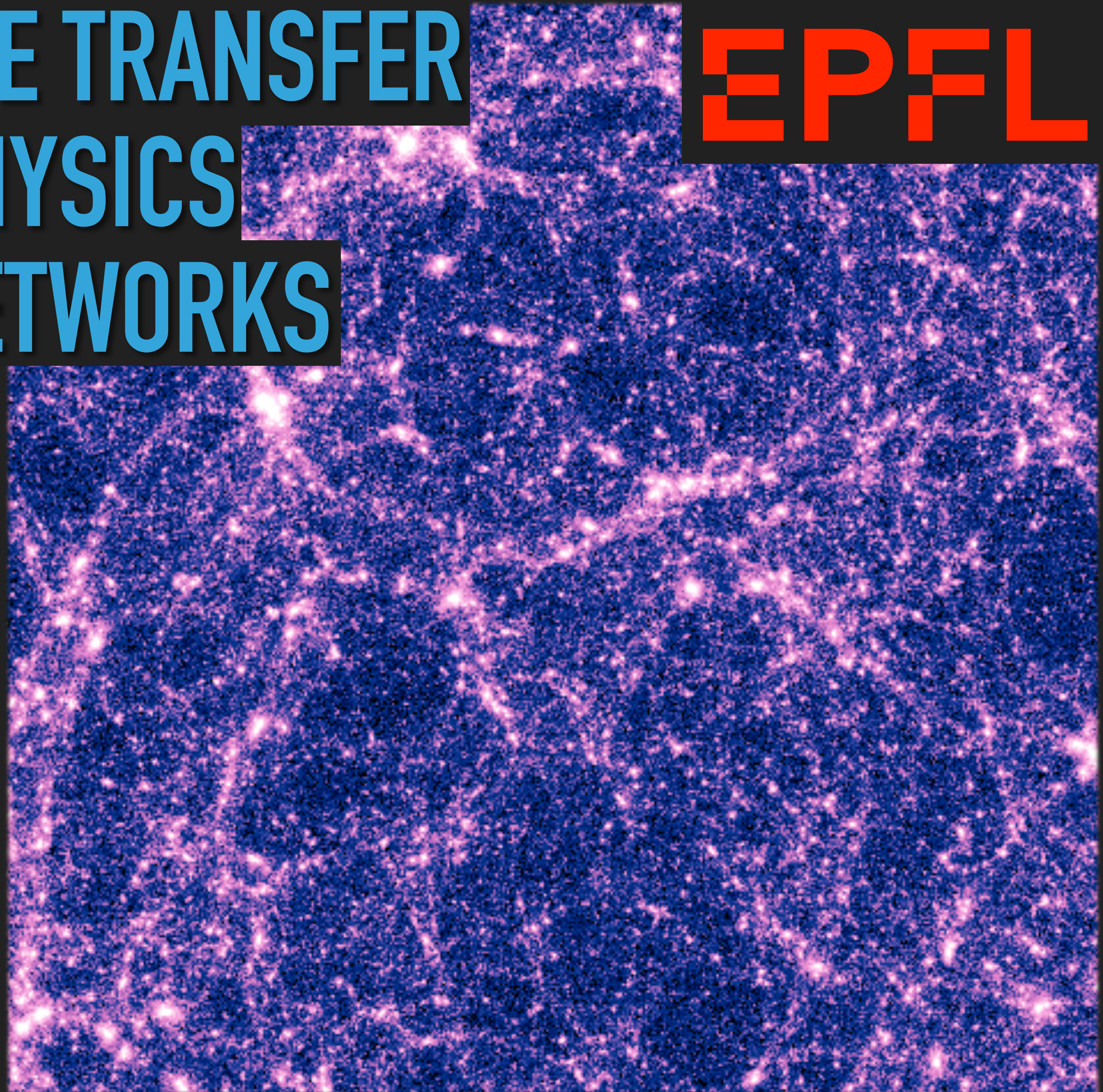


ACCELERATE RADIATIVE TRANSFER SIMULATIONS WITH PHYSICS INFORMED NEURAL NETWORKS

EPFL

MASTER'S THESIS
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UNDER SUPERVISION OF
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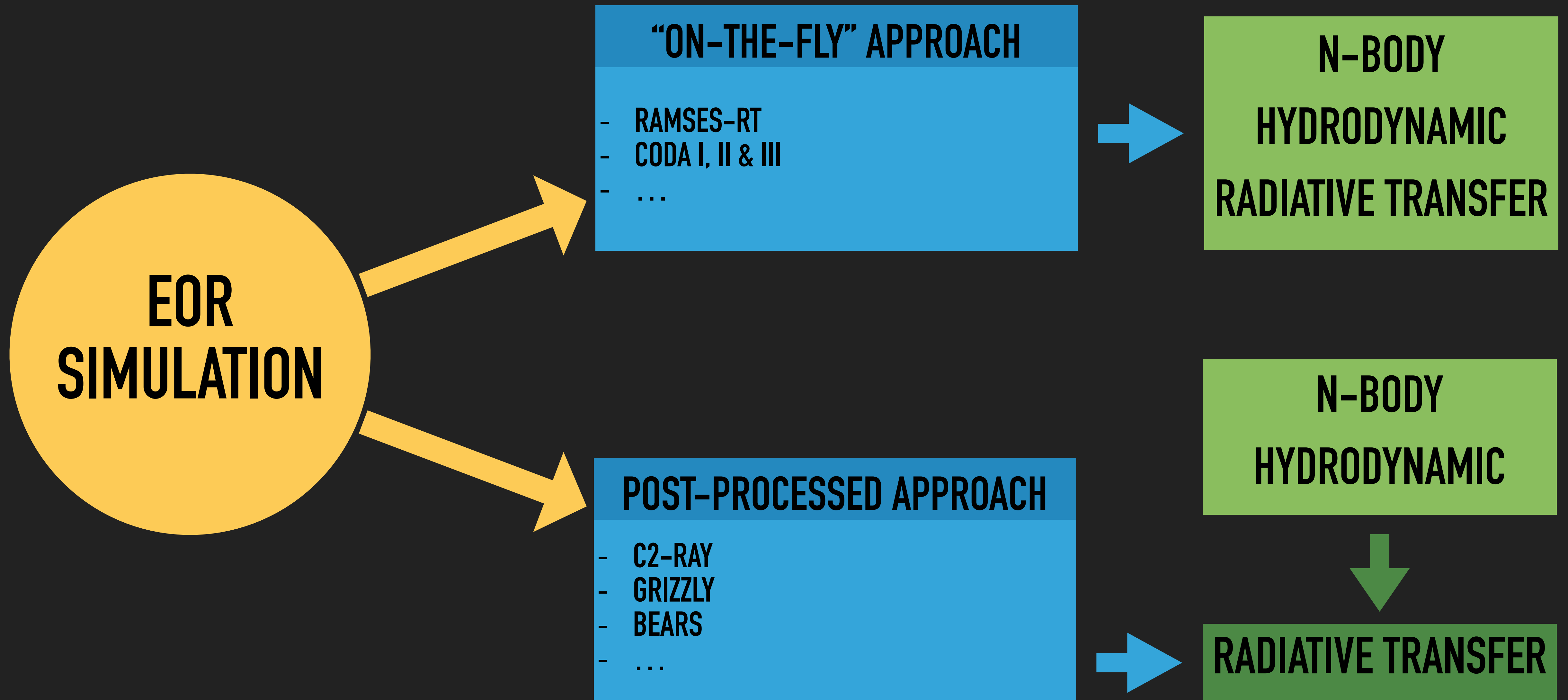


INTRODUCTION

- EoR study is vital for Cosmology
- SKA-Low will allow detailed EoR observations
- Need simulations to compare to SKA observations

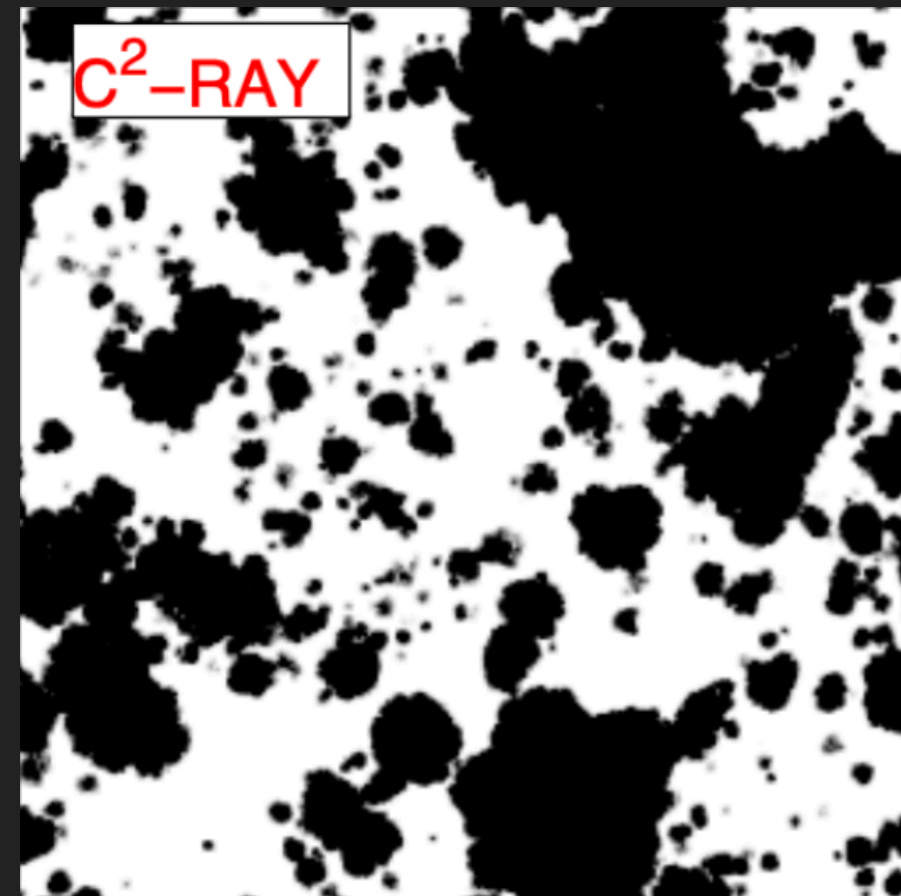


SKA-Low demonstration images. Credit: SKAO (Media Kit)



- **C²-Ray**

- State of the art 3D RT code
- ✓ Physically motivated results
- ✗ Very computationally intensive (millions of core-hours)



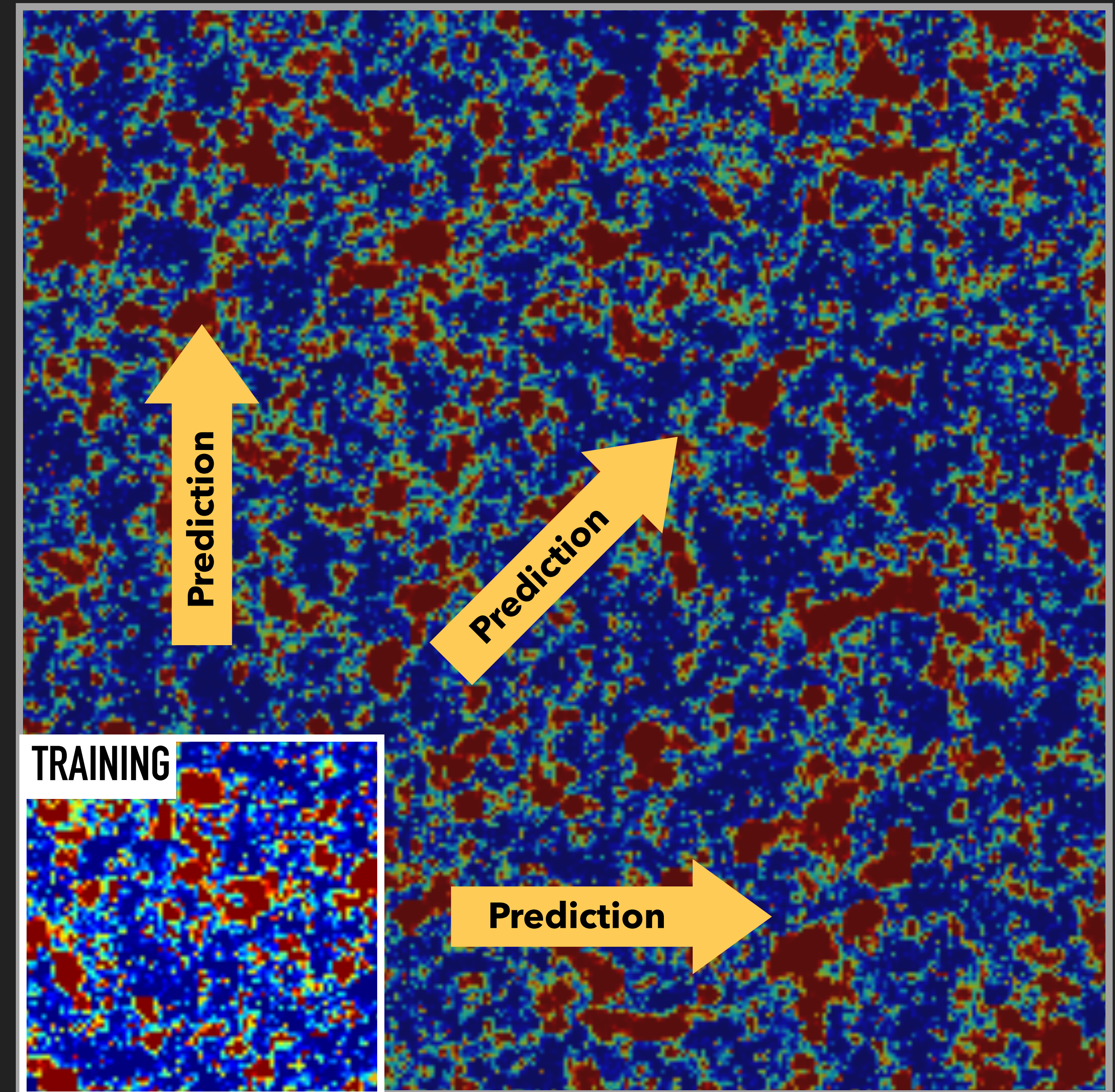
- **Grizzly**

- 1D RT code
- ✗ Very approximated but physically motivated results
- ✓ Light to run (a few core-hours)



- **PINION**

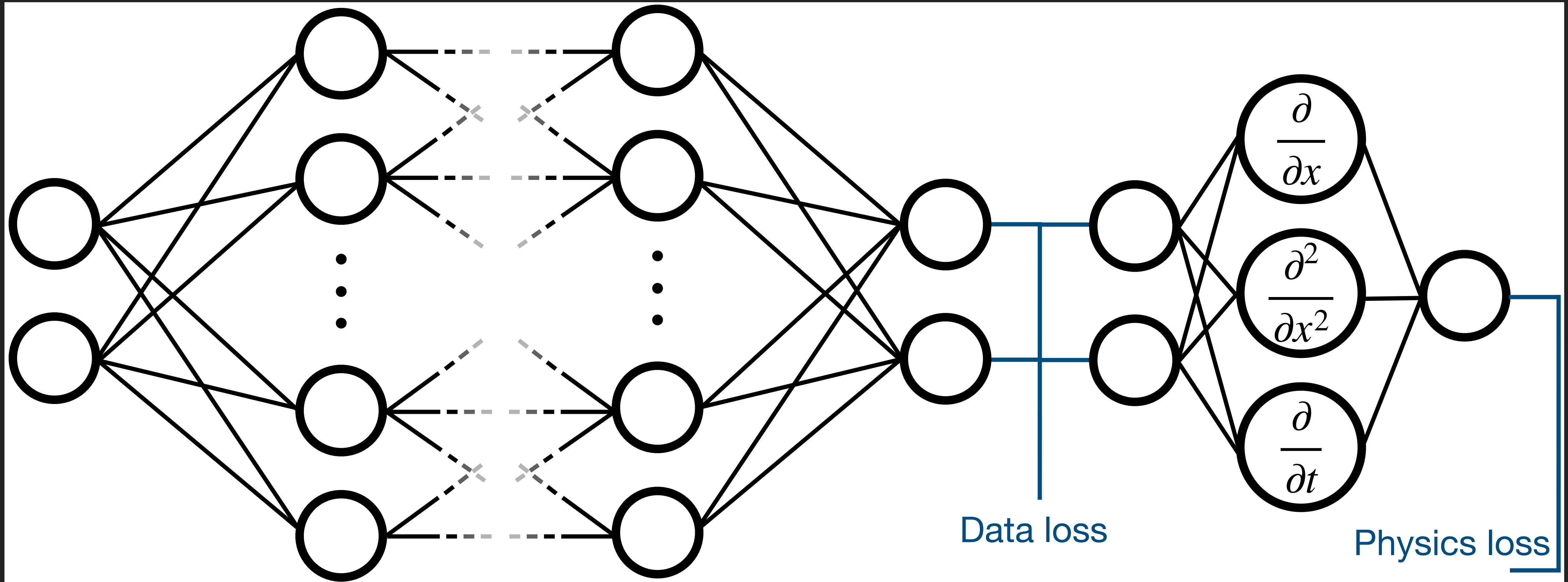
- Train neural network on small C^2 -Ray simulation
- Produce larger scale RT simulations:
 - ✓ Faster than C^2 -Ray
 - ✓ As accurately as C^2 -Ray



PINIION

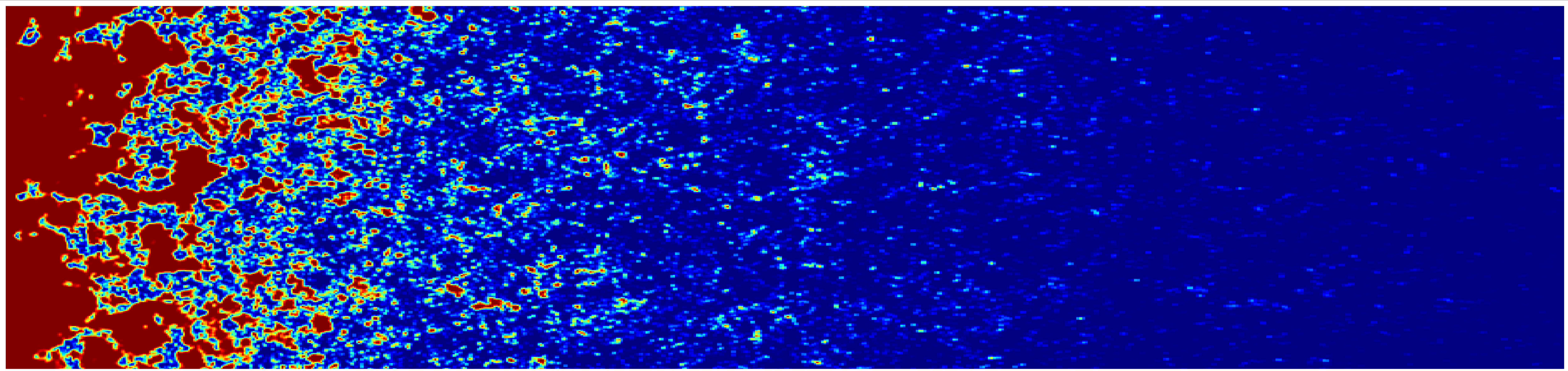
PHYSICS INFORMED NEURAL NETWORK FOR REIONIZATION

[arXiv:2208.13803](https://arxiv.org/abs/2208.13803)



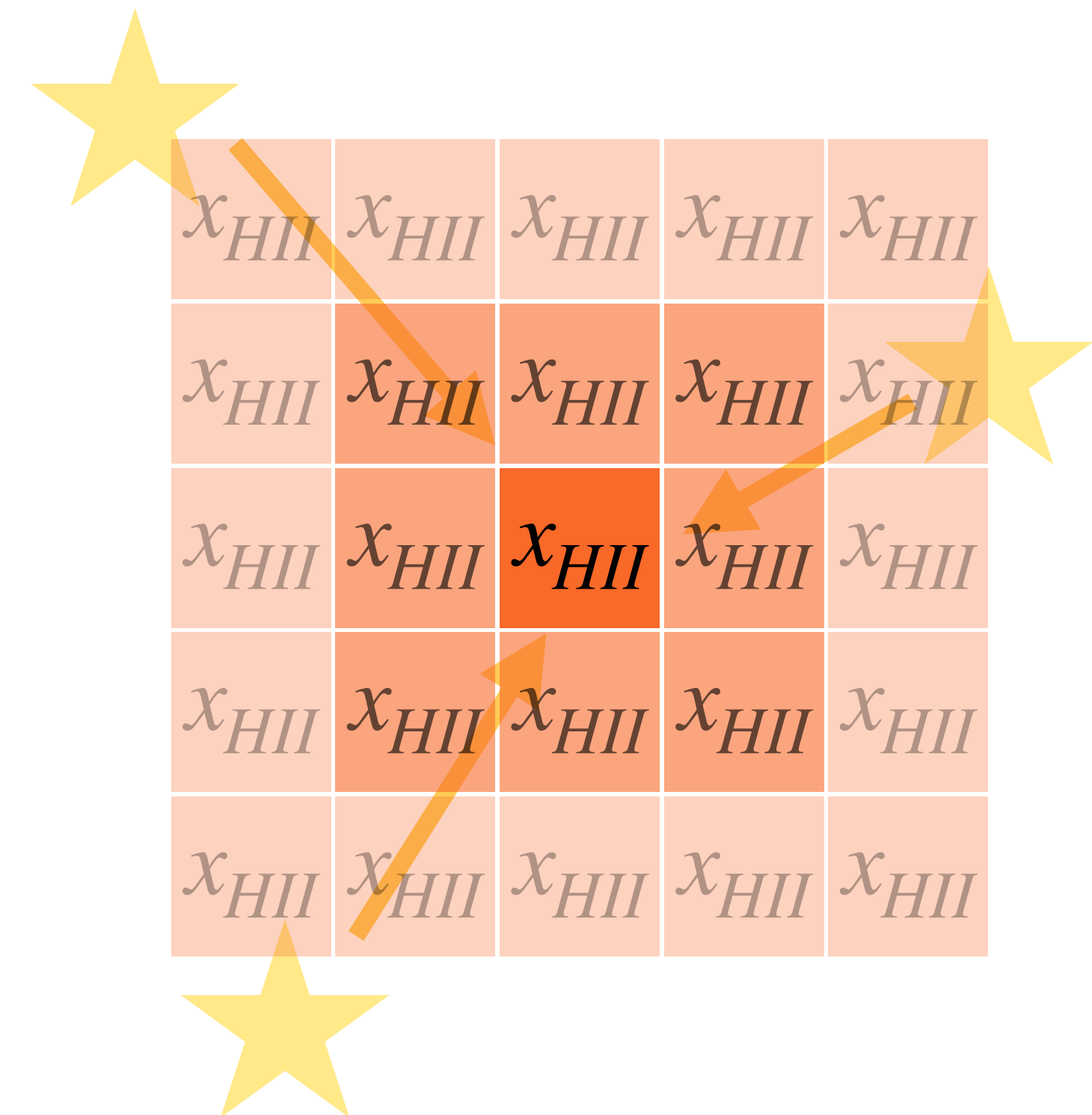
Physics informed neural network with learning bias

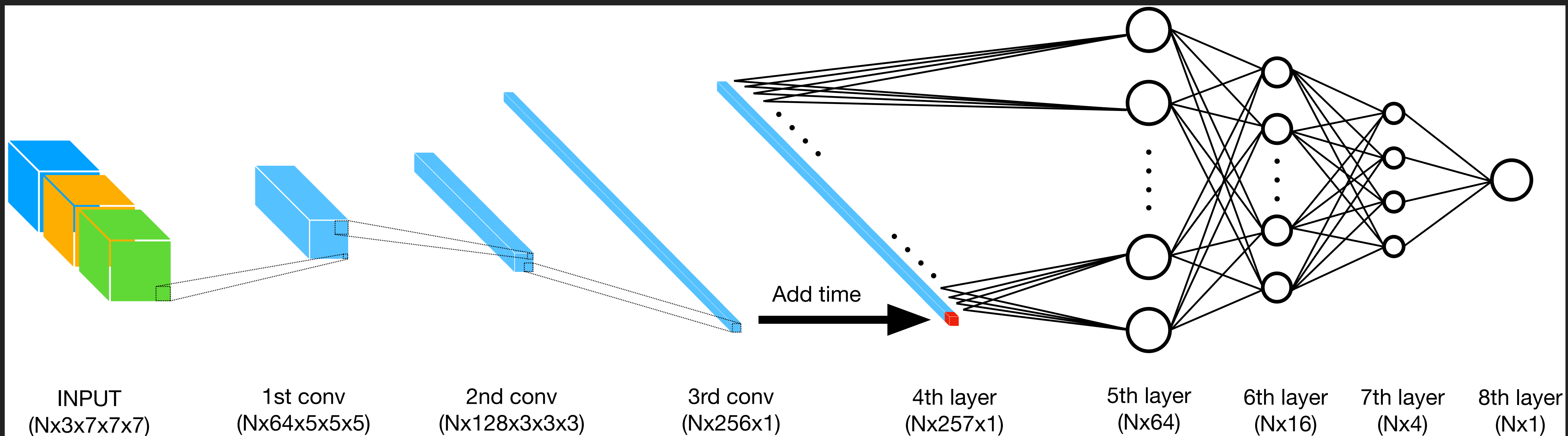
$$\frac{dx_{\text{HII}}}{dt} = (1 - x_{\text{HII}})\Gamma - \mathcal{C}\alpha_B \bar{n}_H x_{\text{HII}}^2$$



THE NETWORK

- We want to predict x_{HII} for every cells
- We expect that the main ionisation effect come from the nearby sources
- To predict one cell, feed the network with the small surrounding volume





1. Approximate the mean free path of light at each

redshift: $\lambda_{\nu_{HI}} \approx \frac{c}{H(z)} \times 0.1[(1+z)/4]^{-2.55}$

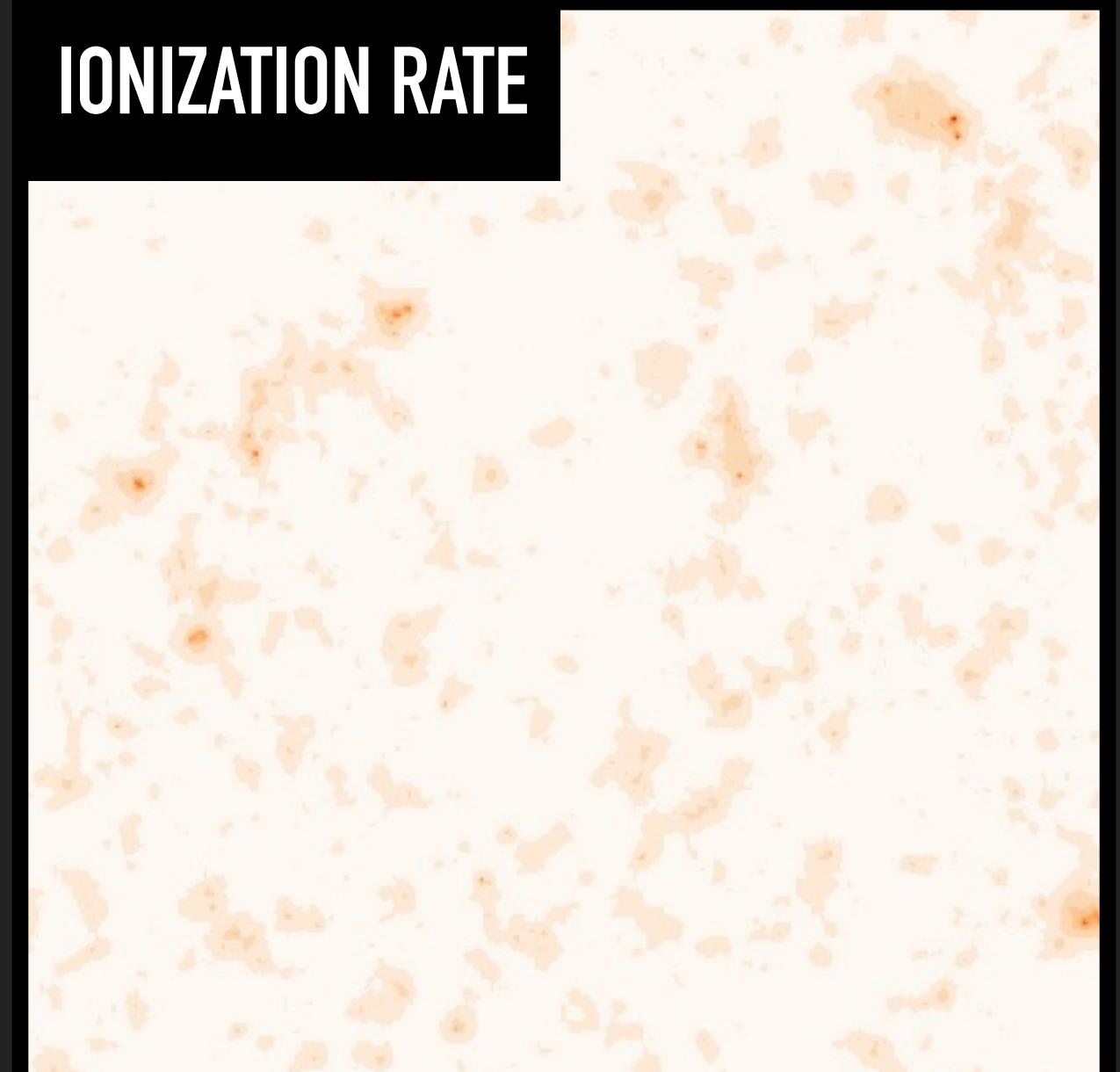
2. Define a spherical kernel of radius $\lambda_{\nu_{HI}}$

3. Convolve cube of sources mass with this kernel

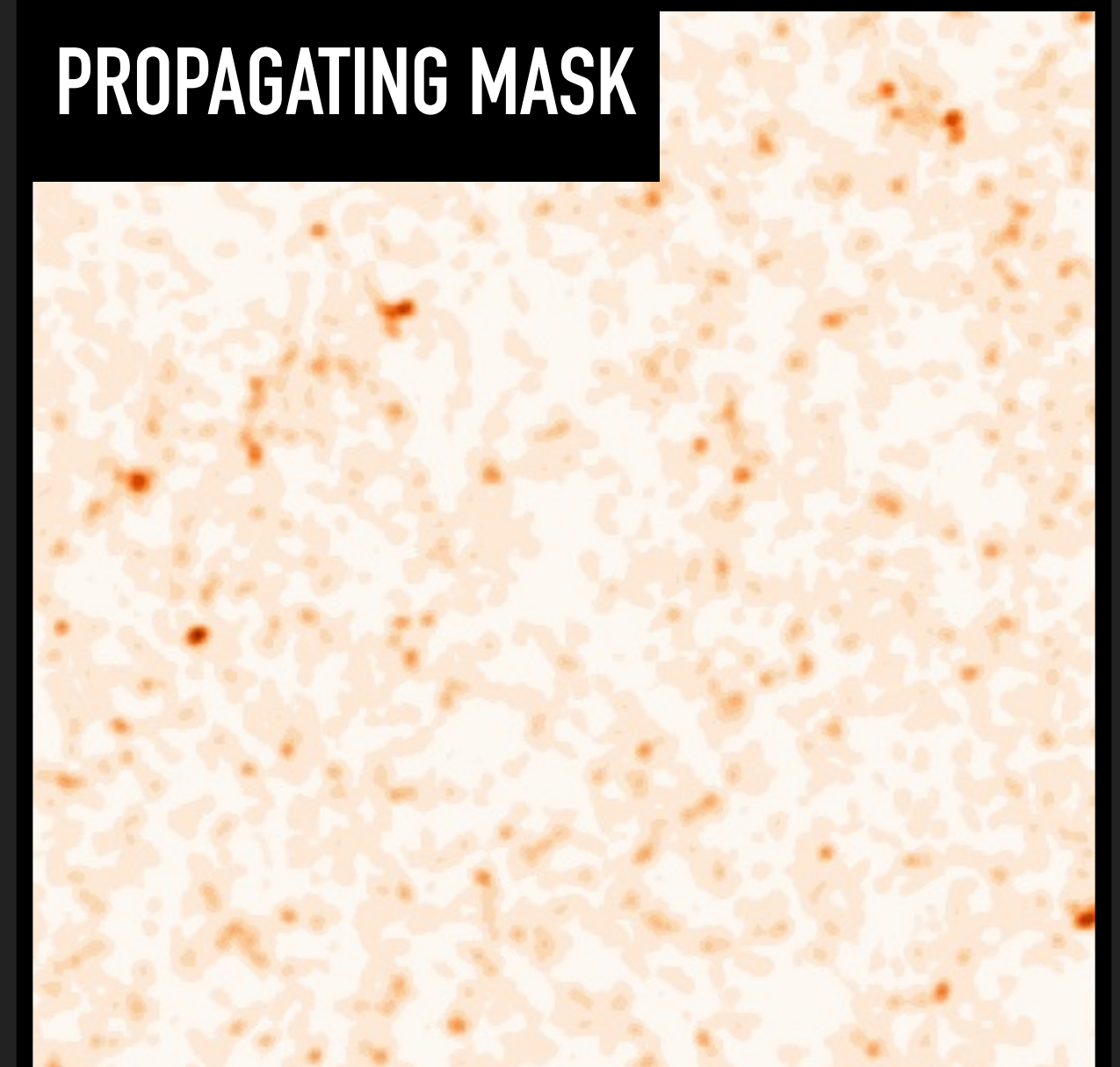
✓ Produces an ***propagating mask***

✓ Similar growth behaviour than ionization rate

IONIZATION RATE



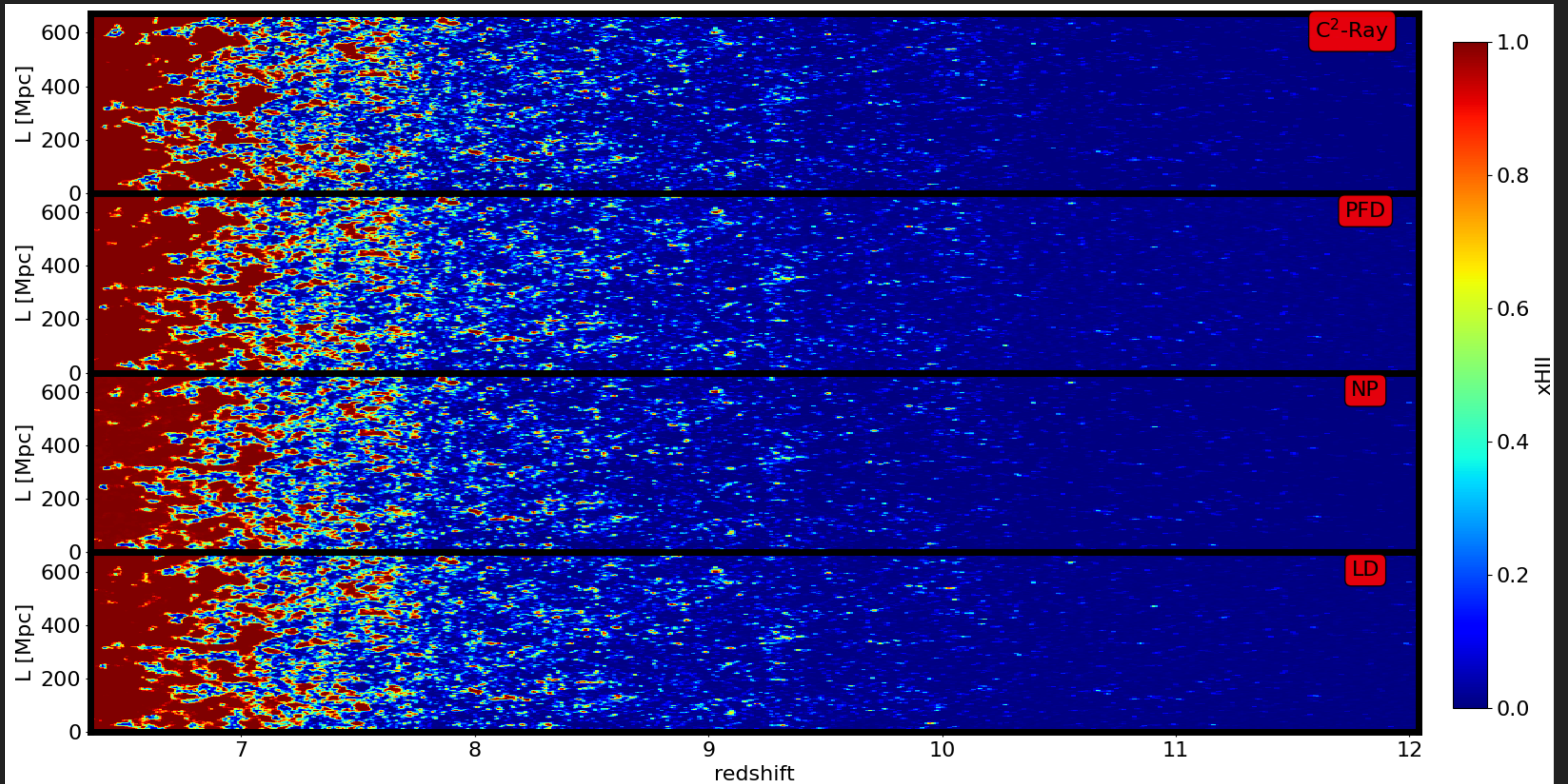
PROPAGATING MASK

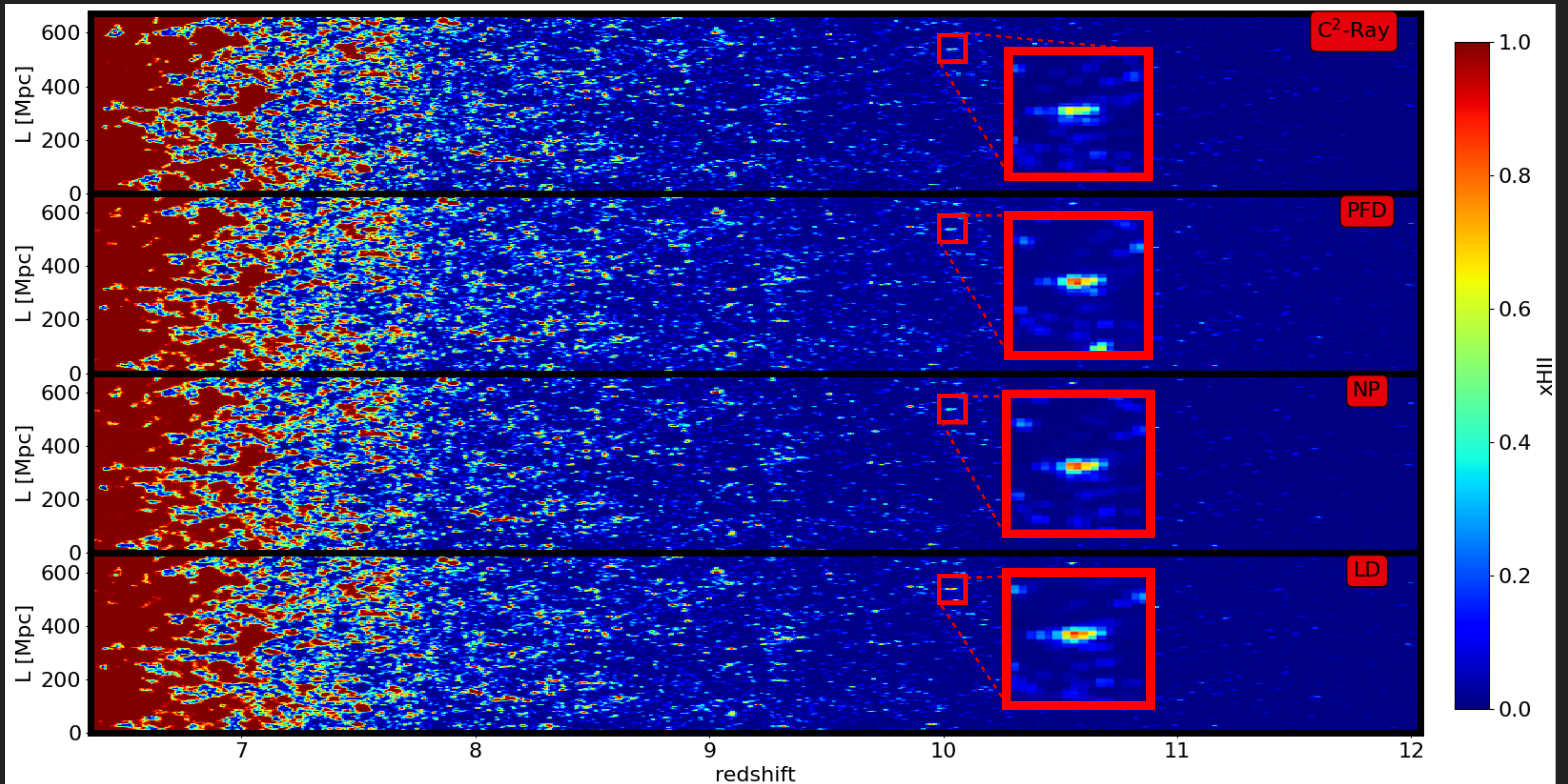


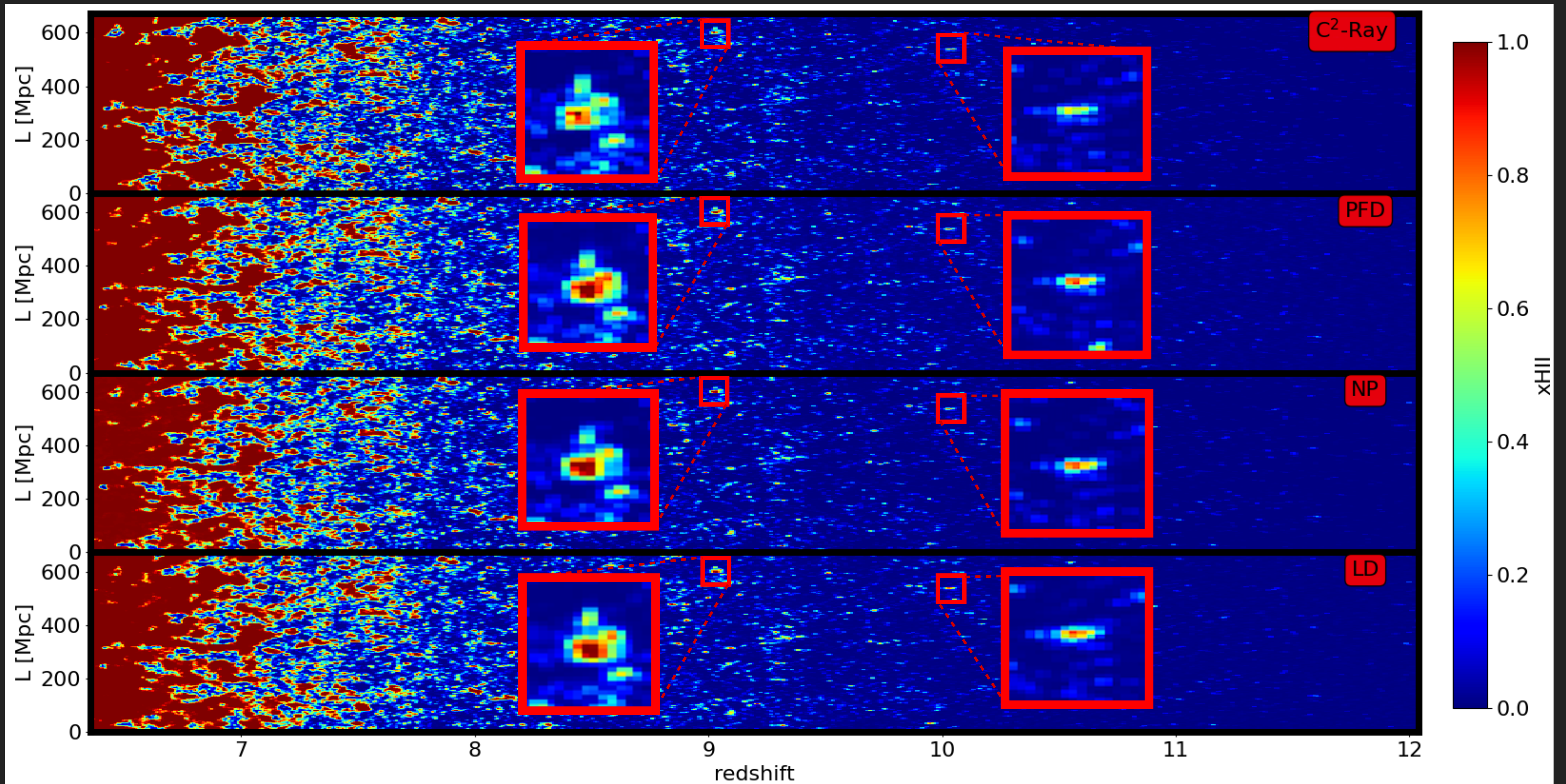
RESULTS

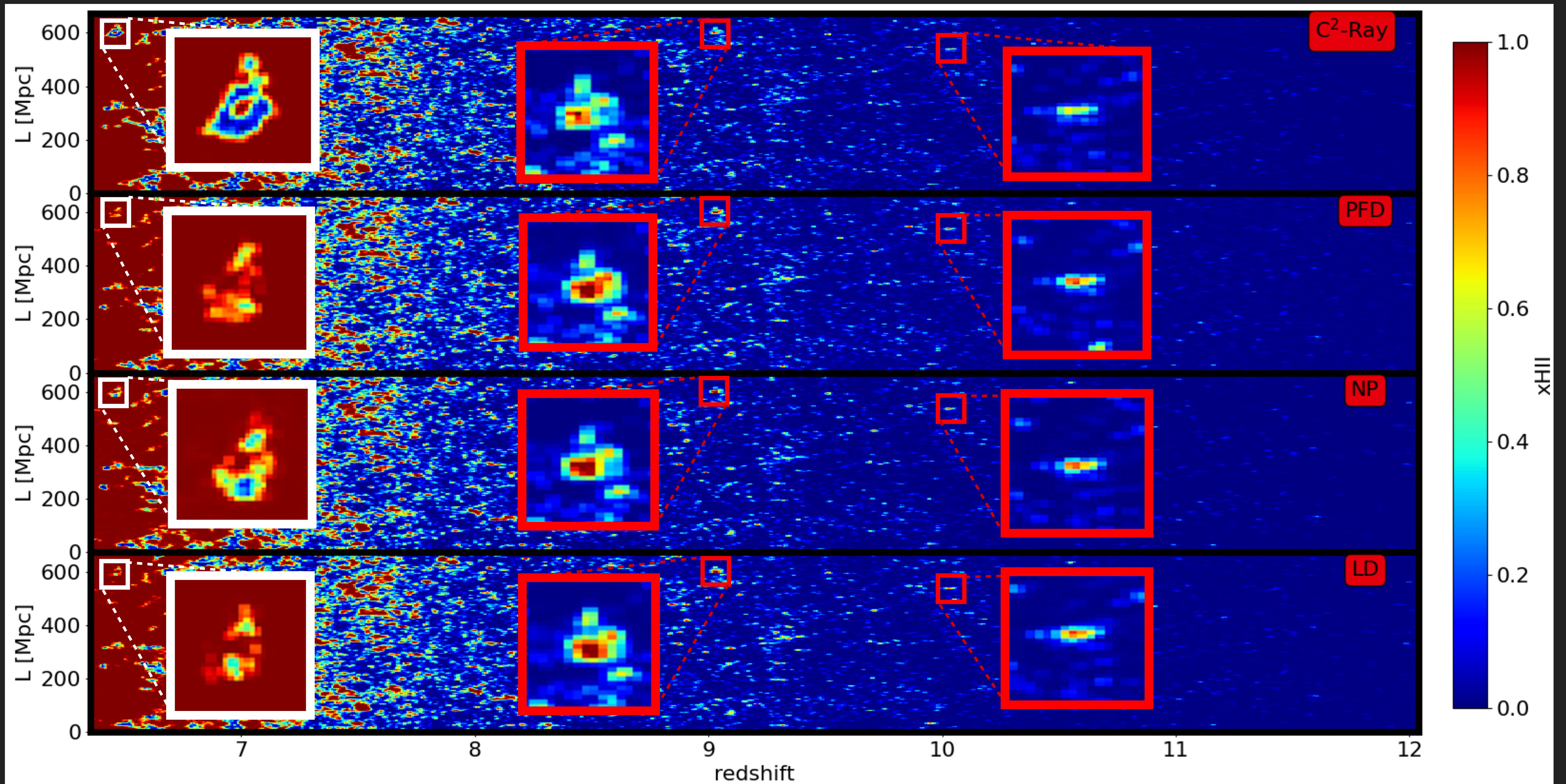
EXPERIMENTS

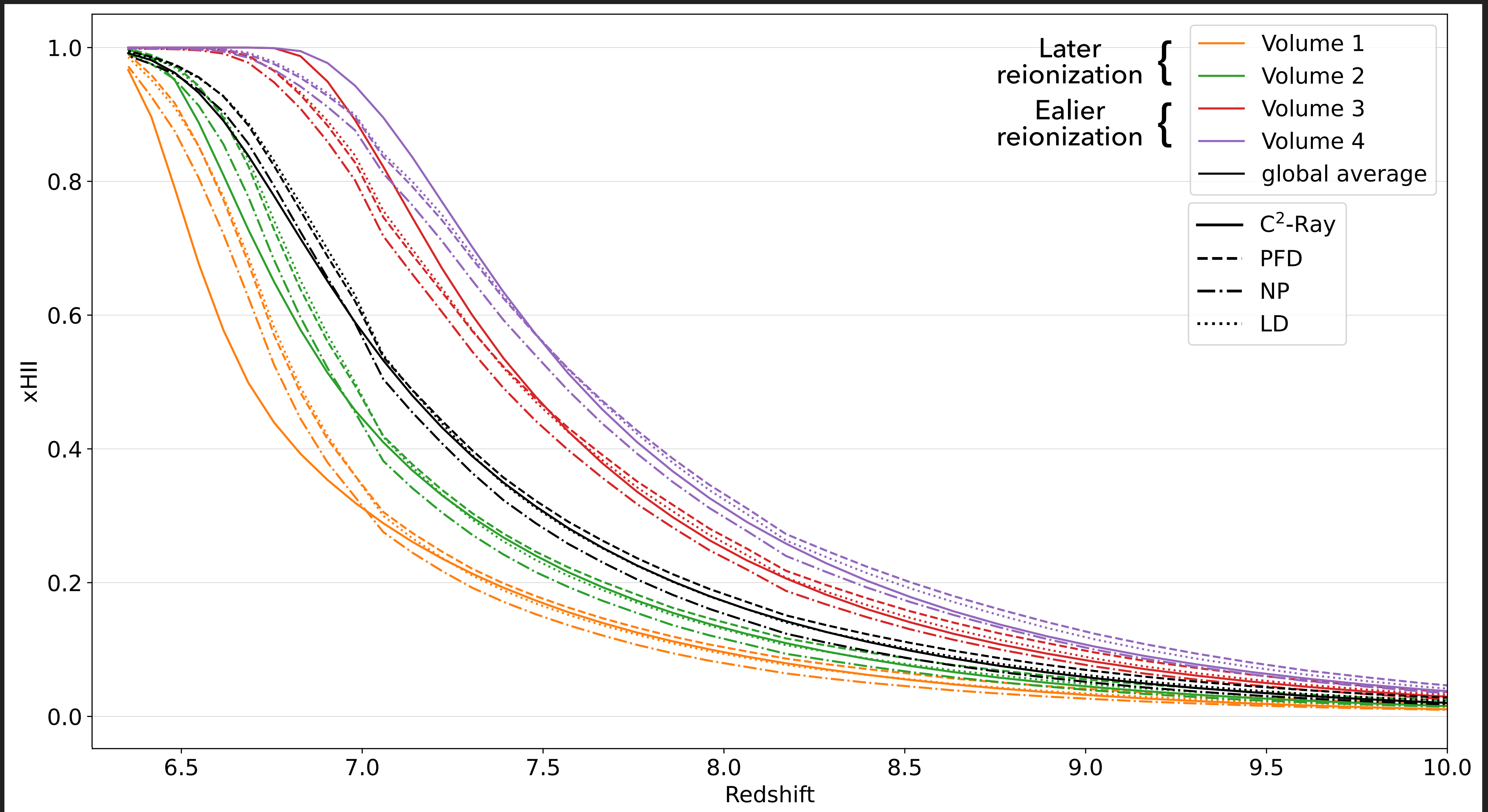
- Three different trainings scenarios for the same network
 - **PFD** (*Physics and Full Data*): training on the full evolution for the data and with the physics constraint
 - **NP** (*No Physics*): training on the full evolution for the data without the physics constraint
 - **LD** (*Low Data*): training on a limited sample of the evolution of the data and the physics constraint
- Training & predicting take about 85 GPU-hours but is highly parallelizable and can be strongly improved

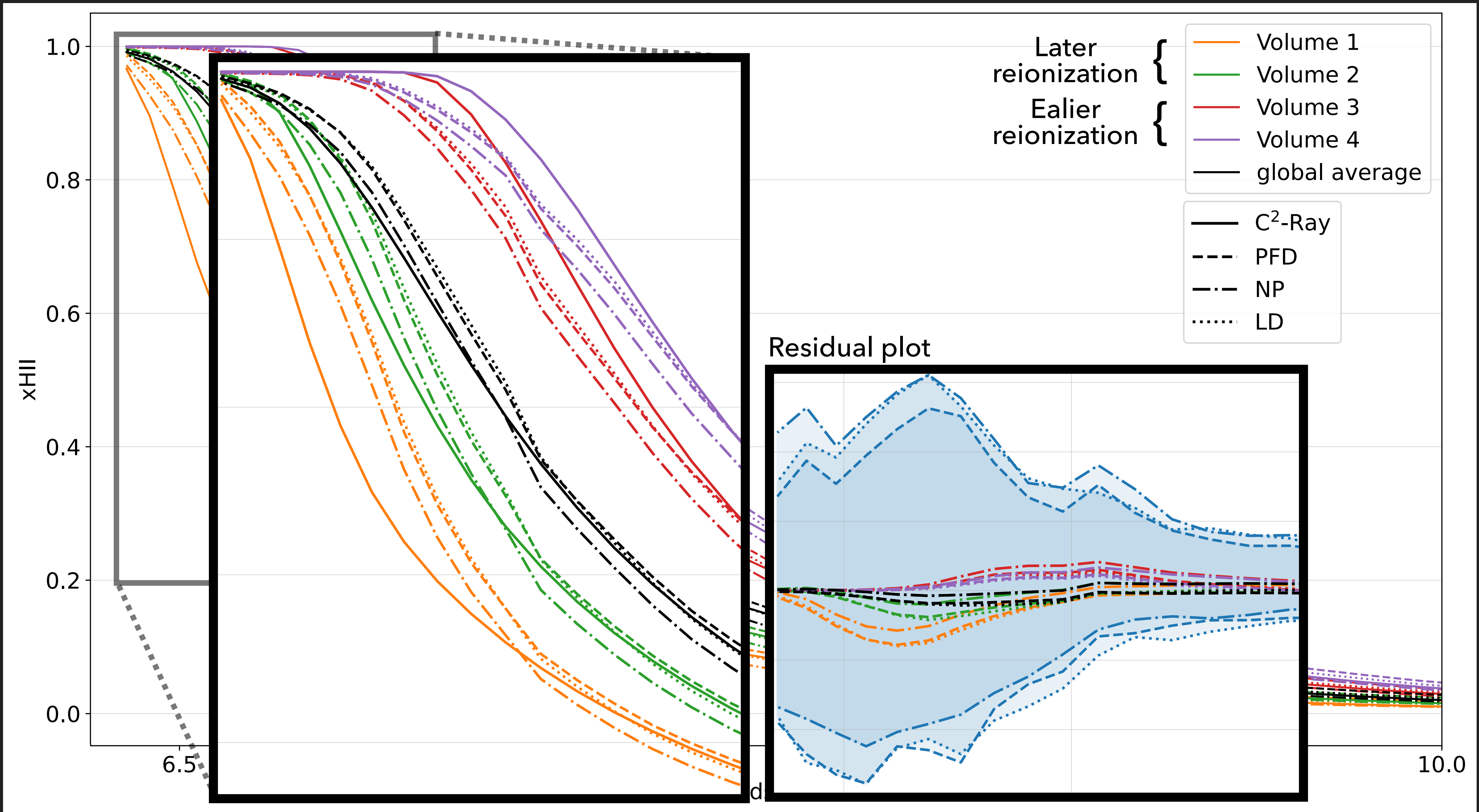
Light-cone for a slice of x_{HII}

Light-cone for a slice of x_{HII}

Light-cone for a slice of x_{HII}

Light-cone for a slice of x_{HII}

Volume averaged evolution of x_{HII} for 5 different cases



Volume averaged evolution of x_{HII} for 5 different cases

CONCLUSION

- ✓ In general, we obtained a good reproduction of the C^2 -Ray simulation
- ✓ PINNs help reducing the training supervision
 - LD performs as well as other trainings
 - Fully unsupervised training tested but didn't work
 - Might work with initial condition
- ✓ PINNs help improving the EoR predictions in neural networks
- ✓ PINION is fast for a EoR simulation

-
- ➔ Inaccuracies from propagating mask
 - Simplest possible model
 - over-simplistic

 - ➔ Imbalanced dataset for training
 - Induces bias in the prediction

- ➔ Heavy improvement can be made to the propagating mask
- ➔ We need a baseline comparison with Grizzly like Ghara+ (2018)
- ➔ We need to test the up-scaling by training on a small simulation and predicting a large simulation
- ➔ We are currently publishing results
 - Preprint on ArXiv: [arXiv:2208.13803](https://arxiv.org/abs/2208.13803)

THANK YOU FOR LISTENING!

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